The Geologic Retrieval and Synopsis Program (GRASP)

By ROGER W. BOWEN and JOSEPH MOSES BOTBOL

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A portable data-retrieval system requiring minimal user training



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THE GEOLOGIC RETRIEVAL AND SYNOPSIS PROGRAM (GRASP)

By Roger W. Bowen and Joseph Moses Botbol

ABSTRACT

The Geologic Retrieval and Synopsis Program (GRASP) was designed and written to specifically accommodate interactive access to earth-science data banks. GRASP is portable, easy to use, and data-base independent.

Data banks accessed by GRASP must be partitioned and reformatted into five files which make up both data bank and pointers to parts of the bank. Machine dependencies include FORTRAN I/O unit numbers, direct-(random) access input, in-core read/write, and "prompting." GRASP isolates these dependencies to FORTRAN subroutines designed to serve these functions specifically. GRASP is manipulated by 11 user commands which select, describe, access, retrieve, summarize, and display data.

INTRODUCTION

The U.S. Geological Survey presently has the responsibility of developing and maintaining resourcedata banks. Initially, many storage and retrieval systems were critically reviewed for their data-bank characteristics, ease of use, flexibility, portability, and applicability to Survey activity. The authors concluded that no available system was wholly adequate for the needs of the Survey data banks. Generally, the observed systems were difficult to use, machine bound, or were oriented toward one type of data (for example, text oriented). The only logical alternative was to design, develop, and implement a geologic-data storage and retrieval system to be used primarily by geologists.

PURPOSE AND SCOPE

The Geologic Retrieval and Synopsis Program (GRASP) was written to provide a means of interactive access to geologic data stored in a time-sharing computer.

GRASP can be implemented on any time-sharing computer system that has a FORTRAN IV compiler. Data bases accessed by GRASP must contain fixed field data in alphameric, alphanumeric, and/or numeric modes.

GENERAL SYSTEM DESCRIPTION

To obtain a broad overview of the GRASP system, consideration should first be given to the philosophy governing the design of the system, use of the present system, and future system plans. This overview provides the "framework" and the anticipated "operational environment" which are necessary for the development of any system. Both the present utilization and future system plans show the correctness of the parameters and techniques used as well as the original assumptions regarding "how," "by whom," and "where" the system will be used.

DESIGN PHILOSOPHY

Three vital questions that must be answered prior to the implementation of any system are: (1) On what computer(s) will this system be used? (2) What are the characteristics of the data to be processed? (3) Who will use the system? As is the case in many computer-system applications, these questions originally had no definite answers. A 3-month effort was necessary to establish criteria that would govern GRASP design.

MACHINE PORTABILITY

To serve as broad a spectrum of the scientific community as possible, a system should be as portable as possible. Because of differences in computer design, no system can be used on all computers without some modification. ANSI FORTRAN IV is universally accepted as a standard programming language. It may be used on the vast majority of present-day computers that have the capacity for implementing compiler-level languages in a time-sharing mode of operation. For this reason, all the processing subroutines in GRASP are written in ANSI FORTRAN IV (machine-dependent features isolated to facilitate implementation). In this way, GRASP can be installed on virtually any modern

time-sharing computer. By designing GRASP to be portable, a much wider spectrum of the scientific community can be served by the system. Data need not be transferred from their resident banks in order to be accessed. GRASP could be used on most computers in order to access data files wherever they may reside. This machine independence eliminates the need for tedious data transformations to one system configuration, where the aggregating data eventually flood to the point of uselessness the peripheral storage of a central machine-dependent data bank. The authors believe that a common accessing system for data residing in different computers is preferable to an accessing system that can be used for data resident in only one computer.

DATA-BASE INDEPENDENCE

GRASP is designed to operate using any data base that can be represented in conventional matrix form. In matrix form, the records (that is, items to be described) are the rows, and the attributes of each record are the columns. The real structure of the data base can be thought of as the titles and arrangement of the columns of a data matrix where the rows are merely instances or occurrences described by the columns. For example, a geochemical data base would have a matrix representation in which the columns might represent chemical analyses of various elements, and each row would represent one sample. GRASP can function on any data matrix. The only requirement is that the variables (or columns) be defined ahead of time in terms of their types (that is, alpha or numeric), and, where necessary, dictionaries of legitimate alphameric entries must be provided for alphameric variables. Thus, because of the matrix orientation of GRASP, any fixed field data base can be accommodated by the system.

USER COMMUNITY

GRASP is a retrieval system having its own rules and command language for operation. In other words, to use GRASP, the user does not need to be familiar with FORTRAN or any other computer language. The GRASP command language is designed to provide users with the ability to ask questions of a data base and retain all items that answer "true" to the questions. The control language used to ask the questions (discussed in the section on "Use of GRASP" in this report) allows "retrieve only" data access to any GRASP user and does not require prior user knowledge of computer languages

or system functions. Thus, GRASP can be implemented for a wide variety of users.

TIME SHARING

Inasmuch as GRASP is portable, data-base independent, and serves a wide variety of users, GRASP should be implemented in a computational mode that has the most readily available user access, namely, time sharing. In its simplest form, time sharing allows any user to communicate with the computer from a terminal near a telephone. The entire design of GRASP is based on the premise that the user community will converse directly with a computer (via a terminal) in order to access, retrieve, manipulate, summarize, and display data. This mode of computation provides the "instant" response necessary for timely decisionmaking, and also allows access by the user from the environment in which the computer response is of most value, that is, the laboratory, field, office, or conference room.

PRESENT UTILIZATION

In 1975, the GRASP system was being used to access data from six totally different data banks: (1) oil- and gas-pool characteristics of Colorado, (2) mineral deposits of the world, (3) geochemical exploration data from the United States, (4) coal resources of the United States (prototypic data bank), (5) index of U.S. geologic map coverage (prototypic system), and (6) geothermal data bank (in Pisa, Italy). The first three of the above systems were implemented directly by the authors, and no attempt was made to redesign any of the original data-bank structures.

COLFIL

This file contains as many as 390 characteristics for each of 800 oil and (or) gas pools in Colorado. This file served as the original model for GRASP design and ultimately will contain 60,000 records.

MANFIL

The mineral deposits of the world (MANFIL) were the second file implemented using GRASP. It is a computerized batch-processing-oriented file containing geologic, production, and reserves data from about 4,000 nonferrous metal deposits throughout the world. Each record represents one deposit, and contains as many as 250 variables. Although GRASP was designed using the oil- and gas-pool file as a model, implementation of the world-mineral-deposits file showed the flexibility of GRASP with respect to its data-base independence.

RASS

The RASS (Rock Analysis Storage System) file is a batch-oriented geochemical data bank containing limited geologic descriptions and comprehensive geochemical analyses of all samples processed by the laboratories of the U.S. Geological Survey. This file contains a unique type of numeric data called "qualified values." Because of the upper and lower detectability limits of analytic devices, elements whose presence is known but whose content is outside the analytical range of a device are sometimes reported at a given analytical cutoff value, accompanied by a letter indicating whether the content is less than, greater than, or in interference with another element. Typical qualified entries would appear as L5000, G1000, or H100, where L signifies a content less than the attached value, G signifies a content greater than the attached value, and H signifies analytical interference at a concentration of the attached value. Because many of the RASS data were accompanied by alpha qualifiers, GRASP was modified to accept and process this type of data in addition to the conventional numeric- and alphamericdata types.

All the above files are implemented in a retrieve mode only, and graphics have not yet been added. Input to the files is done by people who are responsible for data entry and does not fall in the domain of the user.

FUTURE PLANS

Currently, the development of GRASP is primarily oriented toward implementation of techniques for interactive graphics storage and retrieval. Three problem areas are presently being researched: automatic recognition of features on scanned input documents, annotation methods, and resolution of "intersecting feature" problems. Present research efforts are directed toward feature recognition and subsequent computational extraction of simple boundary vectors from scanned digital maps and photographs. In addition to recognition of features, methods are also being developed for annotation of both graphics-data entry and presentation of graphics data on output.

One of the major anticipated technical and philosophical problems is concerned with the graphical resolution of intersecting features. Techniques are being developed that should resolve these problems for any particular data set.

All the GRASP graphics output is being designed primarily for interactive graphics cathode ray tube (CRT) representation. This is in keeping with GRASP's original "totally interactive" design philosophy.

DETAILED SYSTEM DESCRIPTION

GRASP is designed as a highly modular, hierarchically structured set of subroutines (see section "GRASP Software Specifications"). Each subroutine performs a fixed task. The higher level subroutines are primarily concerned with the flow of control required to execute a user command. The lower level subroutines are primarily concerned with extremely independent and specific tasks (such as "get a record," "access a dictionary," and "accept user input," and so on). All information related to a specific data base is obtained from various files associated with that data base. Structuring the system in this way leads to a high degree of functional isolation. These design characteristics simplify the development, documentation, maintenance, growth, and inevitable change inherent in a system that supports a variety of data bases on a wide spectrum of computer main frames. The section on GRASP software specifications is intended for use by those familiar with FORTRAN language.

DATA-FILE STRUCTURES

Upon initial execution, the GRASP system reads an "index" file which contains the names of data bases available for access. Each record of the index file corresponds to a data base and contains the names of the files associated with that data base and a 40-character description of the data base.

Each data base is composed of five files which contain the actual data, information on the structure of records, names which will be used to refer to particular items within records, descriptive information on the names themselves, and a grouping into categories of information. These files are called Mask, Definitions, Dictionary, Multiple-choice, and Numeric Master files.

MASK FILE

The Mask file contains the item names, item types (integer, real, character string, multiple choice, and qualified real), and pointers to the first entry in the Dictionary file for each character-type item. This file is read once and rewound when a data base is selected via the FILE command. An example of Mask file arrangement is shown in figure 1.

Conceptual noncomputerized dictionaries In the computer, the Dictionary File is arranged as follows: for three character type variables: Variable No. 1 Variable No. 2 Variable No. 3 Dictionary File Province (State) Country Item No. Pointer to Continent Name next item North America USA California North America 2 South America Canada Virginia 2 3 South America . Europe Mexico British Columbia Û Europe 3 Argentina Quebec 5 USA 4 Brazil Cordova Canada 6 Chile 6 Mexico Germany 7 7 8 Argentina Brazil 8 g In the computer, the MASK File is arranged as follows: 9 10 Chile Mask File 10 0. Germany Starting Position in Variable Name Variable Type 12 11 California Dictionary File 12 13 Virginia Continent Character 1 13 14 British Columbia Country Character 4 14 15 Quebec Province (State) Character 11

FIGURE 1.-Example of Mask-file and Dictionary-file arrangement.

DEFINITIONS FILE

Numeric, real

The Definitions file contains the following information:

1. The number of categories in the file.

*Note: This variable is numeric, and does

Dictionary File

not require a pointer to the

- 2. The maximum number of (computer) words in a category name.
- 3. The category names.

Production

- 4. For each category the following information is recorded:
 - (a) category number.
 - (b) number of lines used to describe this category.
 - (c) maximum length (in computer words) of a description in this category.
 - (d) number of variables appearing in this category. In some cases this will be different from item b (the number of lines for description).
 - (e) indices of the variables appearing in this category.

(f) the variable names, types, and descriptions for this category.

n

variable)

("0" indicates end

of list for particular

Cordova

DICTIONARY FILE

15

The Dictionary file contains all character-string values which are assumed by character-type items. Each record contains a pointer to the record containing the next value, followed by the current value. The last value assumed by a character-type item is indicated by a pointer value of zero (the record containing the first character-string value for a character-type item is pointed to by a value in the Mask file). The Dictionary file is designed as a random-access file whose values form a linked list. Figure 1 shows an example of the Dictionary-file arrangement.

MULTIPLE-CHOICE FILE

The Multiple-choice file contains the acronyms and acronym meanings for the values assumed by mul-

tiple-choice items. Each record of this file is composed of an item number indicating the multiple-choice item, the number of possible values this item assumes, the maximum length of an acronym value description, and a list of acronyms (which are double words) and their descriptions.

NUMERIC MASTER FILE

The Numeric Master file is composed of the records for a data base in a compressed form. Values for integer-type items are stored as integers. Values for floating-point- (or real-) type items are stored as real numbers. Values for character-type items are stored as integer pointers to the entry number in the Dictionary file. Values for multiple-choice-type items are stored as integers containing a binary encoding that represents the value set. (For example, if the second and fifth bit of the word are "on," the value assumed is the second and fifth acronym value.) Each record of the compressed Master file is variable length in form and corresponds to an expanded 400-word record. Expansion of the compressed record is performed by subroutine GET-PUT. Figure 2 shows an example of the Numeric Master file prior to compression.

DATA COMPRESSION

The compression technique used is a form of blank suppression. The words of the compressed record are one of the following four types:

- A. Integer value.
- B. Real value.
- C. Integer blank count.
- D. Integer word count.

The first word of all records is of type D (above) and is used to give the length of the record. Subsequent words may be types A, B, and C. For types A and C, the last two bits give the type of the next word. The value of the word is obtained by dividing by 4. The type of the next word is obtained via the remainder modulo 4, where the numbers 1-3 correspond to types A, B, and C. Type-A words are used for numeric integers, pointers to entries in character dictionaries, and binary encodings of multiple-choice-type items. Type-C words are used to count the number of consecutive blanks to be inserted in the expanded record. Type-B words are used for floating-point numeric values. The type of the next word is contained in the last 2 bits of the whole (integer) part of the words. For example, consider a data word having a value of 49.723. The

Given the following two successive noncomputerized records to be entered into the Numeric Storage File:

	Record 1	Record 2
Continent	North America	South America
Country	United States	Argentina
Production	39281.6	49298.7
Identification No.	38	39
Province (or State)	Virginia	Cordova

Prior to compression, the computerized Numeric Storage File is arranged as follows:

Continent*	Country*	Production	ID No.	Province*	ete	c.	
1	1	39281.6	38	2			
2	4	49298.7	39	5			

^{*}See figure 1-for dictionary codification of continent, country, and province

floating-point value would be 12.723 (12=49/4), and the type of the next word would be $49-(4\times12)=1$ or A.

MACHINE DEPENDENCIES

Although most of the GRASP-system code is written in ANSI FORTRAN IV, certain isolated functions must be tailored to the particular FORTRAN compiler on any given machine. These functions deal with the dynamic association of data set names and FORTRAN I/O unit numbers, direct-(random-) access input, the method of accommodating "prompting," and internal (in-core) transfer (writes) using format control.

For the dynamic association of data-set names and FORTRAN unit numbers, the routines IFILE, OFILE and DEFINE are used. Details of these routines can be found in the section "GRASP Software Specifications."

Direct-access input is used to access the Dictionary file (in subroutine ACCESS). The FORTRAN unit number, an integer expression giving the record number, and an input list are supplied in the READ statement. This form of direct-access input is compatible with most FORTRAN compilers which support direct-access input. Systems not having direct-access capabilities can be accommodated by modifying the logic of this subroutine. This modification involves positioning of a sequential file to the appropriate record prior to execution of the READ statement.

For systems which do not accept the "prompt" option in the READ statement, user "prompting" can be accomplished by using WRITE statements immediately preceding (in time) user input. The "prompt" message is contained in a FORMAT statement, along with a character which inhibits the generation of the normal carriage-return/line-feed usually associated with output directed to a time-share terminal. If a particular system does not have this capability, the "prompting" message will appear on a separate line immediately preceding the user input.

The internal transfer of data under format control is accomplished via the ENCODE statement. The ENCODE statement is used in subroutine COLPNT to construct a line of output. The only other use of ENCODE is in subroutine PACK which is used to convert characters from unpacked to packed form. Most non-IBM FORTRANS support this statement in one form or another. In the case of IBM FORTRAN, a routine must be provided that allows internal data transfer under format control.

INTERNAL STRUCTURE AND FUNCTIONS

GRASP is designed to accept a "command" (or directive) from the user. Once the command has been recognized, the appropriate subroutine is executed. This subroutine will, in most cases, call other subroutines in order to accomplish its intended task. In some cases subroutine calls are nested to a depth of six. Figure 3 gives a pictorial summary of the calling hierarchy for subroutines which are in GRASP. This figure will be useful in implementing or modifying the GRASP system.

PROCESSING USER INPUT

All user input to GRASP is passed to the system in unpacked character form. At the highest level are single words used to execute a GRASP "command." In this case, the characters are packed, and the result is compared to the list of available commands. After a command has been issued, supplementary user input is usually required. This supplementary input must then be "parsed" (that is, converted) into a form more meaningful to the GRASP system. This parsed form is entirely numeric in nature. The numbers themselves may represent values, integer encodings, or pointers. Supplementary input falls into five independent areas: conditional expressions, logical expressions, number lists, name lists, and arithmetic expressions.

CONDITIONAL EXPRESSIONS

A conditional expression is an attribute name, followed by a relation, followed by a value. The attribute name is identified using the binary-search technique. The relation is identified by a sequential table lookup. The value is converted to correspond in type with the attribute name referenced. This may result in a pointer to a character entry in the Dictionary file, a binary encoding of an acronym value in a record of the Multiple-choice file, or simply a numeric value. Each conditional expression entered is associated with a letter (A–Z).

LOGICAL EXPRESSIONS

Logical expressions are composed of letters referring to conditional expressions, the grouping symbols used to control the order of evaluation, and the logical operators .AND. (*), .OR. (+), .NOT. (-). For ease of evaluation logical expressions are converted to reverse-Polish form. This is a parenthesisfree form which permits rapid evaluation using a push-down stack technique. For a detailed description of the conversion to and evaluation of reverse-

								•			su	BR	ruc	'IN	ΕN	IAN	ŒS											
	BDEF	COLPNT	CONDS	CONDTN	DECOMP	DEFLST	DUMPIT	FIT	FTNC	HELP	IFILE	KEYBRD	LIST	LOGEXP	MEAN	NAME	OFILE	OPREP	PARSE	PNTER	QUIT	RELEXP	RETRVE	ROWPNT	START	VLIST	FILES	EVAL
ACCESS	4	◀					4													4				4				
BDEF											A .	A				•										A		
BFIND					•														4			4				4		
BINIT							<u> </u>																				•	
BINTYP	4	◀					4				A									4				4				
BLIST		4					4																	4				
COLPNT												A	4				A									A		A
COMP																							4					
DECOMP									4																			
DEFINE										,																	4	
DEFLST							4				A	A				4												
DRIVER			A	A			A	-	A	A		A	A	A	:	A					A		A		A		A	
EVAL		4																						4				
FDRIVE								A	•						A													
FIND														A					4									
FINDGP							4				A					4												
GETPUT		A					•		◀														4	4				
ICONV																		4	1			4						
IFILE	◀				,	٧																			4		4	
INIT														4					4									
KEYBRD	4	A		•		7			A				4	◀				7			4		4			4	4	
LENGTH				,		7	4									T	Ì											
OBEY									A		A	A					Ā	\					4					
OPREP							A					A	4															
PACK		4		▼	7				¥					4				7	A	T		•	4			⋖	4	
PAUSE	◀	4					4					A				•								4				
PREVAL				\neg															A							4		
RELEXP		1		4																A								
RLIST						4															1							
ROWPNT													4													A		A
SCAN														4								◀ .				4		
UNCODE		◀					4	٨							٧								4	4				4

SUBROUTINE NAMES

FIGURE 3.—Pictorial summary of GRASP subroutine interrelationships. The arrows point to subroutines that are called.

Polish form expressions, the reader is referred to Lee (1967, p. 162-180).

NUMBER LISTS

Number lists are composed of one or more integer numbers or number ranges (for example, 1, 2–7, 10). Each pair of elements in a number list must be separated by a comma. Individual elements are generated from the unpacked character form by constructing each number, one digit at a time, using a sequential lookup on each character. Number ranges are generated by filling in the interior numbers from the pair of extremes.

NAME LISTS

Name lists are composed of one or more names. When the name list contains a single element such as a file name, the packed form is obtained and associated with the appropriate FORTRAN unit number. If the name list is one or more attribute names, each pair of which is separated by a comma, each element is packed and looked up using the binary-search technique.

ARITHMETIC EXPRESSIONS

Arithmetic expressions may be entered in the place of single attribute names as supplementary input to the LIST command. These arithmetic expressions may be composed of constants, the grouping symbols (), attribute names, the arithmetic operators +, *, /, -, and the functions square (SQR), square root (SQRT), log base 10 (LOG) and power of 10 (EXP). The arithmetic expression is converted on input to reverse-Polish form. Evaluation is done on output. If any of the attributes in the expression has no value for a given record, the expression is not evaluated. All conversion to reverse-Polish form is done using transition-matrix parsing. Bauer and Samelson (1960) give a discussion of this technique.

SEARCHES

The two general types of GRASP searches are external file and internal table. External-file searches are made on the Dictionary file, Multiple-choice file, and Numeric Master file.

The Dictionary file is searched in two ways. The first way is as an indexed sequential file. When a condition relating an attribute name to a characterstring value is entered, the record number of the first entry of the dictionary for that attribute is obtained from the "unnamed" common area. That

record is read (directly), giving the entry value and a pointer to the record containing the next entry. The entry value is compared with the characterstring value, and, if not equal, the record containing the next entry is read. This process continues until an entry is found that matches the character-string value, or until all entries of the dictionary have been read. The latter condition is detected by a next-record-pointer of zero. The second way of searching the Dictionary file is as a direct- (random-) access file. To display the value of a character-type attribute, its pointer is obtained from the current record of the selected Numeric Master file 1 and its value is obtained by a direct-access read on the Dictionary file.

Multiple-choice acronym values are obtained when a condition is entered involving a multiple-choice-type attribute and when the value(s) of a multiple-choice-type attribute is to be displayed. Each record of the Multiple-choice file contains all the acronym values for a particular multiple-choice attribute. In all cases, the Multiple-choice file is read in direct-(random-) access mode using a pointer from the "unnamed" common area. After the correct record has been obtained, the attribute values are available in a tabular (array) form.

The Numeric Master file is searched in a purely sequential fashion. This search involves the application of a "question" to each record of the file where the "answer" can only be "yes" or "no." If the answer is "yes," the record is written on an output file. The question is posed by previously entering conditions and relating them by a logical expression.

Internal table searches are made on attribute names and single characters. All lookups on attribute names are done using the "binary search" technique on a sorted list. The list of names are read and sorted by execution of the FILE command. The interval that possibly contains the desired name is repeatedly halved until it is of length one. At that point, the position of the name is known, or the name is not in the list.

Single characters are looked up sequentially when the list of possibilities is short, as in the case of digits in a number. A "hash code" technique is applied for longer lists such as alphabetic letters. This technique involves the initial storage of possibilities in a position dictated by a function applied to the value itself. This is done in a table whose size is greater than the number of possibilities. If

¹The selected Numeric Master file most probably will be some retrieved subset of the true Numeric Master file.

the position is already occupied, an additional function is applied to the value until an unoccupied position is found. Once the possibilities have been stored in this manner, the lookup of an arbitrary character is accomplished by applying the same procedure. If an empty position is detected during lookup, the character is not in the list. Bell and Kaman (1970) give a more detailed description of the technique.

OUTPUT

A data-retrieval system designed for interactive use should provide the user with information regarding use of the system, the structure and content of a particular data base, and the capability of displaying selective attribute values for records of some partition of a data base. These capabilities have been incorporated in GRASP and are individually discussed in the following paragraphs.

Information regarding use of the GRASP system is provided in two ways. First, all user response is preceded by system-generated "prompts" which indicate the type of response desired. Secondly, a command (HELP) has been implemented that gives the user a brief description of each command recognized by the system.

Information regarding the structure and content of a particular data base is obtainable via the NAMES and FUNCTION commands. The NAMES command allows the user to determine attribute names (acronyms) and corresponding data types. A brief description is provided for each attribute name printed. After the selected attribute names have been printed, the user may examine the set of possible values assumed by character-and multiple-choice-type attributes. For numeric-type attributes, the user may obtain arithmetic means and ranges by selecting the MEAN function after issuing the FUNCTION command.

A partition of a data base is created when a retrieval has been made using the CONDITIONS, LOGIC, and SEARCH commands. The displaying of selective attribute values for records of this partition is accomplished by using the LIST or DUMP commands. The DUMP command permits the user to print all values present for attributes in a selected set of categories. The values are printed one to a line with the corresponding attribute name. The LIST command permits the selection of specific attributes or arithmetic expressions containing attribute names for printing. The printing is selectably formatted into columns or rows. For columnar

output, the user may create a separate data set which could be used by other programs at a later time.

DATA-BASE IMPLEMENTATION

In the previous section on file description, it was noted that the various files were integral to and necessary for GRASP to function. There are approximately as many methods of data collection as there are data bases, and it is not the intention of the writers to dictate data-base structures or methods of data collection. However, the following suggestions will facilitate the construction of the files necessary for GRASP implementation.

The structure of any GRASP data base must be such that it can be manifest in a tabular fashion. The table representing a data base is composed of columns that are attributes and rows that are items described by these attributes. For purposes of this report, the word "record" will be used in reference to rows. Before any files can be constructed, a comprehensive list of names of attributes (or column headings) must be compiled. Keep in mind that this arrangement of attributes will describe every record in the data base, and that although provision is made for all attributes, no record need contain data on every attribute. For each attribute that assumes a character-string value, a dictionary is compiled whose entries are the values assumed by that attribute. These dictionaries are used to create the Dictionary file. Once the Dictionary file is constructed, the record number (that is, pointer) of the first entry (that is, value) for each charactertype attribute is known. By using this information and the previously compiled list of names of attributes, the Mask file can be created. Next, all attributes should be grouped into categories of related information. This grouping provides the information necessary for the construction of the Definitions file. For multiple-choice-type attributes one simply needs to assign and to delineate value acronyms for each attribute in a record. Each group of value acronyms forms a set, and the collection of sets forms the Multiple-choice file.

Finally, the Numeric Master file is constructed, one record at a time. The individual record is constructed by assigning values for each attribute in the order of its occurrence in the Mask file. For integer or real attributes, the value is inserted directly. For character-type attributes, the entry number of the value in the appropriate dictionary is inserted.

For multiple-choice-type attributes, the binary encoded word that describes its value is inserted. The record is then compressed as described in the section "Data File Structures."

USE OF GRASP

From the viewpoint of a user, GRASP is a mechanism for obtaining information from a data bank in a very simplistic and rigid manner. The "language" which is used to "direct" GRASP is composed of 11 "commands." These commands can logically be divided into four groups.

GROUP 1 (FILES, NAMES) is used to:

- A. Select or change the data base of interest.
- B. Obtain information regarding the nomenclature and content of the selected data base.
 - GROUP 2 (LIST, DUMP, FUNCTION) is used to:
- A. Examine a selected set of records that is called a file.
- B. Perform selected computations of numeric attributes in a file.
 - GROUP 3 (CONDITIONS, LOGIC, SEARCH) is used to perform a retrieval (SEARCH) on the data bank based on given criteria (CONDITIONS) which are combined via a logical expression (LOGIC), a shorthand method of indicating which records of the data bank are to be retrieved.
- GROUP 4 (HELP, REVIEW, QUIT) is used to:

 A. Obtain brief information about the commands that GRASP will accept.
- B. Obtain information regarding the history and status of the current session with GRASP.
- C. Terminate the current session with GRASP.

All commands except HELP and REVIEW will ask for some type of response. Each response entered must end by striking the "cr" (RETURN) key. If a typing error or incorrect response is given, the system asks for another response. If at any point the system seems to be idle it is a good practice to strike the cr key. Certain commands (SEARCH, LIST, DUMP, FUNCTION) require an input file name. Entering a blank name in response to prompts generated by these commands (that is, cr only) results in the selection of the current Numeric Master file (as specified in the most recent FILE command). The LIST and DUMP commands also ask for the number of lines per page. This causes the system to pause after each printing of this number of lines, awaiting a response from the user. The user may then make a hard copy and (or) clear

the screen if using a CRT terminal. Also, the user may terminate the printing altogether. At each pause, the user should enter a nonblank character followed by a cr if it is desired to abort the rest of the printout; otherwise, only a cr will continue printing. The method of calling the GRASP system into execution will vary, depending on what computer is used. At the beginning of execution, the GRASP system will print out the names and descriptions of the data bases available. The data-base name corresponds to the name of the Numeric Master file. Assume, for purposes of explanation, that a data consisting of oil and gas pools in the State of Colorado is available and named COLFIL. Following is a discussion of each command:

FILES.—This command is used to select a data base and may be issued at any time during a session. The individual-attribute names for any one data base will not be recognized by GRASP until this command has been issued. The user must enter a data-base name when the system asks for it.

NAMES.—This command is used to list the acronyms which will be used to identify individual attributes within a record (that is, pool) and their meaning. First, 17 categories are printed. Then the system asks the user to enter a list of numbers corresponding to the categories of interest. The list should be composed of individual numbers or number ranges (such as 2-5), each of which must be separated by a comma. The list must be terminated by the cr key: for example, 1, 2-5, 9 cr and 1-4, 10, 11 cr. The system then lists each acronym and its meaning for all the categories of interest. After each category is complete, the system pauses. At this point the user must enter cr to continue, or enter any letter (or digit) followed by cr to stop. After all categories have been completed, the system asks if the user would like to see the possible values of any character-type or multiple-choice-type items. The user must then enter Y or N followed by cr to indicate his decision. If the user enters N, the system will ask the user to enter his next command. If the user enters Y, the system asks for the names (acronyms) of the attributes of interest. The names are prompted and are given one per line followed by a cr. After each name is given, the system skips to the next line and prints a numeral. To end the list (a maximum of 10 names may appear), enter cr (with no name). The system then starts printing the attribute names and possible values, pausing after each name is complete. A pause also occurs after 30 lines of print. At each pause, enter cr to continue or any letter (or digit)

USE OF GRASP

followed by cr to stop. After this process is completed, the system then asks if the user would like to see any more possible values. Again, enter Y for yes or N for no.

LIST.—This command is used to output selected attribute values (or expressions) from a selected file. Output may be to an interactive terminal or to a specified data set which could be processed at some later time by other programs. The system first asks the user for the input-file name and the number of lines per page. The user is next asked to enter C for column printing or R for row printing. If column output is selected, the user is asked if he wants output to be to a disk data set in character form. If so, the system will ask for a data-set name. Column output prints the selected acronyms as headings and their respective values below. Each column is composed of 8 character positions in a field of 10. One line of column output corresponds to one record. Row output consists of lines, each of which contain an acronym and its corresponding value. If the value for a selected attribute is missing, the attribute name is not printed. Records are separated by a line of asterisks. Before output proceeds, the system asks for the names of attributes or expressions which are desired. This is done by prompting with index numbers.

Expressions may optionally be preceded by some name. Five intrinsic functions are available: square root (SQRT), square (SQR), log base 10 (LOG), power of ten (TEN), and absolute value (ABS). Expressions may involve these intrinsic functions, attribute names, numeric constants, the arithmetic operators (+, -, *, /), and the grouping symbols (). The following is an example of a list to be output:

- 1. POOL
- 2. FIELD
- 3. DEPTH
- 4. LOG (DEPTH)
- WELLAV = CRUAN69/(NUMPOOL-TOTPROD)

6.

In the above example, GRASP has prompted with the index numbers 1–6. Note that the list is terminated by a blank entry.

DUMP.—This command is very similar to the LIST command having row printing specified. Instead of asking for a list of names, the system asks for a list of category numbers. It then prints (in row fashion) the attribute name and value for each

attribute present in the selected categories of the specified file.

FUNCTION.—This command performs functions on a file. Currently, the only functions available are the arithmetic mean (MEAN) and a linear leastsquare fit (FIT) of two attributes. The system asks for the name of the input file. Next, the user is asked for the name of the function and names of the arguments. The argument names are the acronyms for attributes within a record; as many as five may be given. For instance, if MEAN DEPTH, TOTPROD, CRUCM70 cr were entered, the range, mean, root mean square, sum, and sum of squares for DEPTH. TOTPROD, and CRUCM70 would be computed and printed. If FIT DEPTH, TOTPROD cr were entered, the system would respond with the slope, intercept, and correlation coefficient. Values for all attributes in a record must be present for that record to be included in a computation.

CONDITIONS.—This command is used to enter a set of retrieval criteria. Each criterion must be given in the form acronym relation value, where acronym is an attribute name (such as COUNTY, CRUCM69, POOL), where relation is EQ, NE, GT, LT, LE, GE, or BE, and where value is a number or a series of letters (such as ADAMS, 19342, MISSISSIPPIAN). The above relations have the following meanings:

EQ—equal to.

NE-not equal to.

GT—greater than.

LT—less than.

LE—less than or equal to.

GE-greater than or equal to.

BE—between (numerically, inclusive).

The system precedes each condition with a letter prompt (up to 26 may be entered), which will be used in the logic expression that combines the conditions. Entering cr by itself terminates the list of conditions. Following is an example of a set of conditions:

A. COUNTY	$\mathbf{E}\mathbf{Q}$	BACA
B. DEPTH	${f BE}$	5000,6000
C. TOTPROD	$\mathbf{G}\mathbf{E}$	10
D. LITHOL	NE	DOLOMITE
E. COUNTY	$\mathbf{E}\mathbf{Q}$	ADAMS
F. POOL	NE	MISSISSIPIAN
G.		

In the above example, the system provided the letters A through G as prompts.

LOGIC.—This command is used to enter a logical or connective expression which combines the pre-

viously entered conditions to form the retrieval criterion. The logical expression may be composed of the logical connectives (operators), the letters corresponding to the criteria entered via the CONDI-TIONS command, and the grouping symbols (). The logical connectives are AND, inclusive OR, and NOT (written .AND., .OR., .NOT.). Note that they are each bracketed by periods. Provision has also been made to use * (for AND), + (for OR), - (for NOT). Assume that the example conditions given in the preceding CONDITIONS command section had been entered. If the user wanted to retrieve the pools in Baca County that had a depth of 5,000-6,000 feet, the logic expression would be A .AND. B cr. If all the pools in Adams and Baca Counties except those of Mississippian age having dolomite lithology were desired, the logic expression would be (A .OR. E) AND. (D AND. F) cr. Note that the last pair of parentheses is not really needed. The ANDs will be applied before the ORs. NOTs are applied before ANDs and ORs. Hence, the first set (A. OR. E) is necessary so that the E is connected to A instead of to D. If one wanted to retrieve all pools with at least 10 producing wells having a depth greater than 6,000 feet or less than 5,000 feet, the logic expression would be .NOT. B .AND. C cr. If one wanted to retrieve all pools having less than 10 producing wells in the same range as above, one could use .NOT. (B .OR. C) or for a logic expression. This expression, in words, says "if the pool has a depth of 5,000-6,000 feet, or if it has 10 or more producing wells, I don't want it."

SEARCH.—After the system has been given the conditions and connecting logic that compose the question to be asked of some file, an actual search of the data bank can be made. This is done with the SEARCH command. The system will ask for the name of the file to be searched (input file) and the name to call the file of records found (output file). After the search has been made, the system types

the number of records searched and the number of records found. The capability of entering both input and output file names allows the user to perform "nested" searches. This means searches of files that were the result of previous searches. Frequently this is the most economical way of performing multiple or complex retrievals. For instance, suppose one wanted information on several sets of pools, all of which were in one county. One would first create an output file that contained all the pools in that county and then use that file as the input file for subsequent searches.

HELP.—This command is used to print a list of the possible commands and a brief description of their functions.

REVIEW.—This command provides a review of the conditions and logic which are currently in effect. The names of input and output files for the last 10 retrievals are also printed. This command is used to refresh one's memory on what was done recently during the current session.

QUIT.—This command is used to exit from the GRASP system. A list of the files created during this session is printed, and the user is permitted to save them for future use. Abnormal session interrupts and terminations will cause GRASP to cease functioning. However, all files created during the active session are either saved or not saved, according to the abnormal termination rules of the particular computing system. On abnormal termination, GRASP neither saves nor deletes files.

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GRASP SOFTWARE SPECIFICATIONS

MODULE NAME: DRIVER

Purpose: DRIVER is used primarily as a switching/calling mechanism. User commands are accepted and decoded. Control is then passed to the routine designed to process the given command. This process continues until the user "quits." Subroutines called: START, KEYBRD, CONDTN, LOGEXP, RETRVE, FTNC, FILES, CONDS, HELP, DUMPIT, NAME, LIST, QUIT, PACK.

Common data referenced: None

Called by: None

Error checking and reporting: The command entered by the user is checked against the list of legal commands. If a command is not recognized, it is echoed back to the user

terminal with a message suggesting use of the HELP command.

Program logic:

- Initialization is performed by zeroing counters and calling START.
- An unpacked character string is accepted from the user via subroutine KEYBRD.
- 3. A four-character command is formed by packing the above string into COMMAND.
- 4. COMMAND is then compared with the list (WORDS) of acceptable command words (NAMES). When a match is found, control is transferred to the appropriate subroutine via a computed GO TO.
- Steps 2 through 4 are repeated until an end-of-file (EOF) condition is sensed on the terminal or until the QUIT command is executed.

INTEGER WORDS(11), COMAND, NAMEPT(26), RCODE(26), IVAL(26), POLISH(30	10000001
1 ,IMAGE(5), IFILES(20), OFILES(20)	0000001
DATA WORDS/!COND!, 'LOGI', 'SEAR!, 'LIST', 'FILE', 'QUIT', 'NAME', 'HELP	
1, "REVI", "DUMP", "FUNC"/, IBLNK/" "/	0000003
NFILES=0	00000005
LPS=0	0000005
CALL START	0000008
110 TYPE 270	0000007
COMAND=IBLNK	0000008
CALL KEYBRD (&260, IMAGE, 4)	0000009
CALL PACK(IMAGE, COMAND, 4,4)	0000011
DO 120 I=1,11	0000011
IF (COMAND.EQ.WORDS(I)) GO TO 130	0000012
120 CONTINUE	0000013
TYPE 290, COMAND	0000015
GO TO 110	0000016
130 GO TO (140,150,160,246,190,260,230,210,180,220,170), I	0000017
140 CALL CONDIN(&110, NAMEPT, RCODE, IVAL, NREXP)	0000018
GO TO 110	0000019
150 CALL LOGEXP(&110,POLISH,LPS,NREXP)	0000020
GO TO 110	0000021
160 CALL RETRVE(&150,&110,IFILES,OFILES,NFILES,POLISH,LPS,NAMEPT,	0000022
1 RCODE, IVAL, NREXP)	0000023
GO TO 110	0000024
17G CALL FTNC(8110)	0000025
GO TO 110	0000026
190 CALL FILES(&110)	0000027
GO TO 110	0000028
180 CALL CONDS(NREXP, LPS)	0000029
IF (NFILES.GT.O) GO TO 200	0000030
TYPE 300	0000031
GO TO 110	0000032
200 TYPE 310, (IFILES(I),OFILES(I),I=1,NFILES)	0000033
GO TO 110	0000034
210 CALL HELP(WORDS)	0000035
GO TO 110 .	0000036
220 CALL DUMPIT	0000037
GO TO 110	0000038

230 CALL NAME(&110)	0000039
GO TO 110	0000040
24C CALL LIST(&110)	0000041
GO TO 110	0000042
260 CALL QUIT(OFILES,NFILES)	0000043
STOP	0000044
270 FORMAT (//' ENTER COMMAND: ',\$)	0000045
290 FORMAT (1X, A5, * ILLEGAL COMMAND. ENTER HELP IF YOU WISH TO SEE*,	0000346
1' THE LEGAL COMMANDS."/)	0000047
30C FORMAT (NO FILES HAVE BEEN USED AT THIS TIME.)	0000048
310 FORMAT (* INPUT: OUTPUT:*/(2X,A5,2X,A5/))	0000049
END	0000050

SUBROUTINE NAME: ACCESS

Purpose: ACCESS looks up character-string values in dictionary files. In order to minimize disk accesses, five previous values are saved for as many as 100 distinct character-type items.

Calling sequence: CALL ACCESS(NUMD,IVAL,TANK, NWORDS,ISWTCH)

Arguments:

NUMD—Item number of the character-type variable whose values are to be accessed.

IVAL-Direct-access key under which value is stored.

TANK-Contains the character value accessed.

NWORDS-The number of words in TANK.

ISWTCH—Switch to control which of the following four functions are desired:

- 1. Initialization for dictionary lookup.
- 2. Lookup a random item.
- Return the direct-access key of the first item in this dictionary.

4. Return the indicated (by IVAL) entry and the KEY for the next entry (that is, reset IVAL).

Subroutines called: None

Common data referenced: IDPT in /DACOMM/

Called by: BDEF, COLPNT, DUMPIT, PNTER, ROWPNT

Error checking and reporting: None

Program Logic: The logic is divided into four sections relating to values of ISWTCH.

- If ISWTCH=1, initialize saved pointer arrays (USED, LASTDX) and set character variable counter NCVAR to zero.
- If ISWTCH=2, see if the value has been stored in BUF-FER. If so, return it; otherwise access it on FORTRAN unit 21 and save its value (TANK), index (IVAL) and the item number (NUMD).
- 3. If ISWTCH=3, return the direct-access key for the first entry of the dictionary pointed to by NUMD.
- 4. If ISWTCH=4, access the entry pointed to by IVAL and reset IVAL to the key for the next entry in this dictionary.

	SUBROUTINE ACCESS(NUMD, IVAL, TANK, NWORDS, ISWTCH)	00000
	COMMON /DACOMM/ NV, IDPT	0000051
	INTEGER TANK(1), BUFFER(5,100,5), USED(100), INDEX(100),	0000052
	1 LASTDX(5,100), IDPT(500)	0000053
	DATA IBLNK, NDICT/ 1,21/	0000054
	GO TO (5,15,100,150), ISWTCH	0000055
	5 NCVAR=0	0000056
	DO 10 J=1,100	0000057
	USED(J)=0	0000058
	00 10 I=1,5	0000059
	10 LASTDX(I,J)=+999999	0000060
	GO TO 320	0000061
	15 IF(NCVAR.EO.O) GO TO 30	0000062
	DD 20 KK=1.NCVAR	0000063
	IF(INDEX(KK).EQ.NUMD) GO TO 40	. 0000064
:	20 CONTINUE	0000065
	3C NCVAR=NCVAR+1	0000066
	IF (NCVAR.GT.100) NCVAR=100	0000067
	KK=NC VAR	83000068
	INDEX(KK)=NUMD	0000069
4	O IF(USED(KK).EQ.O) GO TO 240	0000070
	DO 50 K=1.5	0000071
	IF(IVAL.EQ.LASTDX(K,KK)) GO TO 60	0000072
5	O CONTINUE	0000073
	GO TO 240	0000074
6	0 NWDRDS=5	0000075
	DO 70 I=1,NWORDS	0000076
7	C TANK(I)=BUFFER(I,KK,K)	0000077
	GO TO 320	0000078
100	I VAL=I DPT (NUMD)	0000079
	GO TO 320	08000080
150	READ(NDICT'IVAL) NP, NWORDS, (TANK(I), I=I, NWORDS)	0000081
	IVAL=NP	0000082
	GO TO 320	0000083
		0000084

240	ISTART=IDPT(NUMD)	0000085
	READ(NDICT'ISTART+IVAL-1) NP, NWORDS, (TANK(I), I=1, NWORDS)	0000086
	USED(KK)=MOD(USED(KK),5)+1	0000087
	NUSED=USED(KK)	0000088
	D0 260 I=1,5	0000089
260	BUFFER(I,KK,NUSED)=IBLNK	0000090
	NWORD=MINO(NWORDS,5)	0000091
	DO 27C I=1, NWORD	0000092
270	BUFFER(I, KK, NUSED) = TANK(I)	0000093
	LASTDX(NUSED, KK)=IVAL	0000094
320	RETURN	0000095
	END	0000096

SUBROUTINE NAME: BDEF

Purpose: BDEF provides access to the character and multiplechoice dictionaries.

Calling sequence: CALL BDEF(&n)

Argument:

n—Statement number (in caller) to which a branch is made if an EOF is sensed by KEYBRD.

Subroutines called: KEYBRD, VLIST, ACCESS, PAUSE, BINTYP, IFILE

Common data referenced:

FNAMES, WHICH in /FILNAM/

ITYPE in blank common

Called by: NAME

Error checking and reporting: The user response to a "yes/no" question is checked. If illegal, a message is typed, and the user is prompted for another response. If an item is selected that is not a multiple-choice or character-type item, a message is typed, and the user is requested to reenter a list of item names.

Program logic: The user is prompted to determine if a list of multiple-choice or character-type values is desired. If the response (obtained from KEYBRD) is "N", a branch is made to the end of the routine. If the response is "Y," a list of item names is obtained by a call to VLIST. If an EOF is sensed, the nonstandard return (from VLIST) exits via the nonstandard return of BDEF. The data type is determined for each name (TAGS) returned by VLIST. If the type is not multiple choice or character, that message is typed, and the next element of TAGS is considered. If the type is multiple choice, a call to BINTYP is used to obtain the permissible values for printing. If the type is character, calls to ACCESS are made to obtain the possible values. When the second argument of ACCESS is returned as zero, all possible values have been referenced. A programmed pause is generated after each 30 lines of print and after each item in TAGS is processed. Just prior to return (standard or nonstandard), unit 22 (the binary or multiple-choice file) is rewound, and the unit number is reassociated with the current file name via a call to IFILE.

		SUBROUTINE BDEF(*)	
		COMMON NAMES, ITYPE, IPTS, IPAD	0000097
		COMMON /FILNAM/ FNAMES, WHICH, PAD	0000098
		DOUBLE PRECISION LABEL(25) NAMES(500), TAGS(20)	0000099
		INTEGER IPTS(500), FNAMES(21), WHICH, PAD(4)	0000100
			0000101
		INTEGER BINL(20), YES, NO, REPLY, BITEM(15, 25), ITYPE(500), TANK(25) EQUIVALENCE (BITEM(1,1), TANK(1))	0000102
			0000103
	10	DATA YES,NO,NBIN/'Y','N',22/ TYPE 120	0000104
		TYPE 130	0000105
	20		0000106
		CALL KEYBRD(&110, REPLY, 1)	0000107
		IF (REPLY-EQ-ND) GO TO 100	0000108
		IF (REPLY.EQ.YES) GO TO 30 TYPE 150	0000109
		GO TO 20	0000110
	3.0		0000111
	50	CALL VLIST(&110,TAGS,BINL,NUM) DO 90 N=1,NUM	0000112
			0000113
		INDEX=BINL(N)	0000114
		IF (ITYPE(INDEX)-3) 60,40,70	0000115
	40	TYPE 190, TAGS(N)	0000116
		CALL ACCESS (INDEX, K, TANK, NOM, 3)	0000117
		DO 50 J=1,10000	0000118
		CALL ACCESS(INDEX, K, TANK, M, 4)	0000119
		TYPE 160, (TANK(I), I=1,M)	0000120
		IF(K.EQ.0) GO TO 90	0000121
		IF (MOD(J,30).NE.O) GO TO 50	0000122
		CALL PAUSE(&100)	C000123
		CONTINUE	0000124
•	60	TYPE 170, TAGS(N)	0000125
	7.0	GO TO 90	0000126
	10	IF(ITYPE(INDEX).NE.4) GO TO 60	0000127
		CALL BINTYP(INDEX, LABEL, BITEM, K, M)	0000128
		TYPE 190, TAGS(N)	0000129
	~ ~	DO 80 J=1,M	0000130
	80	TYPE 180, LABEL(J), (BITEM(I, J), I=1, K)	0000131

0000132
0000133
0000134
0000135
0000136
0000137
0000138
0000139
F MULTIPLE0000140
0000141
0000142
0000143
0000144
E ITEM.") 0000145
0000146
0000147
0000148

SUBROUTINE NAME: BFIND

Purpose: BFIND is used to look up a double-word-item name in a list of double-word-item names having a given sorted order.

Calling sequence: CALL BFIND(&n,KEY,IPOST,KEYS, INDEX,K)

Arguments:

n-Statement number (in caller) to which a branch is made if the name KEYS is not in the list of names KEYS.

KEY-The double-word item to be looked up.

IPOST-The position in KEYS of the item KEY.

KEYS—The list of double-word names that will be used to look up KEY.

INDEX—Gives the indices of the sorted form of KEYS.

K-The number of elements in KEYS.

Subroutines called: None

Common data referenced: None

Called by: DECOMP, PARSE, RELEXP, VLIST

Error checking and reporting: None

Program logic: The standard binary-search technique is used, which repeatedly halves the interval of search on a sorted list. If the interval of search goes negative, the element is not in the list and the nonstandard return is taken.

	SUBROUTINE REINDIX, KEY, IDOCT VEVC TAGEN "	
	SUBROUTINE BFIND(*, KEY, IPOST, KEYS, INDEX, K)	0000149
	DOUBLE PRECISION KEY, KEYS(1)	0000150
	DIMENSION INDEX(1)	
	L1=1	0000151
	L 2=K	0000152
70	IF (L2.LT.L1) RETURN 1	0000153
10		0000154
	J=(L1+L2)/2	0000155
	I=INDEX(J)	
	IF (DABS(KEY).GT.DABS(KEYS(I))) GD TO 90	0000156
	TE (DADCIVEUL LE DADCIUSIONALIA)	0000157
	GO TO 100	0000158
		0000159
80	L2=J-1	0000160
	GO TO 70	
90	L l=J+1	0000161
	GO TO 70	0000162
100		0000163
100		0000164
	RETURN	
	END	0000165
		0000166

SUBROUTINE NAME: BINIT

Purpose: BINIT is used to sort a list of double-precision words (NAMES, in this instance) into ascending order and return an array of indices giving the sorted order of the elements in terms of the unsorted order.

Calling sequence: CALL BINIT (KEYS,INDEX,M) Arguments:

KEYS—The list of double-precision words to be sorted. INDEX—An array of indicies giving the unsorted order

of KEYS.

M—The number of words in the KEYS and INDEX arrays.

Subroutines called: None Common data referenced: None

Called by: FILES

Error checking and reporting: None

Program logic: An in-place sort is performed using the standard "Shell" technique. The original order of KEYS is overwritten, and the sorted order is returned in INDEX.

	SUBROUTINE BINIT (KEYS, INDEX, M)	0000167
	DOUBLE PRECISION KEYS(1), KTEMP	0000168
	INTEGER INDEX(1)	0000169
	DO 10 J=1,M	0000170
10	INDEX(J)=J	0000171
	M D=M	0000172
20	IF (MO.LE.1) GO TO 60	0000173
	J=4	0000174
	IF (MO.GT.15) J=8	0000175
	MO = 2*(MO/J) + 1	0000176
	K O=M-MO	0000177
	J0=1	0000178
30	I=J0	0000179
40	J=I+MO	0000180
	IF (DABS(KEYS(I)).LE.DABS(KEYS(J))) GO TO 50	0000181
	KTEMP=KEYS(I)	0000182
	KEYS(I)=KEYS(J)	0000183
	KEYS(J)=KTEMP	0000184
	ITEMP=INDEX(I)	0000185
	INDEX(I)=INDEX(J)	0000186
	INDEX(J)=ITEMP	0000187
	I = I MO	0000188
	IF (I-1) 50,40,40	0000189
50	J0=J0+1	0000190
	IF (JO-KO) 30,30,20	0000191
60	RETURN	0000192
	END	0000193
		-

SUBROUTINE NAME: BINTYP

Purpose: BINTYP reads the values (LABEL, BITEM) which can be assumed by the multiple-choice-type item whose number is NUMD.

Calling sequence: CALL BINTYP, (NUMD, LABEL, BITEM, LNG, NUM)

Arguments:

NUMD—Integer specifying a multiple-choice-type item.

LABEL—Set of values (double word) that may be assumed by this item.

BITEM—Set of descriptions corresponding to elements of LABEL.

LNG-Maximum length of a description.

NUM-The number of descriptions.

Subroutines called: IFILE

Common data referenced: FNAMES, WHICH in /FILNAM/ Called by: BDEF, COLPNT, DUMPIT, PNTER, ROWPNT Error checking and reporting: None

Program logic: Records of the multiple-choice (binary) file are read sequentially until the correct record is obtained. If the file was positioned past the desired record at call time, an EOF is sensed, the file is rewound, and the current multiple-choice file name is reassociated with unit 22.

SUBROUTINE BINTYP(NUMD, LABEL, BITEM, LNG, NUM) COMMON /FILNAM/ FNAMES, WHICH, PAD DOUBLE PRECISION LABEL(1) INTEGER FNAMES(21), WHICH, PAD(4), BITEM(15, 25) DATA NBIN/22/ 300 READ(NBIN, END=310) NAME, NUM, LNG, A (LABEL(J), (BITEM(I, J), I=1, LNG), J=1, NUM) IF(NUMD+NAME) 310, 320, 300 310 REWIND NBIN CALL IFILE(NBIN, FNAMES(16+WHICH)) GO TO 300 320 RETURN	00001 94 00001 95 00001 96 00001 97 00001 98 00001 99 00002 00 00002 01 00002 02 00002 03 00002 04
	0000204 0000205 . 0000206

SUBROUTINE NAME: BLIST

Purpose: BLIST returns a list of numbers giving the bit positions of the "ones" in a binary word.

Calling sequence: CALL BLIST (LIST, NUML, ICODE) Arguments:

LIST-Array of integers giving the bit positions in ICODE which are "ones," counting right to left.

NUML—The number of items in LIST.

ICODE-The binary word to be examined by BLIST.

Subroutines called: None

Common data referenced: None

Called by: COLPNT, DUMPIT, ROWPNT

Error checking and reporting: None

Program logic: ICODE is moved to IDUM. IDUM is successively divided by 2, and the least significant bit is accessed by the MOD function. If the least significant bit is "one," the position counter is added to LIST.

	SUBROUTINE BLIST(LIST, NUML, ICODE)	0000207
	INTEGER LIST(1)	0000208
	NUML = 0	0000209
	IDUM=ICODE	0000210
	DO 10 I=1,25	0000211
	IF (IDUM.EQ.O) GO TO 20	0000212
	IF (MOD(IDUM,2).EQ.0) GO TO 10	0000213
•	NUML = NUML +1	0000214
	LIST(NUML)=I	0000215
10	IDUM=IDUM/2	0000215
20		0000217
	END	0000218

SUBROUTINE NAME: COLPNT

Purpose: COLPNT outputs the values of as many as 20 selected items or expressions. Output is columnar and is directed to the terminal or to a disk data set.

Calling sequence: CALL COLPNT(&n,NPAGE)

Arguments:

n—Statement (in calling routine) to which a branch is made if the nonstandard return is taken from VLIST (KEYBRD senses EOF).

NPAGE—Number of lines between pauses per page of terminal output.

Subroutines called: KEYBRD, OFILE, VLIST, ACCESS, GETPUT, PAUSE, EVAL, UNCODE, BINTYP, BLIST, PACK

Common data referenced:

POLISH, ICODE, LPS in/EXPRNS/ITYPE in blank common

Called by: LIST

Error checking and reporting: None

Program logic:

- 1. The user is asked if he would like the output to go to disk. His reply is returned by KEYBRD. If affirmative a logical flag is set, and he is prompted for a data-set name. This name is then associated with unit 24 via a call to OFILE.
- 2. A call to VLIST returns the item names (or expression pointers) that are selected.
- 3. A call to ACCESS is made to initialize the lookup of character dictionary values.
- 4. Each record of the selected file is then obtained via GET-PUT, and a line (or record) of output is constructed. For numeric data, a format is constructed to maximize the number of significant digits displayed, and the constructed line is printed.

SUBROUTINE COLPNT(*, NPAGE)	
COMMON NAMES, ITYPE, IPTS, IDIM	0000219
COMMON /EXPRNS/ POLISH, ICODE, LPS	0000220
DIMENSION ITYPE(500), BITEM(15,25), ITEMS(20), IREC(500), IPTS(500),	0000221
1REC(500), NAMES(500), TANK(25), LABEL(25), LIST(25), POLISH(0000222
215,8), ICODE(15,8), LPS(8), IQUAL(6)	0000223
DOUBLE PRECISION DRIME ADDA (THEFTON MAKES AND THE PROPERTY OF	0000224
DOUBLE PRECISION DBLNK, AREA, LINE(20), NAMES, LABEL, VNAMES(20), 1 FMT(3), FMTS(8)	0000225
INTEGER BLANK, TANK, YES	0000226
LOGICAL BLNK, TTY	0000227
	0000228
EQUIVALENCE (REC, IREC), (IVAL, VAL), (TANK, LIST), (BLANK, IQUAL)	0000229
DATA FMT, FMTS/*(*, *, A1) *, F8.6 *, F8.5 *,	0000230
1 'F8.4 ', 'F8.3 ', 'F8.2 ', 'F8.1 ', 'F8.0 ', '1PE8.1'/,	0000231
2 DBLNK, YES, IQUAL/* *, *Y*, * *, *G*, *H*, *L*, *N*, *T*/	0000232
TYPE 100	0000233
CALL KEYBRD(&290,1,1)	0000234
TTY=I.NE.YES	0000235
IF(TTY) GO TO 115	0000236
NPAGE=10000000	0000237
TYPE 105	0000238
CALL KEYBRD(&290, ITEMS, 5)	0000239
I=BLANK	0000237
CALL PACK(ITEMS, 1, 5, 5)	0000240
CALL OFILE(24,1)	0000241
115 KOUNT=0	0000242
CALL VLIST(&290, VNAMES, ITEMS, NUM)	0000244
IF (NUM.EQ.O) GO TO 280	0000244
IF(TTY) TYPE 300, (VNAMES(I), I=1, NUM)	
CALL ACCESS (II, IVAL, TANK, LK. 1)	0000246
120 CALL GETPUT(&270, IREC, 1)	0000247
KOUNT=KOUNT+1	0000248
IF (KOUNT.LE.NPAGE) GO TO 130	0000249
KOUNT=0	0000250
CALL PAUSE(&270)	0000251
TYPE 300, (VNAMES(I), I=1, NUM)	0000252
The state of the s	0000253

```
130 DO 26C JJ=1, NUM
                                                                            0000254
      AREA= DBLNK
                                                                             0000255
      II=ITEMS(JJ)
                                                                             0000256
      IF (II.GT.C) GO TO 140
                                                                             0000257
      II=-II
                                                                             0000258
      VAL = EVAL(IREC, ICODE(1, II), POLISH(1, II), LPS(II), BLNK)
                                                                             0000259
      IF(BLNK) GO TO 260
                                                                             0000260
      GO TO 160
                                                                             0000261
  140 IVAL=IREC(II)
                                                                             0000262
                                                                             0000263
      IF (IVAL.EQ.BLANK) GO TO 26G
      KIND=ITYPE(II)
                                                                             0000264
      GO TO (150,160,210,250,205), KIND
                                                                             0000265
  150 ENCODE(8,320, AREA) IVAL
                                                                             0000266
      GO TO 260
                                                                             0000267
  160 IF (VAL.EQ.O.) GO TO 180
                                                                             0000268
      A=ALOG10(ABS(VAL))
                                                                             0000269
      IF (A.GE.5.) GO TO 190
                                                                             0000270
                                                                             0000271
      IF (A.LE.-4.) GO TO 190
      IF (A.LE.O.) GO TO 170
                                                                             0000272
      LK=IFIX(A)+2
                                                                             0000273
      GO TO 200
                                                                             0000274
 170 LK=1
                                                                             0000275
      GO TO 200
                                                                             0000276
  180 LK=2
                                                                             0000277
      GO TO 200
                                                                             0000278
  190 LK=8
                                                                             0000279
  200 FMT(2)=FMTS(LK)
                                                                             0000280
      IF(KIND.NE.5) IQ=1
                                                                             0000281
      ENCODE(9,FMT,AREA)
                           VAL, IQUAL(IQ)
                                                                             0000282
      GO TO 260
                                                                             0000283
 205 VAL=UNCODE(VAL, IQ)
                                                                             0000284
      GO TO 160
                                                                             0000285
 210 CALL ACCESS (II, IVAL, TANK, LK, 2)
                                                                             0000286
      ENCODE(8,215, AREA) (TANK(I), I=1, LK)
                                                                             0000287
      GO TO 260
                                                                             0000288
  250 CALL BINTYP(II, LABEL, BITEM, K, M)
                                                                             0000289
      CALL BLIST(LIST, NUMS, IVAL)
                                                                             0000290
      AREA=LABEL(LIST(1))
                                                                             0000291
  260 LINE(JJ)=AREA
                                                                             0000292
      IF(TTY) GO TO 65
                                                                             0000293
      WRITE(24,310) (LINE(JJ),JJ=1,NUM)
                                                                             0000294
      GO TO 120
                                                                             0000295
65
        TYPE 311, (LINE(JJ), JJ=1, NUM)
                                                                             0000296
      GO TO 120
                                                                             0000297
  270 CONTINUE
                                                                             0000298
        IF( NOT TTY) REWIND 24
                                                                             0000299
      RETURN
                                                                             0000300
  290 RETURN 1
                                                                             0000301
100
        FORMAT(' WOULD YOU LIKE OUTPUT TO BE TO DISK? (Y OR N): ',$)
                                                                             0000302
        FORMAT(* ENTER NAME OF DISK DATA SET TO BE CREATED: *,$)
1 C 5
                                                                             0000303
        FORMATIA5,A31
215
                                                                             0000304
  300 FORMAT (///1X,8A10)
                                                                             0000305
  310 FORMAT (20A10)
                                                                             0000306
        FORMAT(1X,8A10)
                                                                             0000307
  320 FORMAT (18)
                                                                             0000308
      END
                                                                             0000309
```

FUNCTION NAME: COMP

Purpose: COMP evaluates a relational expression. The relational operators may be (in FORTRAN notation) EQ, LT, GT, LE, GE, NE, or BE (denoting between). The evaluation is performed on integer, real, or binary—(that is, bit) type data.

Calling sequence: HIT = COMP(IVAR, IVAL, VAR, VAL, ICODE, ISWTCH), where HIT is of type LOGICAL Arguments:

IVAR, IVAL-Integer-type arguments to be compared if ISWTCH is 1.

VAR, VAL-Real-type arguments to be compared if ISWTCH is 2.

ICODE-Encoding of comparison to be made. Assumes values 1 through 7, respectively, indicating the relations EQ, LT, GT, LE, GE, NE, BE.

ISWTCH-Indicates the type of arguments for the comparison (integer, real, or binary).

Subroutines called: None

Common data referenced: IVALS in /BTWN/

Called by: RETRVE

Error checking and reporting: If ISWTCH is 3 (that is, binary-type arguments), ICODE is tested for 1 or 6 (EQ or NE). If the test fails, a message is typed and COMP returns FALSE as a value.

Program logic:

- 1. The logical variable NONBLK is set to indicate nonblank operands.
- 2. If ISWTCH is less than 3, the two operands are compared according to ICODE. If ICODE is 7 (indicating the between operator), the operands are obtained from IVALS in /BTWN/ by use of IVAL as a pointer to the appropriate set.
- 3. If ISWTCH is 3, a bit (binary) comparison is made by examining the IVAL'th bit in IVAR.

	LOGICAL FUNCTION COMP(IVAR, IVAL, VAR, VAL, ICODE, ISWTCH)	0000310
	CUMMUN /BIWN/ IVALS,NBE	0000311
	DIMENSION IVALS(2,10), VALS(2,10)	0000312
	LOGICAL COMPAR, NONBLK	0000313
	EQUIVALENCE (IVALS(1,1), VALS(1,1)), (I,VI), (BLANK, IBLNK)	0000314
	DATA BLANK, 1/	0000315
	NONBLK=IVAR.NE.IBLNK.AND.IVAL.NE.IBŁNK	0000316
_	IF(ISWTCH-2) 5,85,165	0000317
10	GO TO (10,20,30,40,50,60,70), ICODE	0000318
10	COMPAR=IVAR.EQ.IVAL	0000319
20	GO TO 160	0000320
20	COMPAR=IVAR.LT.IVAL.AND.NONBLK GO TO 160	0000321
30		0000322
30	COMPAR=IVAR.GT.IVAL.AND.NONBLK GO TO 160	0000323
40	COMPAR=IVAR.LE.IVAL.AND.NONBLK	0000324
40	GO TO 160	0000325
5.0	COMPAR=IVAR.GE.IVAL.AND.NONBLK	0000326
70	GO TO 160	0000327
60	COMPAR= IVAR .NE. IVAL	0000328
- 00	GO TO 160	0000329
70		0000330
. 0	COMPAR=IVAR.GE.IVALS(1,IVAL).AND.IVAR.LE.IVALS(2,IVAL).AND.NONBLK	
85	NONBLK=VAR.NE.BLANK.AND.VAL.NE.BLANK	0000332
	GO TO (90,100,110,120,130,140,150), ICODE	0000333
90	COMPAR=VAR.EQ.VAL	0000334
, ,	GO TO 160	0000335
100	COMPAR= VAR. LT. VAL. AND . NONBLK	0000336
100	GO TO 160	0000337
110	COMPAR= VAR. GT. VAL. AND. NONBLK	0000338
	GO TO 160	0000339
120	COMPAR=VAR.LE.VAL.AND.NCNBLK	0000340
	GO TO 160	0000341
130	COMPAR=VAR.GE.VAL.AND.NONBLK	0000342
	GO TO 160	0000343
140	COMPAR=VAR.NE.VAL	0000344
	GO TO 160	0000345
		0000346

150	VI = VA L	0000347
	COMPAR=VAR.GE.VALS(1,1).AND.VAR.LE.VALS(2,1).AND.NONBLK	0000348
160	COMP=CCMPAR	0000349
	GO TO 180	0000350
165	IF(NONBLK) GO TO 170	0000351
	IF(ICODE.EQ.1) GO TO 10	0000352
	IF(ICODE.EQ.6) GO TO 60	0000353
	TYPE 200	0000354
	COMP = . FALSE .	0000355
	GO TO 180	0000356
170	IDIGIT=IVAR/2**(IVAL-1)	0000357
	IF (ICODE.NE.1) GO TO 190	0000358
	COMP=MOD(IDIGIT,2).EQ.1	0000359
	GO TO 180	0000360
190	IF (ICODE.NE.6) TYPE 200	0000361
	COMP=MOD(IDIGIT, 2).NE.1	0000362
180	RETURN	0000363
200	FORMAT (52H RELATION MUST BE .EQ./.NE. FOR BINARY TYPE VARIABLE)	0000364
	END	0000365

SUBROUTINE NAME: CONDS

Purpose: CONDS types out the last set of conditions and logic entered.

Calling sequence: CALL CONDS (NCONDS, LPS) Arguments:

NCONDS—The number of conditions currently entered. LPS—The length of the current logical expression. Common data referenced: EXPR, LOGIC in /INPUT/ Called by: DRIVER

Error checking and reporting: None

Program logic:

- 1. If any conditions have been entered (that is, NCOND >0), they are typed out.
- 2. If a logic expression has been entered (that is, LPS >0), it is typed out.

SUBROUTINE CONDSINCOND LPS	
COMMON /INPUT/ EVAD LOCIC	0000366
DIMENSION LARGE COOK	0000367
	0000368
DOUBLE PRECISION EXPR(4,26), LOGIC(8)	· · ·
DATA LABELS/"A", "B", "C", "D", "E", "F", "G", "H", "T", "J", "K", "I", "M"	111000303
1', "0', "P", "Q", "R", "S", "T", "U", "V", "W", "X", "X", "X", "7", "	
TYPE 40	0000371
IF (NCOND.EQ.O) GO TO 20	0000372
DO 10 J=1-NCOND	0000373
TYPE 50. (ARELSCI) (CVPP)	0000374
CD TO 30	0000375
	0000376
	0000377
IF (LPS.NE.O) TYPE 70, LOGIC	0000378
FORMAT (//)	0000379
FORMAT (4X,A1.", 0.4A10)	0000380
FORMAT (NO CONDITIONS HAVE BEEN ENTERED HTT	0000381
FORMAT (LOCIC STATEMENT TO EN ENTERED YET.)	0000382
FND	0000383
LND	0000384
	SUBROUTINE CONDS(NCOND, LPS) COMMON /INPUT/ EXPR, LOGIC DIMENSION LABELS(26) DOUBLE PRECISION EXPR(4,26), LOGIC(8) DATA LABELS/'A', 'B', 'C', 'D', 'E', 'F', 'G', 'H', 'I', 'J', 'K', 'L', 'M', 1', 'D', 'P', 'Q', 'R', 'S', 'T', 'U', 'V', 'W', 'X', 'Y', 'Z'/ TYPE 40 IF (NCOND.EQ.0) GO TO 20 DO 10 J=1, NCOND TYPE 50, LABELS(J), (EXPR(I,J), I=1,4) GO TO 30 TYPE 60 IF (LPS.NE.0) TYPE 70, LOGIC RETURN FORMAT (//) FORMAT (4X,A1,' ',4A10) FORMAT ('NO CONDITIONS HAVE BEEN ENTERED YET.') FORMAT ('LOGIC STATEMENT IS: ',8A10) END

SUBROUTINE NAME: CONDTN

Purpose: This subroutine is used to control the entry of "conditions" (see RELEXP). Conditions are entered via KEYBRD, decoded via RELEXP, and saved (in character form) in the common area named INPUT.

Calling sequence: CALL CONDTN (&n, VARS, CODES, VALS, NCOND)

Arguments:

- n—Statement number (in caller) to which a branch will be made on a nonstandard return.
- VARS—Array of pointers to items referenced in the set of entered conditions.
- CODES—Array of integers giving the individual relational operators in the entered conditions.
- VALS—Array of values associated with the conditions entered.

NCOND—Counter giving the number of conditions entered. Subroutines called: KEYBRD, RELEXP, PACK Common data referenced:

NBE in /BTWN/ EXPR in /INPUT/ Called by: DRIVER

Error checking and reporting: An error flag returned by RELEXP is tested. If set, a request to retype the condition is issued.

Program logic:

- 1. A letter (A-Z) is printed as a prompt.
- 2. The user response (a condition) is obtained via KEYBRD and passed to RELEXP.
- If no errors have been detected by RELEXP, the user response is packed into AREA and then moved (first 40 characters) into the INPUT common block.
- 4. Steps 1-3 are repeated and incrementally counted until an all-blank response is entered. When this occurs, execution resumes at statement 40, which sets the number of conditions entered. Control returns to the caller.
- 5. The nonstandard return is taken if an EOF is sensed from the terminal.

```
SUBROUTINE CONDIN(*, VARS, CODES, VALS, NCOND)
                                                                             0000385
   COMMON /BTWN/ IVALS, NBE
                                                                             0000386
   COMMON /INPUT/ EXPR, LOGIC
                                                                             0000387
   DOUBLE PRECISION EXPR(4,26), AREA(4), LOGIC(8)
                                                                             0000388
   INTEGER IMAGE(80), VARS(1), VALS(1), CODES(1), IVALS(2,10), PROMPT(26) 0000389
   LOGICAL ERR
                                                                             0000390
   DATA PROMPT/'A.', 'B.', 'C.', 'D.', 'E.', 'F.', 'G.', 'H.', 'I.', 'J.', 'K.'0000391
  1, "L. ", "M. ", "N. ", "O. ", "P. ", "Q. ", "R. ", "S. ", "T. ", "U. ", "V. ", "W. ", "X. ", 0000392
  2'Y.', 'Z.'/
                                                                             0000393
   NBE=0
                                                                             0000394
   J=1
                                                                             0000395
10 TYPE 50, PROMPT(J)
                                                                             0000396
   CALL KEYBRD (&45, IMAGE, 80)
                                                                             0000397
   CALL RELEXP(&40, IMAGE, VARS(J), CODES(J), VALS(J), ERR)
                                                                             0000398
   IF (ERR) GO TO 30
                                                                             0000399
   CALL PACK [IMAGE, AREA, 40, 40]
                                                                             0000400
   DO 20 I=1,4
                                                                             0000401
20 EXPR(I, J) = AREA(I)
                                                                             0000402
   J=J+1
                                                                             0000403
   GO TO 10
                                                                             0000404
30 TYPE 60
                                                                             0000405
   GO TO 10
                                                                             0000406
40 NCOND=J-1
                                                                             0000407
   RETURN
                                                                             0000408
45 RETURN 1
                                                                             0000409
50 FORMAT (1X,A3,$)
                                                                             0000410
60 FORMAT ( RE-TYPE CONDITION )
                                                                             0000411
   END
                                                                             0000412
```

SUBROUTINE NAME: DECOMP

Purpose: DECOMP extracts a list of item names and a corresponding list of item numbers from an unpacked character string.

Callng sequence: CALL DECOMP(&I,&m,IMAGE,NLIST, LIST,N)

Arguments:

I—Statement (in caller) which will be branched to if an invalid item name is detected.

m—Statement (in caller) which will be branched to if the input string contains no item names.

IMAGE—Unpacked input-character string.

NLIST—List of item names (offset by one from LIST).

LIST—A function name followed by a list of item numbers.

N-Total number of items in LIST.

Subroutines called: BFIND, PACK

Common data referenced: NAMES, IPTS, IDIM in blank common

Called by: FTNC

Error checking and reporting: BFIND takes the nonstandard return if a name is not found. This causes an error message to be typed and a new input to be requested. If a comma

is detected before the list of item names begins, a message is typed and new input is requested.

Program logic: The input-string IMAGE is scanned, a character at a time, via a transition matrix. The list of names is created and the list of item numbers is obtained via calls to BFIND. The following transition matrix is used:

IMAT (4, 3)

1 $f(0)/1$ error $f(1)/2$ start function name	
1 f(0)/1 error f(1)/2 start function name 2 f(2)/3 error f(0)/2 find end of functior 3 f(0)/3 f(0)/3 f(3)/4 start item name 4 f(2)/3 f(2)/8 f(0)/4 find end of item name	name

where the f(i) are:

f(0)-No operation.

f(1) - Mark first character.

f(2)—Mark last character. Pack and find index of item name (that is, find item number).

f(3)—Increment list item counter and mark first character of new list item.

The entire input stream is scanned, and control is returned to caller. Refer to program logic section of LOGEXP for a more complete discussion of transition-matrix parsing.

	SUBROUTINE DECOMP(*,*,IMAGE,NLIST,LIST,N)	0000413
	COMMON NAMES, ITYPE, IPTS, IDIM	0000414
	DIMENSION ITYPE (500), IMAGE (1), LIST(1), IPTS (500), IMAT (4,	3) 0000415
	DOUBLE PRECISION NAMES (500), NAME, DBLNK, NLIST (5)	0000416
	EQUIVALENCE (INAME, NAME)	0000417
	DATA DBLNK, IBLNK, ICOMMA/" ", ", ", ", "/	0000418
	DATA IMAT/1,23,3,23,2*40,3,23,12,2,34,4/	0000419
	N=1	0000420
	IROW=1	0000421
	DO 90 I=1,80	0000422
	IF (IMAGE(I).EQ.ICOMMA) GO TO 10	0000423
	IF (IMAGE(I).NE.IBLNK) GO TO 20	0000424
	IVAL=IMAT (IROW, 1)	0000425
	GO TO 30	0000426
10	IVAL= IMAT(IPOW, 2)	0000427
	GO TO 30	0000428
20	IVAL=IMAT(IROW,3)	0000429
30	IROW=MOD(IVAL, 10)	0000430
	JOB=I VAL/10+1	0000431
	GO TD (90,50,70,40,120), JOB	0000432
40	N=N+1	0000433
50	IC=I	0000434
	GO TO 90 .	0000435
70	LC=1-1	0000436
	NAME=DBLNK	0000437
	CALL PACK(IMAGE(IC), NAME, LC-IC+1,8)	0000438
	IF (N.GT.1) GO TO 80	0000439
	LIST(1)=INAME	0000440
	GO TO 90	0000441
80	CALL BFIND(&100, NAME, LIST(N), NAMES, IPTS, IDIM)	0000442
	NLIST(N-1)=NAME	0000443

90	CONTINUE	0000444
	IF (N.EQ.1) RETURN 2	0000445
	RETURN	0000446
160	TYPE 140, NAME	0000447
110	RETURN 1	0000448
120	TYPE 150, IMAGE(I)	0000449
	GO TO 110	0000450
140	FORMAT (1X, A8, *IS AN INVALID NAME. RE-ENTER LINE. *)	0000451
150	FORMAT (PUNCTUATION ERROR CAUSED BY ',A1,'. RE-ENTER LINE.')	0000452
	END	0000453

SUBROUTINE NAME: DEFINE

Purpose: DEFINE is used to define the structure and name of a direct-access disk-data set having fixed-length records. Individual records may then be directly accessed by specifying the record number.

Calling sequence: CALL DEFINE (U,S,V,F,PJ,PG)
Arguments:

U-The FORTRAN unit number expressed as an integer.

S—The size of the records within the file, expressed as an integer. For formatted records, S gives the number of characters per record. For unformatted records, S gives the number of words per record.

V—The associated integer variable. The record number which would be accessed next if I/O were to continue sequentially is returned as an integer in the associated variable after each random read or write.

F—The name of the file which will be accessed when an I/O statement references U (the above unit number).

PJ—The project number in octal of the disk area in which the file resides.

PG—The programmer number in octal of the disk area in which the file resides.

Subroutines called: None

Common data referenced: None

Called by: FILES

Error checking and reporting: None

Program logic: This is a DEC 1070, TOPS-10 system resident routine. It provides the capabilities referred to in the Purpose section above. If the GRASP system is to be implemented on some other main frame, a comparable routine must be written or acquired. No listing is shown here.

SUBROUTINE NAME: DEFLST

Purpose: DEFLST outputs the category names to the user and allows him to indicate which categories are of interest.

Calling sequence: CALL DEFLST(&m,&n,CAT,NUMC,MC, LIST)

Arguments:

- m—Statement (in calling routine) that will be branched to if no category numbers are given when asked for.
- n—Statement (in calling routine) that will be branched to if an EOF is sensed in KEYBRD.
- CAT—Contains the category names as read from unit 20 (the "definitions file").
- NUMC-Number of categories selected by the user.
- MC-Maximum length in words of a category name.
- LIST—The category numbers selected.

Subroutines called: IFILE, KEYBRD, LENGTH, RLIST Common data referenced: FNAMES, WHICH in /FILNAM/Called by: NAME, DUMPIT

Error checking and reporting: All user response is checked for validity. If errors are detected, the response is requested again.

$Program\ logic:$

- A call to IFILE associates the "definitions" file name with FORTRAN unit 20, and the category names are read from this file.
- 2. The user is asked if he is interested in all categories. His response is checked against "Y" or "N." If invalid, an error message is typed, and he is asked to respond again.
- 3. If the user's response was "Y," LIST is set to all the category numbers and control is returned to the calling routine.
- 4. If the response was "N," the user is asked to enter a list of category numbers of interest.
- 5. His response, contained in IMAGE, is passed to RLIST to generate the values of LIST.

	·	•
	SUBROUTINE DEFLST(*,*,CAT,NUMC,MC,LIST)	0000454
	COMMON /FILNAM/ FNAMES, WHICH, PAD	0000455
	INTEGER CAT(8,1),LIST(1),IMAGE(30),FNAMES(21),WHICH,PAD(4)	0000456
	DATA IYES,NO/'Y','N'/	0000457
	CALL IFILE(20, FNAMES(8+WHICH))	0000458
	READ (20) NCAT, MC, ((CAT(I, J), I=1, MC), J=1, NCAT)	0000459
25	TYPE 30	0000460
	CALL KEYBRD (&100, I, 1)	0000461
	IF(I.EQ.IYES) GO TO:40	0000462
	IF(I.EQ.NO) GO TO 5	0000463
	TYPE 35	0000464
	GO TO 25	0000465
40	NUMC=NCAT	0000466
	DO 45 I=1, NUMC	0000467
45	LIST(I)=I	0000468
	GO TO 85	0000469
5	TYPE 110	0000470
	DO 10 J=1,NCAT	0000471
	CALL LENGTH (CAT (1, J), MC, MCL)	0000472
10	TYPE 120, J, (CAT(I, J), I=1, MCL)	0000473
	TYPE 130	0000474
20	CALL KEYBRD(&100, IMAGE, 30)	0000475
	CALL RLIST(820, IMAGE, LIST, NUMC, NCAT)	0000476
	IF (NUMC.EQ.0) GO TO 90	0000477
	RETURN	0000478
_	RETURN 1	0000479
	RETURN 2	0000480
	FORMAT(SHALL ALL CATEGORIES BE CONSIDERED? (YES OR NO): (,\$)	0000481
	FORMAT(' YOUR REPLY WAS NOT UNDERSTOOD. ')	0000482
	FORMAT (* EACH RECORD HAS BEEN DIVIDED INTO THE FOLLOWING *, *GENE	
	1AL CATEGORIES: '/8X, 'CAT. # CAT. NAME'/8X, ')	0000484
	FORMAT (10X, I2, 4X, 9A5)	0000485
	FORMAT (" ENTER A LIST OF ASCENDING NUMBERS MATCHING ", "YOUR CATE	
	10RIES OF INTEREST*/* (IE. 1,3,5 OR 2-5)*)	0000487
	END	0000488

SUBROUTINE NAME: DUMPIT

Purpose: DUMPIT outputs to the terminal those values for all items present in a set of user-selected categories. The values are obtained from a user-selected file.

Calling sequence: CALL DUMPIT

Arguments: None

Subroutines called: OPREP, DEFLST, FINDGP, ACCESS, GETPUT, PAUSE, LENGTH, UNCODE, BINTYP, BLIST

Common data referenced:

NFILE in /IOUNIT/

NAMES, ITYPE in blank common

Called by: DRIVER

Error checking and reporting: None

Program logic:

- 1. Page size (NPAGE), input file name, and file unit are set up by a call to OPREP.
- 2. A call to DEFLST is made to determine categories to be dumped.
- 3. Calls to FINDGP are made to determine pointers (KLIST) for those items in the selected categories. As DEFLST and FINDGP used FORTRAN unit 20, the "definitions" file for the current data base, the unit is rewound.

- A call to ACCESS is made to initialize character dictionary lookups.
- 5. Each record in the input file is obtained by GETPUT, the selected items are tested for nonblank characters, and their value is output.
- 6. The output algorithm is basically as follows:
 - (a) Determine item type and switch to appropriate code section via a computed GOTO.
 - (b) If type is integer, print under an I format.
 - (c) If type is real, print under a G format.
 - (d) If type is character, obtain string value by a call to ACCESS and print under an A format.
 - (e) If type is multiple choice, obtain possible values by a call to BINTYP, and select the actual subset via a call to BLIST. Print this subset under an A format.
 - (f) If type is qualified real, obtain value and qualifier via a call to UNCODE. Print under a G and A format.
 - (g) After each line is printed, increment and test KOUNT against page size. If KOUNT is greater than page size, call PAUSE for a programmed pause and reinitialize KOUNT to zero.
 - (h) After each record has been processed, print a line of asterisks as a record separator.

	SUBROUTINE DUMPIT .	0000489
	COMMON NAMES, ITYPE, IPTS, IPAD	0000490
	COMMON /IOUNIT/ NFILE.IOF	0000491
	DIMENSION ITYPE(500), BITEM(15,25), IREC(500), IQUAL(6),	0000492
	1 REC(500), TANK(25), LABEL(25), LIST(25)	0000493
	DOUBLE PRECISION LABEL, NAMESI, NAMES (500)	0000494
	INTEGER TANK, CAT(8,17), KLIST(17), SELECT(500), IPTS(500)	0000495
	LOGICAL PNTHDG, NEWCAT, HIT	0000496
	EQUIVALENCE (REC, IREC), (IVAL, VAL), (TANK, LIST), (IBLNK, IQUAL)	0000497
	DATA IQUAL/* ", "G", "H", "L", "N", "T"/	0000498
	KOUNT =0	0000499
	CALL OPREP(8200,8205,NPAGE)	0000500
	CALL DEFLST (8200, 8200, CAT, NUMC, MC, KLIST)	0000501
	NTOT=0	0000502
	DO 20 K=1,NUMC	0000503
	CALL FINDGP(&200,KLIST(K),I,J,NG,IREC)	0000504
	READ (20)	0000505
	DO 10 I=1,NG	0000506
	NTOT=NTOT+1	0000507
ΙU	SELECT(NTOT)=2*IREC(I)	0000508
20	SELECT(NTOT-NG+1)=SELECT(NTOT-NG+1)+1 CONTINUE	0000509
20		0000510
	REWIND 20	0060511
4.0	CALL ACCESS(II, IVAL, TANK, J, 1)	0000512
40	CALL GETPUT(8200, IREC, 1) HIT=.FALSE.	0000513
	KNT=0	0000514
	DO 190 JJ=1.NTDT	0000515
	II=SELECT(JJ)/2	0000516
	NEWCAT=SELECT(JJ).NE.2*II	0000517
	IF (NEWCAT) KNT=KNT+1	0000518
	PNTHDG=PNTHDG.BR.NEWCAT	0000519
	, TATILO - I TATILO GON - INEWCAT	0000520

	NAMES I=NAMES(II) IVAL=IREC(II) IF (IVAL.EQ.IBLNK) GO TO 190 HIT=.TRUE. KQUNT=KQUNT+1	0000521 0000522 0000523 0000524 0000525 0000526
	IF (KOUNT-LE-NPAGE) GO TO 50 KOUNT=O CALL PAUSE(&200)	0000527 0000528
50	KIND=ITYPE(II)	0000529
JU	IF(.NOT.PNTHDG) GD TO 55	0000530
	KL=KLIST(KNT)	0000531
	CALL LENGTH (CAT (1, KL), MC, MCL)	0000532
	TYPE 210, (CAT(I,KL), I=1, MCL)	0000533
	PNTHDG=.FALSE.	0000534
55	GD TO (60,70,80,170,160),KIND	0000535
6.0	TYPE 230, NAMESI, IVAL	0000536
	GO TO 190	0000537
70	TYPE 240, NAMESI, VAL	0000538
	GO TO 190	0000539
80	CALL ACCESS(II, IVAL, TANK, J, 2)	0000540 0000541
	TYPE 250, NAMESI, (TANK(I), I=1, J) GO TO 190	0000541
1.00		0000542
100	VAL=UNCODE(VAL,IQ) TYPE 240,NAMESI,VAL,IQUAL(IQ)	0000544
	GO TO 190	0000545
170	CALL BINTYP (II, LABEL, BITEM, K, M)	0000546
170	KOUNT=KOUNT+1	0000547
	TYPE 250, NAMESI	0000548
	CALL BLIST(LIST, NUMS, IVAL)	0000549
	DO 180 I=1, NUMS	0000550
	J=LIST(I)	0000551
180	TYPE 260, LABEL(J), (BITEM(L,J),L=1,K)	0000552
190	CONTINUE	0000553
	IF (HIT) TYPE 220	0000554
	GO TO 40	0000555
200	REWIND NFILE	0000556 0000557
205	REWIND 20 RETURN	0000558
	FORMAT (CATEGORY: 1,8A5)	0000559
	FORMAT (1X, 3(8H*******))	0000560
	FORMAT (2X, A8, 1X, I9)	0000561
	FORMAT (2X, A8, 1X, 1PG12.5, A1)	0000562
	FORMAT (2X, A8, 1X, 12A5/11X, 12A5)	0000563
260	FORMAT (5X, A8, 15A4)	0000564
	END	0000565

FUNCTION NAME: EVAL

Purpose: By using a particular set of values as operands, EVAL evaluates a previously parsed Reverse-Polish-form arithmetic expression.

Calling sequence: VAL=EVAL(VALUES, TYPE, POLISH, I, BLNK)

Arguments:

VALUES-Set of operand values.

TYPE, POLISH—Arrays containing the encoded Reverse-Polish form of the expression to be evaluated. The encoding is as follows: Let ITY be the I'th element of TYPE. If ITY=0, the I'th element of POLISH is a numeric constant. If ITY>0, ITY is an index to the array VALUES. If ITY<0, ITY corresponds to an arithmetic operator or function.

I—Gives the length of the arrays TYPE and POLISH.
BLNK—Logical variable set to TRUE if any operand with a blank value is sensed.

Subroutines called: UNCODE

Common data referenced: ITYPE in blank common

Called by: COLPNT, ROWPNT Error checking and reporting:

- 1. Division by zero attempted.
- 2. Log of a nonpositive value attempted.
- 3. Square root of a negative value attempted.

Program logic: A push-down stack technique is used to evaluate the Reverse-Polish string contained in TYPE and POLISH. TYPE is scanned, an element at a time, pushing operand values down on the stack until an operator is sensed. Either the top or topmost two stack elements are then used as operands resulting in a new topmost-stack element which is the resulting value of the operator. Unary operators/functions (absolute value, ABS; square root, SQRT; logarithm, LOG; square, SQR; ten exponent, TEN: minus, —) operate on the top stack element. Binary operators (+, —, *, /) operate on the topmost-two stack elements. After all elements of TYPE have been processed, the stack should have one value in it. This value, the result, is returned. If a blank operand value is detected, the flag BLNK is turned on and zero is returned.

	FUNCTION EVAL(VALUES, TYPE, POLISH, I, BLNK)	0000544
	COMMON NAMES, ITYPE, IPTS, IPAD	0000566
	DIMENSION NAMES (500), VALUES (1), POLISH(1), STACK (41), TYPE(1),	0000567
	1YPE(500), IPTS(500)	0000569
	DOUBLE PRECISION NAMES	0000570
	INTEGER TOP, TYPE, VALUES	0000570
	LOGICAL BLNK	0000571
	EQUIVALENCE (VAL, IVAL)	0000572
	DATA IBLNK/* */	0000574
	BLNK=.FALSE.	0000574
	TOP=0	0000576
	00 190 J=1,I	0000577
	INDEX=TYPE(J)	0000578
	IF (INDEX) 40,30,10	0000578
10	TOP=TOP+1	0000519
	IVAL=VALUES (INDEX)	0000580
	IF (IVAL.EQ.IBLNK) GO TO 195	0000582
	IF (ITYPE(INDEX).EQ.2) GO TO 15	0000583
	IF(ITYPE(INDEX).NE.5) GO TO 20	0000584
	VAL=UNCODE(VAL, IQ)	0000585
15	STACK(TOP)=VAL	0000586
	GO TO 190	0000587
20	STACK(TOP)=IVAL	
	GO TO 190	0000588
30	TOP=TOP+1	0000589
	STACK(TOP)=POLISH(J)	0000596
	GO TO 190	0000591
40	IF (INDEX.GE4) GO TO 130	0000592
	INDEX=INDEX+11	0000593
	GO TO (50,6C,80,100,110,120), INDEX	0000594
50	STACK(TOP)=ABS(STACK(TOP))	0000595
	GO TO 190	0000596
		0000597

```
0000598
60 TV=STACK(TOP)
                                                                         0000599
    IF (TV.GE.O.) GO TO 70
                                                                         0600600
    TYPE 230
                                                                         0000601
    GO TO 200
 70 STACK (TOP)=SQRT(TV)
                                                                         0000602
                                                                         0000603
    GO TO 190
80 TV=STACK(TOP)
                                                                         0000604
                                                                         0000605
    IF (TV.GT.O.) GO TO 90
                                                                         0000606
    TYPE 220
                                                                         0000607
    GO TO 200
                                                                         800000
 90 STACK(TOP)=ALOG10(TV)
                                                                         0000609
    GO TO 190
100 STACK(TOP)=STACK(TOP)**2
                                                                         0000610
                                                                         0000611
    GO TO 190
                                                                         0000612
110 STACK(TOP)=10.**STACK(TOP)
                                                                         0000613
    GO TO 190
                                                                         0000614
120 STACK(TOP) =- STACK(TOP)
                                                                         0000615
    GD TD 190
                                                                         0000616
130 INDEX=INDEX+5
                                                                         0000617
    VT=STACK(TOP)
                                                                         0000618
    TOP=TOP-1
    GO TO (150,140,180,170), INDEX
                                                                         0000619
140 STACK(TOP)=STACK(TOP)*VT
                                                                         0000620
    GO TO 190
                                                                         0000621
150 IF (VT.NE.O.O) GO TO 160
                                                                         0000622
    TYPE 240
                                                                         0000623
    GO TO 200
                                                                         0000624
160 STACK (TOP) = STACK(TOP)/VT
                                                                         0000625
    GO TO 190
                                                                         0000626
170 STACK (TOP) = STACK(TOP) + VT
                                                                         0000627
    GO TO 190
                                                                         0000628
180 STACK(TOP)=STACK(TOP)-VT
                                                                         0000629
190 CONTINUE
                                                                         0000630
    IF (TOP .NE. 1) GO TO 200
                                                                         0000631
    EVAL=STACK(1)
                                                                         0000632
    GO TO 210
                                                                         0000633
195 BLNK= TRUE.
                                                                         0000634
200 EVAL=0.0
                                                                         0000635
210 RETURN
                                                                         0000636
220 FORMAT (* ATTEMPTED TO TAKE LOG OF A ZERO OR NEG. VALUE.*)
                                                                         0000637
230 FORMAT ( ATTEMPTED TO TAKE SQRT OF A NEGATIVE VALUE. )
                                                                         0000638
240 FORMAT ( DIVIDE BY ZERO ATTEMPTED. )
                                                                         0000639
    END
                                                                          0000640
```

SUBROUTINE NAME: FDRIVE

Purpose: FDRIVE provides for the single-pass computation of all implemented mathematical or statistical functions. Using this routine to make all calls to the subroutines corresponding to implemented functions simplifies the addition of new functions.

Calling sequence: CALL FDRIVE(ISWTCH)

Arguments:

ISWTCH-Integer code passed to called subroutines indi-

cating phase 1, 2, or 3. The phases are initialization, body, and postprocessing.

Subroutines called: MEAN, FIT

Common data referenced: None

Called by: FTNC

Error checking and reporting: None

Program logic: This routine merely makes calls to the functions selected by the user via computed GOTO.

	SUBROUTINE FORIVE(ISWTCH)	0000641
	COMMON /FINCOM/ TAGS, IREC, ARGS, NARGS, IFIN, NETN	0000642
	DOUBLE PRECISION TAGS(5,5)	0000643
	INTEGER ARGS(6,5), NARGS(5), IFTN(5), IREC(500)	0000644
	DO 30 J=1,NFTN	0000645
	I=IFTN(J)	0000646
	GO TO (10,20,30,30,30), I	0000647
10	CALL MEAN(J, I SWTCH)	0000648
	GO TO 30	0000549
20	CALL FIT(J, ISWTCH)	0000650
30	CONTINUE	0000651
	RETURN	0000652
•	END	
		0000653

SUBROUTINE NAME: FILES

Purpose: FILES prompts for and accepts a data-base name. After the name has been provided and verified, the Mask file of data-base characteristics associated with that name is read. Some preliminary processing is done on these characteristics.

Calling sequence: CALL FILES (&n)

Argument:

n—Statement (in caller) to which a branch is made if the nonstandard return from KEYBRD is taken (namely, an EOF is sensed).

Subroutines called: KEYBRD, IFILE, BINIT, DEFINE, PACK

Common data referenced:

NAMES, ITYPE, IPTS, IDIM in blank common.
MASTER, MASK, DFILE, BFILE, NUMF, NUMI, IDIMS in /FILNAM/.

I, IDPT in /DACOMM/.

Called by: DRIVER

Error checking and reporting: The data-base name entered by the user is compared with the list (MASTER) of those available. If the data-base name is not recognized, an error message is typed.

Program Logic:

- A data-base name is prompted for and accepted via KEY-BRD, and is then packed into FILEID and compared with the list (MASTER) of available names. If not found, an error message and the list of available names is typed followed by a prompt for another name.
- Once the data base has been established, its corresponding Mask file is read to fill the blank common area.
- 3. The item names from MASK are sorted via a call to BINIT and the array of pointers (IPTS) to the sorted NAMES is returned from BINIT.
- 4. NAMES is restored to its unsorted form and DEFINE is called to associate the name of the direct-access character dictionary with unit 21. IFILE is then called to associate the name of the multiple-choice file with unit 22.

	SUBROUTINE FILES(*)	0000654
	COMMON NAMES, ITYPE, IPTS, IDIM	0000655
	COMMON /FIL NAM/ MASTER, MASK, DEFTN, DFILE, BFILE, NUMF, NUMI, IDIMS	0000656
	COMMON /DACOMM/ I,IDPT	0000657
	DIMENSION ITYPE(500), IPTS(500), IDPT(500), IDIMS(4)	0000658
	DOUBLE PRECISION NAMES (500), VNAMES (500)	0000659
	INTEGER MASTER(4), MASK(4), DEFTN(4), DFILE(4), BFILE(4), FILEID	0000660
	DATA 120,121,122/20,21,22/	0000661
1	TYPE 11	0000662
	CALL KEYBRD (&999, I TYPE, 5)	0000663
	CALL PACK (ITYPE, FILEID, 5,5)	0000664
	DO 3 J=1, NUMF	0000665
	IF(MASTER(J).EQ.FILEID) GO TO 5	0000666
3	CONTINUE	0000667
	TYPE 4, FILEID, (MASTER(I), I=1, NUMF)	8330000
	GO TO 1	0000669
5	NUM I = J	0000670
	CALL IFILE(I20, MASK(NUMI))	0000671
	IDIM=IDIMS(NUMI)	0000672
	READ(120) (ITYPE(I), I=1, IDIM), (IDPT(I), I=1, IDIM),	0000673
	1 (NAMES(I), I=1, IDIM)	0000674
	REWIND 120	0000675
	DO 10 I=1,IDIM	0000676
10	VNAMES(I)=NAMES(I)	0000677
	CALL BINIT(NAMES, IPTS, IDIM)	0000678
	DO 20 I=1,IDIM	0000679
20	NAMES(I)=VNAMES(I)	0000680
	CALL DEFINE(121,27,1,DFILE(NUMI),"412,"176)	0000681
	CALL IFILE(I22, BFILE(NUMI))	0000682
	RETURN	0000683
999	RETURN 1	0000684
4	FORMAT(1x, A6, NOT AN AVAILABLE DATA BASE NAME. 1,	0000685
	1 'USE ONE OF THE FOLLOWING: 1/(1x, A5))	0000686
11	FORMAT(* ENTER DATA BASE NAME: 1,\$)	0000687
	END	0000688

SUBROUTINE NAME: FIND

Purpose: FIND is used to look up a word in a "hash coded" table and return a code associated with its position. The "Linear quotient" technique, as described by Bell and Kaman (1970), is used.

Calling sequence: CALL FIND (&n,ISYMBL,KODE,CHARS, CODES,M)

Arguments:

n—Statement (in caller) to which a branch is taken if ISYMBL is not in CHARS.

ISYMBL—Word to be looked up.

KODE—Integer from the position in CODES corresponding to the position of ISYMBL in CHARS.

CHARS—"Hash coded" table of words to be looked up.

CODES—Table corresponding to CHARS giving the original position of the word to be looked up.

M—Table size (a prime number) for CHARS and CODES. Subroutines called: None

Common data referenced: None

Called by: LOGEXP, PARSE

Error checking and reporting: If ISYMBL is not in CHARS, the nonstandard return is taken.

Program logic: An initial location I and displacement J is determined from the internal machine representation of the word stored in ISYMBL. Initial and successive probes to CHARS are made until an empty location is probed. If ISYMBL is not in CHARS, the nonstandard return is taken. If ISYMBL is found in CHARS, the corresponding element of CODES is returned in KODE.

	SUBROUTINE FIND(*, ISYMBL, KODE, CHARS, CODES, M)	0000689
	INTEGER CHARS(1), CODES(1), FILLER	0000690
	DATA FILLER/*VOID*/	0000691
	L=IABS(ISYMBL)	0000692
	J=L/M	0000693
	I=1-M*J	0000694
	IF (MOD(J,M).EQ.0) J=I	0000695
5 C	ICHAR=CHARS(I+1)	0000696
	IF (ICHAR.EQ.ISYMBL) GO TO 60	0000697
	IF (ICHAR.EQ.FILLER) RETURN 1	0000698
	I = MOD (I+J,M)	0000699
	GO TO 50	0000700
60	KODE=CODES(I+1)	0000701
	RETURN	0000702
	END	0000702
		0000103

SUBROUTINE NAME: FINDGP

Purpose: FINDGP positions the file associated with FORTRAN unit 20 to a particular record paid associated with a category. Data concerning that category are returned to the caller.

Calling sequence: CALL FINDGP (&n,KNUM,NUM,MAXL, NG,GROUP)

Arguments:

n—Statement number (in caller) to which control is passed if an EOF is sensed on unit 20.

KNUM--The category number to which the file will be be positioned.

NUM-The number of descriptions in this category.

MAXL—The maximum length (in words) for a description. NG—Number of items referred to in this category.

GROUP—List of item pointers associated with this category.

Subroutines called: IFILE

Common data referenced: FNAMES, WHICH in/FILNAM/

Called by: NAME, DUMPIT

Error checking and reporting: None

Program logic:

- 1. The next record on unit 20 is read, giving a category number KK and values for the last four arguments.
- 2. KK is tested against KNUM.
 - (a) If KK<KNUM, record pairs are skipped up to the one of interest.
 - (b) If KK=KNUM, return.
 - (c) If KK>KNUM, rewind unit 20 and reassociate it with the correct name via a call to IFILE having FNAMES and WHICH as arguments. Next, reposition the file to the number pair of interest.

	SUBROUTINE FINDGP(*, KNUM, NUM, MAXL, NG, GROUP)	
	COMMON (FILLIAM C. FLANCE THE TOTAL	0000704
	COMMON /FIL NAM/ FNAMES, WHICH, PAD	. 0000705
	INTEGER GROUP(1), FNAMES(21), WHICH, PAD(4)	0000706
	DATA NDEF/20/	0000707
30	READ (NDEF, END=90) KK, NUM, MAXL, NG, (GROUP(I), I=1, NG)	0000708
	IF (KK-KNUM) 40,80,70	0000709
40	J=KNUM-KK-1	0000710
50	READ(NDEF)	0000711
	IF (J.LT.1) GO TO 30	0000712
	DO 60 I=1,J	0000712
	READ(NDEF)	
60	READ(NDEF)	0000714
00	· · · · · ·	0000715
70	GO TO 30	0000716
70	REWIND NDEF	0000717
	CALL IFILE(NDEF, FNAMES(8+WHICH))	0000718
	J=KNUM	0000719
	GO TO 50	0000720
80	RE TURN	0000721
90	RETURN 1	
- 0	END	0000722
	LIND	0000723

SUBROUTINE NAME: FIT

Purpose: FIT is used to provide a least-square linear fit between two items within a selected file.

Calling sequence: CALL FIT (J, ISWTCH)

Arguments:

J—Pointer used to retrieve argument values from the common area /FTNCOM/.

ISWTCH—Switch indicating which of three parts (initialization, body, postprocessing) of the code is to be executed.

Subroutines called: UNCODE

Common data referenced: ITYPE in blank common

TAGS, IREC, ARGS, NARGS, in /FTNCOM/

Called by: FDRIVE

Error checking and reporting: If two arguments are not given, an appropriate error message is typed and return is immediate. If the computation would yield an infinite slope, that message is typed.

Program logic: The value of ISWTCH determines which of three sections of the code is executed. If ISWTCH=1, the number of arguments is checked, and various sums are set

to zero. If ISWTCH=2, the error flag is tested. If not set, the appropriate values of the arguments are tested for non-blank. If nonblank, they are added to the appropriate sums. If ISWTCH=3, the slope, intercept, and correlation coefficient are calculated (if possible), using the sums previously determined. They are then printed out using the appropriate item names. All summations and least-square determinations are done using double-precision arithmetic to minimize the round-off effects introduced by performing the computation using only one pass on the data.

Assuming the function FIT X,Y had been issued, the calculations are performed using the following formula:

 $D=N \cdot \Sigma X^{2} - \Sigma X \cdot \Sigma X$ $B_{1} = (N \cdot \Sigma XY - \Sigma X \cdot \Sigma Y) / D$ $B_{0} = (\Sigma Y - B_{1} \cdot \Sigma X) / N$ $C=D \cdot B_{1} / \sqrt{D \cdot (N \cdot \Sigma Y^{2} - \Sigma Y \cdot \Sigma Y)}$

where:

 B_0 =intercept, B_1 =slope, C=correlation coefficient, and N=number of nonblank X, Y points.

	SUBROUTINE FIT(J, ISWTCH)	0000724
	COMMON NAMES, ITYPE, IPTS, IPAD	0000725
	COMMON /FTNCOM/ TAGS, IREC, ARGS, NARGS, IFTN, NFTN	0000726
	DOUBLE PRECISION NAMES (500), TAGS (5,5), SUMX, SUMY, SUMXY,	0000727
	1 SUMXS,SUMYS,D,FN,V1,V2	0000728
	INTEGER IPTS(500)	0000729
	INTEGER ARGS (6,5), NARGS (5), IFTN(5), ITYPE (500), IREC (500)	0000730
	LOGICAL ERR	0000731
	EQUIVALENCE (IVALI, VALI), (IVAL2, VAL2)	0000732
	DATA IBLNK/	0000733
	IF(ISWTCH-2) 2,4,6	0000734
2	ERR=NARGS(J).NE.2	0000735
	IF (ERR) GO TO 20	0000736
	N=0	0000737
	SUMX=0.0D0	0000738
	SUMY=0.0D0	0000739
	SUMXY=0.0D0	0000740
	SUMXS = 0.0D0	0000741
	SUMYS=0.0D0	0000742
	GO TO 30	0000743
4	IF (ERR) GO TO 30	0000744
	IVAL1=IREC(ARGS(2,J))	0000745
	IF (IVAL1.EQ.IBLNK) GO TO 30	0000746
	IVAL2=IREC(ARGS(3,J))	0000747
	IF (IVAL2.EQ.IBLNK) GO TO 30	0000748
	V1=IVAL1	0000749
	V2=IVAL2	0000750
	IF (ITYPE(ARGS(2,J)).EQ.2) V1=VAL1	0000751
	IF (ITYPE(ARGS(3,J)).EQ.2) V2=VAL2	0000752
	<pre>IF(ITYPE(ARGS(2,J)).EQ.5) V1=UNCODE(VAL1,IQ)</pre>	0000753
	IF(ITYPE(ARGS(3,J)).EQ.5) V2=UNCODE(VAL2,IQ)	0000754
	N=N+1	0000755
	SUM X= SUM X+V1	0000756

SUMXS=SUMXS+V1*V1	0000757
SUMXY=SUMXY+V1*V2	0000758
SUMY=SUMY+V2	0000759
SUMYS=SUMYS+V2*V2	
GO TO 30	0000760
	0000761
6 IF (ERR) GD TO 30	0000762
FN=N	0000763
D=FN*SUMXS-SUMX*SUMX	0000764
IF (D.EQ.0.0D0) GD TO 10	0000765
B1=(FN*SUMXY-SUMX*SUMY)/D	0000766
B O= (SUMY-B1*SUMX) /FN	0000767
CC=(FN*SUMXY-SUMX*SUMY)/DSQRT((FN*SUMXS-SUMX*SUMX)*(FN*SU	
1SUMY))	0000769
TYPE 40, N, TAGS(1, J), TAGS(2, J), B1, B0, CC	
GO TO 30	0000770
	0000771
10 TYPE 50, N	0000772
GO TO 30	0000773
20 TYPE 60	0000774
30 RETURN	0000775
40 FORMAT (/1X,15, POINTS USED TO FIT ,A8, TO ,A8/ SLOPE	= 1.1PE12.0000776
15, INTERCEPT=', 612.5, CORR. COEFF.=', E12.5)	0000777
50 FORMAT (* UNABLE TO CALCULATE FIT WITH , 15, * POINTS .)	
60 FORMAT (THE FIT FUNCTION MUST HAVE 2 ARGUMENTS)	0000778
END END A LAIC ATT A CHICATON MOST HAVE S AKCOMENTS.)	0000779
LIND	0000780

SUBROUTINE NAME: FTNC

Purpose: This routine acts as a driver for the processing of the FUNCTION command. It accepts (via KEYBRD) the function names and arguments, sets up system-required input-file information, and is then used to supply input records to the routines that actually calculate the requested functions.

Calling sequence: CALL FTNC(&n)

Argument:

n—Statement (in caller) to which a branch is made if the nonstandard return (EOF) from KEYBRD is taken.

Subroutines called: KEYBRD, OBEY, DECOMP, FDRIVE, GETPUT, PACK

Common data referenced:

FNAMES, WHICH in /FILNAM/

TAGS, IREC, ARGS, NARGS, IFTN, NFTN in /FTNCOM/NFILE in /IOUNIT/

Called by: DRIVER

Error checking and reporting: Function names entered by

the user are checked against a list of those available. If an invalid function name is entered, that message is typed.

Program logic:

- A prompted input-file name is obtained via KEYBRD, packed via a call to PACK, and associated with the FOR-TRAN input unit number via OBEY.
- A list of the implemented function names is typed along with a request to enter the names of desired functions and their corresponding arguments.
- 3. As each function name is entered (via KEYBRD), it and its argument names are identified via DECOMP.
- 4. After the names have been entered and identified, a call to FDRIVE using an argument of 1 is issued to perform initialization.
- 5. Each record of the selected file is obtained via GETPUT and processed via a call to FDRIVE using an argument of 2.
- 6. Finally, a call to FDRIVE using an argument of 3 is made to accomplish any wrap-up processing associated with the selected function, and the input file is rewound.

10 20	SUBROUTINE FTNC(*) COMMON /FILNAM/ FNAMES, WHICH, PAD COMMON /FINCOM/ TAGS, IREC, ARGS, NARGS, IFTN, NFTN COMMON /IOUNIT/ NFILE, IPAD DOUBLE PRECISION TAGS(5,5) INTEGER DFAULT, FILE, DBLNK, FNAMES(21), WHICH, PAD(4), IFTN(5), 1EQUATE(4), FTNS(5), ARGS(6,5), IMAGE(80), NARGS(5), IREC(500), 2 PROMPT(5) LOGICAL ANY, GOOD DATA DBLNK, EQUATE/' ', 'EQUA', 'TE 1', 'I', ''/ DATA IMPLTD, FTNS/2, 'MEAN', 'FIT', 3*' '/ DATA PROMPT/'1.', '2.', '3.', '4.', '5.'/ EQUIVALENCE (EQUATE(4), FILE) TYPE 100 DFAUL T=FNAMES(WHICH) CALL KEYBRD(&90, IMAGE, 5) CALL PACK(IMAGE, FILE, 5, 5) IF (FILE, EQ. DBLNK) FILE=DFAULT CALL OBEY(&85, EQUATE, 4) TYPE 120, (FTNS(I), I=1, IMPLTD) TYPE 130 NFTN=1 TYPE 150, PROMPT(NFTN) CALL KEYBRD(&90, IMAGE, 80) CALL DECOMP(&20,630, IMAGE, TAGS(1, NFTN), ARGS(1, NFTN), NARG) NARGS(NFTN)=NARG-1 NFTN=NFTN+1 IF (NFTN-IMPLTD-1) 2C:30,30 NFTN=NFTN-1 IF (NFTN-IMPLTD-1) 2C:30,30 NFTN=NFTN-1 IF (NFTN-EQ.0) RETURN	0000781 0000782 0000783 0000784 0000785 0000786 0000789 0000790 0000791 0000792 0000793 0000794 0000795 0000796 0000797 0000798 0000799 0000800 0000801 0000801 0000805 0000805 0000806 0000807
30	IF (NFTN-IMPLTD-1) 2C:30:30 NFTN=NFTN-1	0000808 0000809
	INAME=ARGS(1,I) DO 40 J=1,IMPLTD IF (INAME.EQ.FTNS(J)) GO TO 50	0000814 0000815 0000816

```
40 CONTINUE
                                                                           0000817
      TYPE 160, INAME
                                                                           0000818
      J=6
                                                                           0000819
      GOOD=.FALSE.
                                                                           0000820
   50 IFTN(I)=J
                                                                           0000821
   60 ANY=ANY.OR.GOOD
                                                                           0000822
      IF (.NOT.ANY) GO TO 10
                                                                           0000823
      CALL FDRIVE(1)
                                                                           0000824
   70 CALL GETPUT(&80, IREC, 1)
                                                                           0000825
      CALL FDRIVE(2)
                                                                           0000826
      GO TO 70
                                                                           0000827
   80 CALL FDRIVE(3)
                                                                           0000828
      REWIND NFILE
                                                                           0000829
        RETURN
85
                                                                           0000830
   90 RETURN 1
                                                                           0000831
 100 FORMAT ( * ENTER NAME OF FILE: *, $)
                                                                           0000832
 120 FORMAT ( FUNCTIONS AVAILABLE AT THIS TIME ARE: 1/1x,548)
                                                                           0000833
 130 FORMAT ( * ENTER FUNCTION NAMES AND CORRESPONDING ARGUMENTS. *)
                                                                           0000834
 150 FORMAT (1X, A3, $)
                                                                           0000835
 160 FORMAT (1X, A5, IS NOT AN AVAILABLE FUNCTION AND HAS ", BEEN IGNDRO000836
     1ED.')
      END
                                                                           0000838
```

SUBROUTINE NAME: GETPUT

Purpose: GETPUT is used to read and unpack a record from the current input file, or to write the last-packed record obtained from the current input file on the current output file.

Calling sequence: CALL GETPUT(&n,IREC,ISWTCH)
Arguments:

n—Statement (in caller) to which a branch is made if an EOF is sensed on the current input file.

IREC—Contains the expanded record from the current input

ISWTCH—Switch indicating whether record is to be read or written.

Subroutines called: None

Common data referenced: IN, IOUT in /IOUNIT/ Called by: COLPNT, DUMPIT, FTNC, RETRVE, ROWPNT Error checking and reporting: None Program logic:

1. If ISWTCH=1, the next input record is read into TANK

on the unit referenced by IN in /IOUNIT/. If an EOF is sensed, the nonstandard return is taken. If ISWTCH>1, the last-read input record is output on the unit referenced by IOUT in /IOUNIT/.

2. The first word of TANK is assumed to be of type INTEGER and corresponds to the first word of IREC. The last 2 bits contain the type of the next word in TANK. TYPE values are:

TYPE	Indicates
1	Next word is an integer value.
2	Next word is a real value.
3	Next word is a blank counter.

The value part of types 1 and 3 is in the leading bits (that is, 2-bit truncation).

3. If the word is of type REAL, it may be visualized as being composed of an integer and a fraction. The type for the next word is in the last 2 bits of the integer part and the associated real value is obtained by adding the fractional part to the leading bits of the integer part.

COMMON /IOUNIT/ IN,IOUT INTEGER IREC(1),ITANK(150),BLANK,TYPE O000841 REAL TANK(150) EQUIVALENCE (FRACT,IVAL), (ITANK(1),TANK(1)) DATA BLANK/' '/ O000843 DATA BLANK/' '/ O000845 IF(ISWTCH-2) 5,70,70 SREAD (IN,END=110) NUM,(TANK(I),I=1,NUM) TYPE=1 O000845 IPT=1 O000846 IPT=1 O000847 O000847 IPT=1 O000848 IF(IYPE-11,0) TYPE=-TYPE O000850 IF (IYPE-2) 10,20,30 O000850 IVAL=ITANK(I)-4*IVAL O000852 GD TD 25 OVYPE=TANK(I)-4*IVAL O000853 GD TD 25 OVYPE=TANK(I)-TYPE JETANK(I)-TYPE JETANK(SUBROUTINE GETPUT (*, IREC, ISWTCH)	0000839
INTEGER REC(1), ITANK(150), BLANK, TYPE REAL TANK(150) EQUIVALENCE (FRACT, IVAL), (ITANK(1), TANK(1)) DO00842 DATA BLANK/' '/ IF(ISWTCH-2) 5,70,70 SEAD (IN, END=110) NUM, (TANK(I), I=1, NUM) DO00845 TYPE=1 DO00846 TYPE=1 DO00847 IPT=1 DO00847 IF(TYPE-LT.0) TYPE=-TYPE O000849 IF(TYPE-LT.0) TYPE=-TYPE O000850 IF (TYPE-1) 10,20,30 O00851 TYPE=ITANK(I)-4*IVAL O000852 GD TD 25 OTYPE=TANK(I) FRACT=TANK(I)-TYPE O000854 TYPE=TYPE-4*J FRACT=J+FRACT O000857 FRACT=J+FRACT O000859 IPT=IPT+1 O000860 J=ITANK(I)/4 TYPE=ITANK(I)/4 O000859 IPT=IPT+1 O000860 J=ITANK(I)/4 TYPE=ITANK(I)-4*J O000863 OUNG860 OUNG		COMMON /IOUNIT/ IN.IOUT	
REAL TANK(150) EQUIVALENCE (FRACT, IVAL), (ITANK(1), TANK(1)) DATA BLANK/'' IF(ISWTCH-2) 5,70,70 0000843 0000845 FREAD (IN, END=110) NUM, (TANK(I), I=1, NUM) TYPE=1 DO 50 I=1, NUM IF(IYPE_LI.O) TYPE=-TYPE 0000847 IF (TYPE-2) 10,20,30 10 IVAL=ITANK(I)-4*IVAL GO TO 25 20 TYPE=TANK(I) FRACT=TANK(I)-TYPE 30 TYPE-TYPE 4 TYPE-TYPE-4*J FRACT=TANK(I)-TYPE 5 IREC(IPT)=IVAL IPT=IPT+1 GO 10 50 CONTINUE 60 RETURN O000866 O000867 O000867 O000867 O000867 O000867 O000867 O000867			,
EQUIVALENCE (FRACT, IVAL), (ITANK(1), TANK(1)) DATA BLANK, ' ' IF (ISWTCH-2) 5, 70, 70 0000844 FE (IN, END=110) NUM, (TANK(I), I=1, NUM) TYPE=1 DO 50 I=1, NUM IF (TYPE-LI, 0) TYPE=-TYPE O000849 IF (TYPE-2) 10, 20, 30 10 IVAL=ITANK(I)-4*IVAL GO TO 25 CO TYPE=TANK(I) FRACT=TANK(I)-TYPE J=TYPE-4 TYPE=TYPE-4*J FRACT=J+FRACT O000859 FRACT=J+FRACT O000850 IPT=IPT+1 GO TO 50 J=ITANK(I)/4 TYPE=ITANK(I)-4*J O000856 IPT=IPT+1 O000857 FRACT=J+FRACT O000858 O000859 IPT=IPT+1 O000860 O00866 OD J=ITANK(I)/4 TYPE=ITANK(I)-4*J O000867 OO00866 OO00866 OO00866 OO00866 OO00866 OO00866 OO00867 OO00867 OO00867 OO00867 OO00867 OO00867 OO00867 OO00867		REAL TANK(150)	
DATA BLANK/' '/ IF(ISWTCH-2) 5,70,70 0000845 READ (IN,END=110) NUM,(TANK(I),I=1,NUM) 0000846 TYPE=1 DO 50 I=1,NUM IF(TYPE.LT.0) TYPE=-TYPE 0000850 IF (TYPE-2) 10,20,30 10 IVAL=ITANK(I)-4*IVAL 0000853 GO TO 25 20 TYPE=TANK(I) FRACT=TANK(I)-TYPE 0000855 J=TYPE/4 TYPE=TYPE-4*J FRACT=J+FRACT 25 IREC(IPT)=IVAL GO TO 50 30 J=ITANK(I)-4*J DO 000850 TYPE=ITANK(I)-4*J GO TO 50 30 J=ITANK(I)-4*J DO 000866 40 IPT=IPT+1 50 CONTINUE 60 RETURN 10 PETURN 1 END 0000867 0000867 10 RETURN 1 END 0000870 0000870 10 RETURN 1 0000871			
IF(ISWTCH-2) 5,70,70 READ (IN,END=110) NUM,(TANK(I),I=1,NUM) TYPE=1 DO 50 I=1,NUM IF(TYPE.LT.0) TYPE=-TYPE O000849 IF(TYPE-2) 10,20,30 IVAL=ITANK(I)-4*IVAL O000852 GO TD 25 OTYPE=TANK(I) - 4*IVAL O000855 IFRACT=TANK(I)-TYPE O000856 TYPE=TYPE-4* TYPE=TYPE-4*J FRACT=J+FRACT O000857 IREC(IPT)=IVAL O000859 IFT=IPT+1 O000861 O000862 OU00863 OU00864 OU008664 OU008665 OU0086665 OU00866666 OU008666666 OU008666666 OU008666666 OU008666666 OU008666666 OU008666666 OU008666666 OU0086666666 OU0086666666 OU00866666666 OU00866666666666666666666666666666666666		DATA BLANK/ 1 1/	
5 READ (IN, END=110) NUM, (TANK(II, I=1, NUM)			
TYPE=1 IPT=1 DD 50 I=1,NUM IF(TYPE.LT.0) TYPE=-TYPE OD00850 IF (TYPE.2) 10,20,30 10 IVAL=ITANK(I)/4 TYPE=ITANK(I)-4*IVAL OD0852 CD TO 25 CD TYPE=TANK(I) FRACT=TANK(I)-TYPE J=TYPE/4 TYPE=TYPE-4*J FRACT=J*FRACT SIREC(IPT)=IVAL IPT=IPT+1 OD0860 IPT=IPT+1 OD0863 30 J=ITANK(I)/4 TYPE=ITANK(I)-4*J DD 40 K=1,J IREC(IPT)=BLANK OD0864 CONTINUE OD0866 RETURN OD0867 OWRITE(IOUT)NUM,(TANK(I),I=1,NUM) OWRES OD0867 OWRITE(IOUT)NUM,(TANK(I),I=1,NUM) OWRES OD0867 OWRITE(IOUT)NUM,(TANK(I),I=1,NUM) OWRES OWROWSE INTERINEN OWRORS OWROWSE	5		
TPT=1		TYPE=1	• •
DO 50 I=1,NUM IF(TYPE_LT_0) TYPE=-TYPE IF (TYPE_2) 10,20,30 10 IVAL=ITANK(I)/4 TYPE=ITANK(I)-4*IVAL OCCO852 GD TD 25 20 TYPE=TANK(I) FRACT=TANK(I)-TYPE J=TYPE/4 TYPE=ITYPE-4*J FRACT=J+FRACT STREC(IPT)=IVAL IPT=IPT+1 GD TO 50 30 J=ITANK(I)-4*J DD 40 K=1,J IREC(IPT)=BLANK IPT=IPT+1 OCCO864 UPT=IPT+1 OCCO865 IREC(IPT)=BLANK OCCO866 OCCO866 IPT=IPT+1 OCCO866 OCCO866 OCCO866 OCCO866 OCCO8666 OCCO86		IPT=1	
IF(TYPE-LT.0) TYPE=-TYPE IF (TYPE-2) 10,20,30 10 IVAL=ITANK(I)/4 TYPE=ITANK(I)-4*IVAL GD TD 25 20 TYPE=TANK(I) FRACT=TANK(I)-TYPE J=TYPE/4 TYPE=TYPE-4*J FRACT=J+FRACT STREC(IPT)=IVAL GD TO 50 30 J=ITANK(I)/4 TYPE=ITANK(I)-4*J DD 40 K=1,J IREC(IPT)=BLANK 40 IPT=IPT+1 50 CONTINUE 50 CONTINUE 60 TO 60 WRITE(IOUT)NUM,(TANK(I),I=1,NUM) GO TO 60 RETURN 10000867 110 RETURN 1 PND O000872		DO 50 I=1,NUM	
IF (TYPE-2) 10,20,30 10 IVAL=ITANK(I)/4			
10 IVAL=ITANK(I)/4 TYPE=ITANK(I)-4*IVAL GD TD 25 20 TYPE=TANK(I) FRACT=TANK(I)-TYPE J=TYPE/4 TYPE=TYPE-4*J FRACT=J+FRACT 25 IREC(IPT)=IVAL IPT=IPT+1 GD TO 50 30 J=ITANK(I)/4 TYPE=ITANK(I)-4*J DD 40 K=1,J DD 40 K=1,J IREC(IPT)=BLANK 40 IPT=IPT+1 50 CONTINUE 60 RETURN 70 WRITE(IOUT)NUM,(TANK(I),I=1,NUM) GD TO 60 10 RETURN 1 10 O00867 10 RETURN 1 10 O00872			
TYPE=ITANK(I)-4*IVAL GO TO 25 O000853 OT YPE=TANK(I) FRACT=TANK(I)-TYPE J=TYPE/4 TYPE=TYPE-4*J FRACT=J+FRACT O000859 IFT=IPT+1 GO TO 50 J=ITANK(I)/4 TYPE=ITANK(I)-4*J DO 40 K=1,J IREC(IPT)=BLANK O000864 OT IFT=IPT+1 O000865 OU00865 OU00865 OU00866 OU00866 OU00866 OU00866 OU00866 OU00867 OU00867 OU00867 OU00867 OU00869 OU00872	10		,
GO TO 25 20 TYPE=TANK(I) FRACT=TANK(I)-TYPE J=TYPE/4 TYPE=TYPE-4*J FRACT=J+FRACT 25 IREC(IPT)=IVAL OCCO859 IPT=IPT+1 GO TO 50 30 J=ITANK(I)/4 TYPE=ITANK(I)-4*J DO 40 K=1,J IREC(IPT)=BLANK 40 IPT=IPT+1 50 CONTINUE CONTINUE GO TO 60 RETURN 70 WRITE(IOUT) NUM, (TANK(I), I=1, NUM) GO TO 60 OCCO872 0000872	•	TYPE=ITANK(I)-4*IVAL	
20 TYPE=TANK(I) FRACT=TANK(I)-TYPE J=TYPE/4 TYPE=TYPE-4*J FRACT=J+FRACT 25 IREC(IPT)=IVAL IPT=IPT+1 GD TO 50 30 J=ITANK(I)/4 TYPE=ITANK(I)-4*J DD 40 K=1,J DD 40 K=1,J IREC(IPT)=BLANK 40 IPT=IPT+1 50 CONTINUE 60 RETURN 70 WRITE(IOUT)NUM,(TANK(I),I=1,NUM) GD TO 60 110 RETURN 1 END			
FRACT=TANK(I)-TYPE J=TYPE/4 TYPE=TYPE-4*J FRACT=J+FRACT 25 IREC(IPT)=I VAL IPT=IPT+1 GD TO 50 30 J=ITANK(I)/4 TYPE=ITANK(I)-4*J DD 40 K=1,J IREC(IPT)=BLANK 40 IPT=IPT+1 50 CONTINUE 60 RETURN 70 WRITE(IOUT)NUM,(TANK(I),I=1,NUM) GO TO 60 110 RETURN 1 0000872	20	TYPE=TANK(I)	
J=TYPE/4 TYPE=TYPE-4*J FRACT=J+FRACT O000859 IFEC(IPT)=IVAL O000860 IPT=IPT+1 O000861 O000862 30 J=ITANK(I)/4 TYPE=ITANK(I)-4*J O000864 TYPE=ITANK(I)-4*J O000865 IREC(IPT)=BLANK O000865 IREC(IPT)=BLANK O000866 O000867 O000867 O000869 O000870 O000871 O000872		FRACT=TANK(I)-TYPE	
FRACT=J+FRACT 25 IREC(IPT)=IVAL	2	J=TYPE/4	
FRACT=J+FRACT 25 IREC(IPT)=IVAL		TYPE=TYPE-4*J	
25 IREC(IPT)=IVAL			
1PI=IPT+1 GD TO 50 30 J=ITANK(I)/4 TYPE=ITANK(I)-4*J DD 40 K=1,J IREC(IPT)=BLANK 40 IPT=IPT+1 50 CONTINUE 60 RETURN 70 WRITE(IOUT) NUM, (TANK(I), I=1, NUM) GO TO 60 110 RETURN 1 END	25		
GB TO 50 30 J=ITANK(I)/4 TYPE=ITANK(I)-4*J DO 40 K=1,J IREC(IPT)=BLANK 40 IPT=IPT+1 50 CONTINUE 60 RETURN 70 WRITE(IOUT) NUM, (TANK(I), I=1, NUM) GO TO 60 110 RETURN 1 END		IPT=IPT+1	
30 J=ITANK(I)/4 TYPE=ITANK(I)-4*J DO 40 K=1,J IREC(IPT)=BLANK 40 IPT=IPT+1 SO CONTINUE CONTINUE ORETURN ON WRITE(IOUT) NUM, (TANK(I), I=1, NUM) GO TO 60 110 RETURN 1 END			
TYPE=ITANK(I)-4*J DO 40 K=1,J IREC(IPT)=BLANK 40 IPT=IPT+1 50 CONTINUE 60 RETURN 70 WRITE(IOUT) NUM, (TANK(I), I=1, NUM) GO TO 60 110 RETURN 1 END	30	J=ITANK(I)/4	
DD 40 K=1,J IREC(IPT)=BLANK 40 IPT=IPT+1 50 CONTINUE 60 RETURN 70 WRITE(IOUT) NUM, (TANK(I), I=1, NUM) GO TO 60 110 RETURN 1 END		TYPE=ITANK(I)-4*J	
IREC(IPT)=BLANK 40 IPT=IPT+1 50 CONTINUE 60 RETURN 70 WRITE(IOUT) NUM, (TANK(I), I=1, NUM) 60 TO 60 110 RETURN 1 END 60 COORTS		DO 40 K=1,J	
40 IPT=IPT+1 50 CONTINUE 60 RETURN 70 WRITE(IOUT)NUM,(TANK(I),I=1,NUM) 60 TO 60 110 RETURN 1 6ND		IREC(IPT)=BLANK	
50 CONTINUE 60 RETURN 70 WRITE(IOUT)NUM,(TANK(I),I=1,NUM) 60 TO 60 110 RETURN 1 6ND			
60 RETURN 70 WRITE(IOUT) NUM, (TANK(I), I=1, NUM) 60 TO 60 110 RETURN 1 6ND	50	CONTINUE	
70 WRITE(IOUT)NUM,(TANK(I),I=1,NUM) GO TO 60 110 RETURN 1 END GOOSTO		= · • · · ·	
GO TO 60 110 RETURN 1 END 0000871	70	WRITE(IOUT) NUM, (TANK(I), I=1, NUM)	
110 RETURN 1 0000872		GO TO 60	
F-N(1)	110		
0000873		END	0000873

SUBROUTINE NAME: HELP

Purpose: HELP types the names and descriptions of GRASP commands available to the user.

Calling sequence: CALL HELP(WORDS)

Argument:

WORDS—An array containing the command names that may be issued by the user.

Subroutines called: None Common data referenced: None

Called by: DRIVER

Error checking and reporting: None

Program logic: The text associated with each of the commands is initialized in DATA statements. Each command name (in WORDS) is typed with its corresponding description in TEXT.

```
SUBROUTINE HELP (WORDS)
                                                                         0000874
    INTEGER WORDS(1)
                                                                         0000875
   DOUBLE PRECISION TEXT(11,11), MSG1(11), MSG2(11), MSG3(11),
                                                                         0000876
  1 MSG4(11), MSG5(11), MSG6(11), MSG7(11), MSG8(11), MSG9(11),
                                                                         0000877
  2 MSG10(11), MSG11(11)
                                                                         0000878
   EQUIVALENCE (MSG1(1), TEXT(1,1)), (MSG2(1), TEXT(1,2)),
                                                                         0000879
  1 (MSG3(1), TEXT(1,3)), (MSG4(1), TEXT(1,4)), (MSG5(1), TEXT(1,5)),
                                                                         0000880
  2 (MSG6(1), TEXT(1,6)), (MSG7(1), TEXT(1,7)), (MSG8(1), TEXT(1,8)),
                                                                         0000881
  3 (MSG9(1), TEXT(1,9)), (MSG10(1), TEXT(1,10)), (MSG11(1), TEXT(1,11))
                                                                         0000882
   DATA MSGI/ - INITIA , TES THE , REQUEST , FOR RETR , IEVAL CR ,
                                                                         0000883
  I'ITERIA T', 'O BE ENT', 'ERED IN', 'THE FORM', ': NAME R', 'EL VALUE'/
                                                                        0000884
   DATA MSG2/ - INITIA, TES THE, TREQUEST, FOR A LOT, GICAL EXT,
                                                                         0000885
  1 PRESSION , TO BE E', INTERED', USING LO', GICAL OP', ERATORS. 1
                                                                         0000886
   DATA MSG3/ - INITIA , TES THE , SEARCH O , F A FILE , BASED U.
                                                                         0000887
  1'PON PREV", "IOUSLY E", "NTERED", "CONDITIO", "NS AND L", "OGIC. "/
                                                                         8880000
   DATA MSG4/"- ALLOWS", THE USE", "R TO LIS", "T SELECT", "ED VALUE",
                                                                        0000889
  1'S (VARIA', BLE NAME', S WILL', BE ASKED', FOR) IN', A FILE.'/
                                                                        0000890
   DATA MSG5/*- ALLOWS*,* THE USE*,*R TO SEL*,*ECT OR C*,*HANGE TH*, 0000891
  1 'E DATA B', 'ASE TO B', 'E USED.', 3*'
                                                                        0000892
   DATA MSG6/"- TERMIN", "ATES THE", " SYSTEM. ", " ENTERIN", "G
                                                                 IN R , 0000893
  1*ESPONSE", TO A PRO", MPT WILL", ALSO STO", P THE SY", STEM. 1/
                                                                        0000894
   DATA MSG7/1- USED T', "O PRINT", "ITEM NAM", "ES, THEI", "R TYPES",
                                                                        0000895
  1 AND DEFI , NITIONS , IN A , SELECTED, SET DF, GROUPS. 1
                                                                        0000896
   DATA MSG8/*- USED T*, O OBTAIN*, THE ABO*, VE COMMA*, ND DEFIN*,
                                                                        0000897
  1'ITIONS.',5*'
                       1/
                                                                        0000898
   DATA MSG9/"- LISTS", "THE FILE", "S WHICH", "HAVE BEE", "N USED A",
                                                                        0000899
  1'S WELL A*, 'S THE CO*, 'NDITIONS', 'AND LOGI", 'C ENTERE', 'D.
                                                                    1/
                                                                        0000900
   DATA MSG10/ -- PRINTS +, * ALL ITE +, *MS PRESE +, *NT FOR E +, *ACH RECO *, 0000901
  1 RD IN A', SELECTED', FILE.', WAITS AF', TER EACH', N LINES!
                                                                        -0000902
   DATA MSG11/ - PROVID', 'ES FOR T', 'HE COMPU', 'TATION O', 'F FUNCTI', 0000903
  1 ONS ON I', TEMS IN', A DATA', SET (OR', FILE).',
                                                                        0000904
   TYPE 10, (WORDS(J),(TEXT(I,J),I=1,11),J=1,11)
                                                                        0000905
   RETURN
                                                                        0000906
10 FORMAT ("OTHE COMMANDS WHICH MAY BE ISSUED ", "(AND THEIR MEANING) 0000907
  1ARE LISTED BELOW: 1/( 1,A4,8A8/7X,3A8))
                                                                        0000908
   END
                                                                        0000909
```

FUNCTION NAME: ICONV

Purpose: ICONV is used to convert a number from unpackedcharacter form to numeric fixed-point form.

Calling sequence: IVAL = ICONV (TANK,LNGTH,EXP, ERR)

Arguments:

TANK—Contains the number to be converted in unpackedcharacter form.

LNGTH-The number of elements in TANK.

EXP—The power of 10 to which the value returned must be raised to obtain the floating point value represented.

ERR—An error flag which is turned on if an error is detected.

Subroutines called: None

Common data referenced: None

Called by: OPREP, PARSE, RELEXP

Error checking and reporting: Each character is checked. If an invalid character is detected, an error message is typed, and the error flag is turned on.

Program logic: If all characters are blank, blank is returned as a value. Leading blanks and imbedded commas are ignored, and a blank acts as a string deliminator. If a decimal point is sensed, the position counter EXP is initialized to 1 and incremented for each subsequent digit. As each digit is detected in a left-to-right fashion, the value is shifted left one digit, and the detected digit is added to the least significant part of the value. If all (LNGTH) characters have been scanned or if a trailing blank is detected, the scan is terminated and control is returned to the caller.

	INTEGER FUNCTIONICONV(TANK, LNGTH, EXP, ERR) INTEGER TANK(1), DIGITS(10), BLANK, COMMA, POINT, EXP, VALUE LOGICAL ERR DATA BLANK, COMMA, POINT/4H ,4H, ,4H, /, DIGITS/4HO 14H2 ,4H3 ,4H4 ,4H5 ,4H6 ,4H7 ,4H8 ,4H9 / ERR=.FALSE. EXP=0 IF (LNGTH.GT.O) GO TO 10	,4H1	0000910 0000911 0000912 0000913 0000914 0000915 0000916
	I CONV=BLANK		0000918
	GO TO 90		0000919
10	VALUE=0		0000920
	DO 20 K=1,LNGTH		0000921
	IF (TANK(K).NE.BLANK) GO TO 30		0000922
20	CONTINUE		0000923
3.0	GO TO 80 DO 70 J=K,LNGTH		0000924
30	NEXT=TANK(J)		0000925
	IF (NEXT.EQ.COMMA) GO TO 70.		0000926 0000927
	IF (NEXT. EQ. BLANK) GO TO 80		0000921
	IF (NEXT.NE.POINT) GO TO 40		0000929
	EXP=1		0000930
	GO TO 70		000093.1
40	<pre>IF (EXP.GT.O) EXP=EXP+1</pre>		0000932
	DO 50 L=1,10		0000933
	IF (NEXT.EQ.DIGITS(L)) GO TO 60		0000934
-	CONTINUE		0000935
	TYPE 100, VALUE, EXP, (TANK(L), L=1, LNGTH)		0000936
	ERR=.TRUE. GO TO 90		0000937
60	VALUE=10*VALUE+1-1		0000938
	CONTINUE		0000939
	EXP=MINO(O,1-EXP)		0000940 0000941
- •	ICDNV=VALUE		0000941
90	RETURN		0000942
100	FORMAT (15H BAD CHARACTER , 111, 15, 3X, 64A1)		0000944
	END		0000945

SUBROUTINE NAME: IFILE

Purpose: This subroutine is used to associate dynamically the name of an existing data set with a FORTRAN input unit number (that is, logical device number). When this subroutine is called, the file is opened and read; statements referencing the unit number given in the argument list are directed to the named file. The file may be closed by use of a rewind statement.

Calling sequence: CALL IFILE (I, NAME)
Arguments:

I—An integer variable or constant specifying a logical device number.

NAME—Either a literal (hollerith) constant or a variable containing a file name consisting of five or fewer characters.

Subroutines called: None

Common data referenced: None

Called by: BINTYP, DEFLST, FINDGP, OBEY, START, FILES

Error checking and reporting: None

Program logic: This is a DEC 1070, TOPS-10 system resident routine. It provides the capabilities referred to in the Purpose section above. If the GRASP system is to be implemented on some other main frame, a comparable routine must be written or acquired. No listing is shown here.

SUBROUTINE NAME: INIT

Purpose: INIT initializes a set of words and codes for future table lookup. The initialization assumes that the "linear quotient hash code" technique will be used for table lookup. See Bell and Kaman (1970) for a complete description of the technique.

Calling sequence: CALL INIT(CHARS,CODES,M,SYMBOL, N)

Arguments:

CHARS—Table which is to contain the symbols in "hash-coded" order.

CODES—Table giving the index of the symbol as it was stored in CHARS.

M—Table size for CHARS and CODES. Note this must be a prime number.

SYMBOL-Table of words to "hash" into CHARS.

N-Number of words in SYMBOL.

Subroutines called: None

Common data referenced: None

Called by: LOGEXP, PARSE

Error checking and reporting: None

Program logic:

- CHARS is filled with "VOID," the flag for an empty location.
- 2. Each element of SYMBOL is then inserted into CHARS at the "hashed" address. "Collisions" are handled via the linear-quotient method.
- 3. As each element of SYMBOL is "hashed" into CHARS, its position is stored in CODES.
- 4. The initial probe address and collision displacement are determined from the contents of each element of SYMBOL.

	SUBROUTINE INIT (CHARS, CODES, M, SYMBOL, N)	0000946
	INTEGER FILLER, CHARS(1), CODES(1), SYMBOL(1)	0000947
	DATA FILLER/*VOID*/	0000948
	DO 10 I=1,M	0000949
10	CHARS(I)=FILLER	0000950
	DO 40 ICODE=1,N	0000951
	ICHAR=SYMBOL(ICODE)	0000952
	L=IABS(ICHAR)	0000953
	J=L/M	0000954
	I = L - M * J	0000955
	IF (MOD(J,M).EQ.O) J=1	0000956
20	IF (CHARS(I+1).EQ.FILLER) GO TO 30	0000957
	I=MOD(I+J,M)	0000958
	GO TO 20	0000959
30	CHARS(I+1)=ICHAR	0000960
40	CODES(I+1)=ICODE	0000961
	RETURN	0000962
	END	0000963

SUBROUTINE NAME: KEYBRD

Purpose: KEYBRD accepts all user input in unpacked character form and returns it to the caller.

Calling sequence: CALL KEYBRD (&m,IMAGE,N) Arguments:

m—Statement number (in caller) to which a branch is made if an EOF is found.

IMAGE—Contains the user input in unpacked character form. N-Number of characters to be read.

Subroutines called: None

Common data referenced: None

Called by: BDEF, COLPNT, CONDTN, DEFLST, FTNC, LIST, LOGEXP, OPREP, QUIT, RETRVE, VLIST, FILES, DRIVER, OBEY, PAUSE

Error checking and reporting: None

Program logic: KEYBRD accepts input from the user (unit 5) and takes nonstandard return if EOF occurs.

SUBROUTINE KEYBRD(*, IMAGE,N) DATA IX/* */ DIMENSION IMAGE(I) READ(5,20,END=10) (IMAGE(I),I=1,N) IF(IMAGE(1).EQ.IX) GO TO 10 RETURN 10 RETURN 1 20 FORMAT(80A1) END	0000964 0000965 0000966 0000967 0000969 0000970 0000971
---	---

SUBROUTINE NAME: LENGTH

Purpose: LENGTH determines the number of leading non-

blank words in a character string.

Calling sequence: CALL LENGTH (VECT,N,L)

Arguments:

VECT—Array containing the character string to be examined.

N-The number of words to check.

L-The number of nonblank leading words.

Subroutines called: None

Common data referenced: None

 $Called\ by$: DEFLST, DUMPIT, NAME

Error checking and reporting: None

Program logic: The first full-word blank is searched for; its

position is returned in L.

GRASP SOURCE PROGRAM

	SUBROUTINE LENGTH(VECT, N, L)
	INTEGER VECT(1)
	DATA IBLNK/ */
	L=0
	DO 10 I=1,N
	IF(VECT(I).EQ.IBLNK) GO TO 20
10	L=L+1
20	RETURN
	END

SUBROUTINE NAME: LIST

Purpose: LIST is used as a driver for the listing of items from a selected file. LIST performs initialization common to both row and column forms of printout, and rewinds the input file after returning from the routine which created the printout.

Calling sequence: CALL LIST(&n)
Argument:

n—Statement (in caller) that is branched to if an EOF is sensed in any of the called routines.

Subroutines called: OPREP, KEYBRD, ROWPNT, COLPNT Common data referenced: None

Called by: DRIVER

Error checking and reporting: The user response returned by KEYBRD is checked for validity. If in error, a message is typed, and the user is prompted again.

Program logic:

- 1. The input file name and page size are set by a call to OPREP.
- 2. The user is prompted for "C" (column) or "R" (row) to establish the desired output form.
- 3. Either ROWPNT or COLPNT is called depending on the user's response to step 2 above.
- 4. The input file is rewound prior to the return to DRIVER.

	•		
		SUBROUTINE LIST(*)	0000982
		COMMON / IOUNIT/ NFILE, IOFILE	0000983
		DATA IC, IR/'C', 'R'/	0000984
		CALL OPREP(&50, &45, NPAGE)	0000985
	10	TYPE 60	
		CALL KEYBRD (850, IM, 1)	0000986
		IF (IM.EQ.IC) GO TO 30	0000987
		IF (IM.EQ.IR) GO TO 20	0000988
		TYPE 70	0000989
		GO TO 10	0000990
	20	TYPE 80	0000991
		CALL ROWPHT (&50, NPAGE)	0000992
		GO TO 40	0000993
	30	TYPE 80	0000994
		CALL COLPNT (&50,NPAGE)	0000995
	40	REWIND NFILE	0000996
45		RETURN	0000997
	50	REWIND NFILE	0000998
		RETURN 1	0000999
	60	FORMAT (* ENTER C FOR COLUMN OR R FOR ROW PRINTING: *, \$)	0001000
	70	FORMAT (' YOUR REPLY WAS NOT UNDERSTOOD.)	0001001
	80	FORMAT (AT EACH PAUSE PRESS CR KEY TO CONTINUE. ", "TO ABORT	0001002
	1	R A. 1)	
		END	0001004
			0001005

SUBROUTINE NAME: LOGEXP

Purpose: This routine accepts a logical expression as user input via a call to KEYBRD and returns the encoded Reverse-Polish form of the expressions. The logical expression may be composed of single-letter (A-Z) operands which refer to previously entered conditions, the logical operators "and," "or," "not," and the grouping symbols (,). Each of the logical operators may be denoted in two ways, as follows: .AND. or *, .OR. or +, .NOT. or —.

Calling sequence: CALL LOGEXP (&n, POLISH, LPS, NCOND)
Arguments:

n—Statement number (in calling routine) to which a branch will be made if an EOF is sensed by KEYBRD.

POLISH—Contains the encoded Reverse-Polish form of a logical expression. Let n denote the value of some element of POLISH. Then 1≤ n≤26 implies reference to the nth condition entered. If 29≤n≤31, the logical opperators OR, AND, NOT correspond to these three values. No other values will be assumed by elements of POLISH. LPS—Gives the number of elements in POLISH.

NCOND—Gives the number of conditions which have been entered by a previous call to CONDTN.

Subroutines called: INIT, KEYBRD, SCAN, FIND, PACK Common data referenced: LOGIC in /INPUT/

Called by: DRIVER

Error checking and reporting: The logic expression entered is checked for syntactic correctness. Following are eight error messages which may be typed:

- LOGICAL OPERATOR NOT PRECEDED BY A) OR A LETTER (A-Z).
- 2. UNBALANCED PARENTHESIS.
- LETTER (A-Z) NOT SEPARATED BY AN OPERA-TOR.
- 4. UNEXPECTED LEFT PARENTHESIS OR .NOT. OPERATOR (--).
- 5. INVALID CHARACTER IN EXPRESSION.
- 6. UNDETERMINED SYNTAX ERROR. CONTACT PROGRAMMER.
- 7. LOGIC EXPRESSION REFERENCES A CONDITION (A-Z) WHICH WAS NOT ENTERED.

8. OPERATOR NOT ENCLOSED WITH PERIODS. RE-ENTER LOGIC.

Program logic:

- On the first call to LOGEXP, a call to INIT is made to "hash-code" the elements of SYMBOL into CHARS. CODES is used to save the original indices.
- A prompt message is typed and a call to KEYBRD is made to get the input string which is then packed into LOGIC.
- 3. After initialization of pointers and counters, a call is made to SCAN to bracket the nonblank section of STRING.
- 4. At this point the actual algorithm begins. Transition matrix parsing is used with the following transition matrix (IMAT):
- A-Z +* (---) blank 1. f(1)/2 f(7)/1 f(4)/1 f(7)/2 f(2)/1 f(6)/12. f(7)/3 f(3)/1 f(7)/4 f(5)/2 f(2)/2 f(6)/1

where f(i)/j means "do the i'th job and set the next row value to i." The jobs are:

- f(1)—Insert character code into Reverse-Polish string and test to determine if there has been a condition entered for it.
- f(2)—Go scan next character.
- f(3)—Pop stack into POLISH until value of topmost element is less than character code. Then do f(4).
- f(4)—Push down character code into stack.
- f(5)—Pop stack into POLISH until the value for (is reached. Remove value for (.
- f(6)—Period character sensed, find next matching period and determine logical operator.
- f(7)—Type the error message pointed to by the row value, then request reentry of logic.

Each character of STRING is scanned using the subroutine FIND to obtain its code ICODE. ICODE is an index to ICOLS which then determines the proper column of IMAT. This element IFTN is then broken down into a function pointer JOB and a next row value STATE. Control is then passed to the function indicated by JOB. After the function has been completed, the next character of STRING is scanned if an error was not detected. If an error was detected, the appropriate message is typed.

```
SUBROUTINE LOGEXP( *, POLISH, LPS, NCOND)
                                                                        0001006
 COMMON /INPUT/ EXPR, LOGIC
                                                                        0001007
 DOUBLE PRECISION ERRMSG(7,6), EXPR(4,26), LOGIC(8)
                                                                        0001008
 INTEGER POLISH(1), ICOLS(33), CHARS(41), TOP, FC, STATE, OR, AND, STACK(1 0001009
15), I MAT(2,6), CODES(41), SYMBOL(33), STRING(80), PERIOD, BLANK
                                                                        0001010
LOGICAL CALLED
 DATA SYMBOL/'A', 'B', 'C', 'D', 'E', 'F', 'G', 'H', 'I', 'J', 'K', 'L', 'M', 'NOOO1012
1",*O",*P",*Q",*R",*R",*S",*T",*U",*V",*W",*X","Y",*Z",*"(",*)*,"+","*",0001013
21-1,1 1,1.1/
                                                                        0001014
 DATA ICOLS/26*1,3,4,2,2,3,5,6/, CALLED/.FALSE./
                                                                        0001015
 DATA IMAT/12,73,71,31,41,74,72,52,21,22,61,61/
                                                                        0001016
 DATA ERRMSG/'LOGICAL', 'OPERATOR', 'NOT PRE', 'CEDED BY', 'A ) OR', 0001017
1"A LETTER", " (A-Z). ", "UNBALANC", "ED PAREN", "THES IS. ", 4*"
                                                                        0001018
2'LETTER (','A-Z) NOT',' SEPARAT','ED BY AN',' OPERATO','R.
                                                                        0001019
        ", "UNEXPECT", "ED LEFT", "PARENTHE", "SIS OR .", "NOT. OPE",
                                                                        0001020
                   ","INVALID", "CHARACTE", "R IN EXP", "RESSION.",
4'RATOR (-',').
                                                                         0001021
```

```
", "UNDETERM", "INED SYN", "TAX ERRO", "R. CONTA", "CT PROGR", 0001022
      6'AMMER.', ' '/, OR, AND, NOT/'OR', 'AND', 'NOT'/
      EQUIVALENCE (SYMBOL(32), BLANK), (SYMBOL(33), PERIOD)
                                                                             0001024
       IF (CALLED) GO TO 20
                                                                             0001025
      CALLED= . TRUE.
                                                                             0001026
      CALL INIT (CHARS, CODES, 41, SYMBOL, 33)
                                                                             0001027
   20 TYPE 250
                                                                             0001028
      CALL KEYBRD (&245, STRING, 80)
      CALL PACK(STRING, LOGIC, 80, 80)
                                                                             0001029
      TOP=1
                                                                             0001030
                                                                             0001031
      STACK(1)=0
                                                                             0001032
      LPS=0
                                                                             0001333
      STATE=1
                                                                             0001034
      CALL SCAN(& 30, STRING, 1, IPT, LNGTH, 2)
                                                                             0001035
      IPT=IPT-1
                                                                             0001036
      GO TO 40
30
                                                                             0001037
        RETURN
   40 NSTATE=STATE
                                                                             0001038
                                                                             0001039
      IPT=IPT+1
      IF (IPT.GT.LNGTH) GO TO 230
                                                                             0001040
                                                                             0001041
      CALL FIND(&50,STRING(IPT),ICODE,CHARS,CODES,41)
                                                                             0001042
      GO TO 60
   50 STATE=5.
                                                                             0001043
                                                                             0001044
      GO TO 220
                                                                             0001045
   60 IFTN=IMAT(NSTATE, ICOLS(ICODE))
                                                                             0001046
      JOB=IFTN/10
      STATE=IFTN-10*JOB
                                                                             0001047
                                                                             0001048
     GO TO (70,40,90,100,110,130,220), JOB
                                                                             0001049
  70 LPS=LPS+1
                                                                             0001050
      POLISH(LPS) = ICODE
                                                                             0001051
      IF (ICODE.LE.NCOND) GO TO 40
                                                                             0001052
      TYPE 270
                                                                             0001053
     GO TO 20
                                                                             0001054
  90 IF (STACK(TOP).LT.ICODE) GO TO 100
                                                                             0001055
      LPS=LPS+1
                                                                             0001056
     POLISH(LPS) = STACK(TOP)
                                                                             0001057
     TOP=TOP-1
                                                                            0001058
     IF (TOP.GT.O) GO TO 90
                                                                             0001059
     STATE=6
                                                                             0001060
     GO TO 220
                                                                             0001061
 100 TOP=TOP+1
                                                                             0001062
     STACK (TOP) = ICODE
                                                                            0001063
     GO TO 40
                                                                            0001064
 110 IF (STACK(TOP).EQ.27) GO TO 120
                                                                            0001065
     LPS=LPS+1
                                                                            0001066
     POLISH(LPS) = STACK(TOP)
                                                                            0001067
     TOP=TOP-1
                                                                            0001068
     IF (TOP.GT.O) GO TO 110
                                                                            0001069
     STATE=2
                                                                            0001070
     GO TO 220
                                                                            0001071
 120 TOP=TOP-1
                                                                            0001072
     IF (TOP.GT.0) GO TO 40
                                                                            0001073
     STATE=2
                                                                            0001074
     GO TO 220
                                                                            0001075
 130 FC=1PT+1
                                                                            0001076
     DO 14C I=FC,80
                                                                            0001077
     IF (STRING(I).NE.BLANK) GO TO 160
                                                                            0001078
 140 CONTINUE
                                                                            0001079
 150 TYPE 280
                                                                            0001080
     GO TO 20
                                                                            0001081
```

160	FC=I	0001082
	DO 170 IPT=FC,80 IF (STRING(IPT).EQ.PERIOD) GO TO 180	0001083 0001084
170	CONTINUE	0001085
170	GO TO 150	0001085
180	NCHAR=3	0001086
100	I CODE =0	0001088
190	NC HAR = NCHAR - 1	0001089
1,0	NCH=FC+NCHAR	0001090
	IOP=CHARS(21)	0001091
	CALL PACK (STRING(FC), IOP, NCH-FC+1, 4)	0001092
	IF (IOP.EQ.AND) ICODE=30	0001093
	IF (IOP.EQ.NOT) ICODE=31	0001094
	IF (IOP.EQ.OR) ICODE=29	0001095
	IF (ICODE.NE.O) GO TO 200	0001096
	IF (NCHAR.GT.1) GO TO 190	0001097
	STATE=6	0001098
	GO TO 220	0001099
200	IF (ICODE.LT.31) GO TO 210	0001100
	IF (NSTATE.EQ.1) GO TO 100	0001101
	STATE=4	0001102
	GO TO 220	0001103
210	IF (NSTATE.EQ.2) GO TO 90	0001104
	STATE=1	0001105
220	TYPE 300, (ERRMSG(I,STATE), I=1,7)	0001106
	GO TO 20	0001107
230	IF (TOP.EQ.1) GO TO 30	0001108
	IF (STACK(TOP).GT.28) GO TO 240	0001109
	STATE=2	0001110
240	GO TO 220	0001111
240	LPS=LPS+1 POLISH(LPS)=STACK(TOP)	0001112
	TOP=TOP-1	0001113
		0001114
	GO TO 230	0001115
	RETURN 1	0001116
	FORMAT (ENTER LOGIC: 1,\$)	0001117
	FORMAT (* LOGIC EXPRESSION REFERENCES A CONDITION (A-Z)*, * WHICH	
	IAS NOT ENTERED. !)	0001119
	FORMAT (' OPERATOR NOT ENCLOSED WITH PERIODS. RE-ENTER LOGIC.') FORMAT (' LOGICAL ERROR:'/1X,788)	0001120
500	END	0001121
	ENU	0001122

SUBROUTINE NAME: MEAN

Purpose: MEAN provides for the computation of range, mean, sum, root mean square, and sum of squares for as many as five specified items in a specified file.

Calling sequence: CALL MEAN (J,ISWTCH)
Arguments:

J—Pointer used to retrieve argument values from the common area /FTNCOM/.

ISWTCH—Switch indicating which of three parts (initialization, body, postprocessing) of the code is to be executed. Subroutine called: UNCODE

Common data referenced:

ITYPE in blank common

TAGS, IREC, ARGS, NARGS in /FTNCOM/

Called by: FDRIVE

Error checking and reporting: None

Program logic: The value of ISWTCH determines which of three sections of the code is executed.

If ISWTCH=1, sums and range values are initialized. If ISWTCH=2, the type for each argument value is determinted and its value is added to the appropriate sums. Range values are updated if required. If ISWTCH=3, the final computations are performed and the results typed out to the user.

The mean is determined using $\overline{X}=\Sigma X/N$ and the root mean square is determined using $RMS=\Sigma X^2/N$, where N is the number of nonblank values of X.

	SUBROUTINE MEAN(J, ISWTCH)	0001100
	COMMON NAMES, ITYPE, IPTS, IDIM	0001123
	COMMON /FINCOM/ TAGS.IREC.ARGS.NARGS.IETN.NETN	0001124
	DIMENSION ARGS (6.5), NARGS (5), TETN (5), TTVPE (500), TRECKEDOL	0001125
	TATEL TO TO TO THE OWING THE SUMMENT OF THE STATE OF THE	0001126
	DOUBLE PRECISION NAMES(500), TAGS(5,5)	0001127
	INTEGER ARGS	0001128
	EQUIVALENCE (IVAL, VAL)	0001129
	DATA IBLNK/* */	0001130
	IF(ISWTCH-2) 5,15,25	0001131
5	K=NARGS(J)	0001132
	DO 10 I=1•K	0001133
	SUMX(I)=0.	0001134
	VMAX(I)=-1.E30	0001135
	NSUM(I)=0	0001136
	VMIN(I)=1.E30	JJJ1137
10	SUMXS(I)=0.	0001138
	GD TO 55	0001139
15	K=NARGS(J)	0001140
	DO 20 I=1,K	0001141
	IVAL=IREC(ARGS(I+1,J))	0001142
	IF (IVAL.EQ.IBLNK) GO TO 20	0001143
	NSUM(I)=NSUM(I)+1	0001144
	VALUE=IVAL	0001145
	IF(ITYPE(ARGS(I+1,J)).EQ.5) VALUE=UNCODE(VAL,IQ)	0001146
	IF (ITYPE(ARGS(I+1,J)).EQ.2) VALUE=VAL	0001147
	IF (VALUE-LT.VMIN(I)) VMIN(I)=VALUE	0001148
	IF (VALUE.GT.VMAX(I)) VMAX(I)=VALUE	0001149
	SUMX(I)=SUMX(I)+VALUE	0001150
	SUMXS(I)=SUMXS(I)+VALUE*VALUE	0001151
20	CONTINUE	0001152
	GO TO 55	0001153
25	K=NARGS(J)	0001154
	DO 50 I=1,K	0001155
	IF (NSUM(I).EQ.0) GO TO 30	0001156
	TYPE 60, TAGS(I,J), NSUM(I)	0001157
	AMEAN=SUMX(I)/NSUM(I)	0001158
	RMS=SUMXS(I)/NSUM(I)	0001159
	IF (ITYPE(ARGS(I+1,J)).EQ.2) GO TO 40	0001160
	IF (ITYPE(ARGS(I+1,J)).EQ.5) GO TO 40	0001161
	/-//******************************	0001162

	MIN=VMIN(I) MAX=VMAX(I) TYPE 80, MIN, MAX, AMEAN, RMS, SUMX(I), SUMXS(I) GO TO 50	0001163 0001164 0001165 0001166
30	TYPE 70, TAGS(I,J) GO TO 50	0001167
	TYPE 80, VMIN(I), VMAX(I), AMEAN, RMS, SUMX(I), SUMXS(I) CONTINUE	0001169
55	RETURN	0001170 0001171
70	FORMAT (/ MEAN STATISTICS FOR ', A8, 'WITH', 16, ' ITEM(S).') FORMAT (/ NO VALUES PRESENT FOR ', A8)	0001172 0001173
_	FORMAT (' MIN=',1PG9.2,' MAX=',G9.2,' MEAN=',G9.2,' ROOT MEAN 1SQ.=',G9.2/' SUM=',G12.5,' SUM OF SQUARES=',G12.5} END	0001174 0001175 0001176

SUBROUTINE NAME: NAME

Purpose: NAME provides the user with the mechanism for examining the structure and content of the current data base. The user is permitted to select categories of interest. Item names, types, and descriptions for all entries in selected categories are printed. The user is also permitted to see the values which are assumed (in the current data base) by character- and multiple-choice-type items.

Calling sequence: CALL NAME (&n)

Argument:

n—Statement number (in caller) to which a branch is made if the second nonstandard return is taken from DEFLST (EOF sensed by KEYBRD), or EOF is sensed in BDEF. Subroutines called: DEFLST, PAUSE, FINGDP, LENGTH, BDEF

Common data referenced: None

Called by: DRIVER

Error checking and reporting: None

Program logic:

- 1. DEFLST is called to select those categories of interest (LIST).
- For each category selected, a call is made to FINDGP to obtain the names, types, and descriptions for all items within that category. They are then printed under the category name.
- Programmed pauses after each category or 30 lines of output are provided via calls to PAUSE.
- 4. A call to LENGTH is made to determine the number of nonblank words in the description.
- 5. Unit 20 (used by DEFLST and FINDGP) is rewound prior to returning to DRIVER.

```
SUBROUTINE NAME(*)
                                                                             0001177
       INTEGER CAT(8,17), DESC(12,45), TYPE(45), LIST(17)
                                                                             0001178
      DOUBLE PRECISION NAMES (45)
                                                                             0001179
       CALL DEFLST (&50, &60, CAT, NUMC, MC, LIST)
                                                                             0001180
       TYPE 70
                                                                             0001181
      CALL PAUSE(850)
                                                                             0001182
      DO 30 K=1.NUMC
                                                                             0001183
      KNUM=LIST(K)
                                                                             0001184
      CALL FINDGP (&50, KNUM, NUM, MAXL, NG, DESC)
                                                                             0001185
      READ (20) (NAMES(J), TYPE(J), (DESC(I,J), I=1, MAXL), J=1, NUM)
                                                                             0001186
      CALL LENGTH (CAT (1, KNUM), MC, MCL)
                                                                             0001187
      TYPE 90, \{CAT(I,KNUM),I=1,MCL\}
                                                                             0001188
      TYPE 91
                                                                             0001189
      LINE=0
                                                                             0001190
   10 LINE=LINE+1
                                                                             0001191
      IF (LINE.GT.NUM) GO TO 30
                                                                             0001192
      IF (MOD(LINE, 30).NE.0) GO TO 20
                                                                             0001193
      CALL PAUSE(&50)
                                                                             0001194
      TYPE 90, {CAT(I, KNUM), I=1, MCL)
                                                                             0001195
      TYPE 100
                                                                             0001196
      TYPE 91
                                                                             0001197
20
        CALL LENGTH(DESC(1,LINE), MAXL, MXL)
                                                                             0001198
       TYPE 110, NAMES(LINE), TYPE(LINE), (DESC(I, LINE), I=1, MXL)
                                                                             0001199
      GO TO 10
                                                                             0001200
   30 CALL PAUSE(&50)
                                                                             0001201
   50 REWIND 20
                                                                             0001202
      CALL BDEF(860)
                                                                             0001203
      RETURN
                                                                             0001204
   60 RETURN 1
                                                                            0001205
   7G FORMAT ( IN EACH CATEGORY, THE ITEM NAMES, TYPE CODES, 1, AND DESO001206
     1CRIPTIONS WILL BE'/' LISTED. TYPE CODES:'/9X,'I = WHOLE NUMBERS'/90001207
     2X, R = NUMBERS WITH FRACTIONAL PARTS 1/9X, A = ALPHANUMERIC STRINGSO001208
     3'/9X, 'B = MULTIPLE CHOICE TYPES'/9X, Q = QUALIFIED NUMERIC VALUES '0001209
     4 / AT EACH PAUSE STRIKE CR KEY TO CONTINUE (STARTING NOW). 1)
                                                                            0001210
90
        FORMAT( CATEGORY: 1,9A5)
                                                                             0001211
91
        FORMAT( '
                   NAME TYPE DESCRIPTION 1/1 ---- 1,
                                                                            0001212
                  0001213
        FORMAT("+",T50,"(CON"T)")
                                                                            0001214
 110 FORMAT (1X, A7, 1X, A1, 2X, 12A5)
                                                                            0001215
      END
                                                                            0001216
```

SUBROUTINE NAME: OBEY

Purpose: OBEY associates input or output file names with FORTRAN unit numbers and provides a degree of filename checking and protection.

Calling sequence: CALL OBEY (&m, MSG, N)

Arguments:

m—Statement (in caller) to which a branch will be made if a protected (output) or unknown (input) file name is referenced.

MSG---Contains (in packed-character form) either of the following:

"EQUATE 11 name," indicating input,

"EQUATE 12 name," indicating output.

N—The number of words in MSG.

Subroutines called: KEYBRD, IFILE, OFILE

 $Common\ data\ referenced:$

IN, IOUT in /IOUNIT/

FNAMES, NUMI, WHICH in /FILNAM/

Called by: RETRVE, OPREP, FTNC

Error checking and reporting:

- 1. Input file names are checked for recognition.
- Output file names are checked to prevent writing on a "protected" file.

3. The total number of output files is checked against the maximum 20.

Error messages for each of the above three checks are provided.

Program logic:

- 1. If the message length N is not 4 or if the first 4 characters in MSG are not EQUA, return is immediate.
- 2. MASTER is set to the current data-base name in /FILNAM/ and MSG is moved to IMSG.
- 3. If the third word of IMSG is not "2," input is assumed, and the file name (last word of IMSG) is checked against the names of files created during this session. If no match is found, the user is informed and given the opportunity to exit and enter a new command. Finally, IFILE is called to associate unit 23 with the file name provided.
- 4. If the third word of IMSG is "2," output is assumed, and the file name FNAME (last word in IMSG) is checked against the list of protected file names in /FILNAM/. If a match is found, the nonstandard return is taken. Otherwise, FNAME is added to the list FILES, and unit 24 is associated with the file FNAME via a call to OFILE.

	SUBROUTINE OBEY(*, MSG, N)	
	COMMON /IOUNIT/ IN, IOUT	0001217
	COMMON /FILNAM/ FNAMES, NUMI, WHICH, PAD	0001218
	THIEGED MASTES ENAME SILESCOON MESCALA THESCALA SHAMESCOON NATED	0001219
	INTEGER MASTER, FNAME, FILES (20), MSG(1), IMSG(4), FNAMES (20), WHICH PAD(4)	0001220
	·	0001221
	EQUIVALENCE (IMSG(4), FNAME)	0001222
	DATA I2, NUMF, IEQ/*2*, G, *EQUA*/, IYES/*Y*/	0001223
	IF(N.NE.4) GO TO 100	0001224
	IF(MSG(1).NE.IEQ) GO TO 100	0001225
	MASTER=FNAMES (WHICH)	0001226
_	DO 2 I=1,4	0001227
2	IMSG(I)=MSG(I)	0001228
	IF(IMSG(3).EQ.I2) GO TO 10	0001229
	I N=23	0001230
	IF(FNAME.EQ.MASTER) GO TO 6	0001231
_	IF(NUMF.GT.O) GO TO 4	0001232
3	TYPE 500	0001233
	CALL KEYBRD(&100,I,1)	0001234
	IF(I.EQ.IYES) GO TO 6	0001235
	RETURN 1	0001236
4	DO 5 I=1, NUMF	0001237
	IF(FILES(I).EQ.FNAME) GO TO 6	0001238
5	CONTINUE	0001239
	GO TO 3	0001240
6	CALL IFILE(IN, FNAME)	0001241
	GO TO 100	0001242
10	00 11 J=1,5	0001243
	K = 4*(J-1)	0001244
	DO .11 I=1, NUMI	0001211
	IF(FNAMES(K+I).EQ.FNAME) GO TO 14	0001246
11	CONTINUE	0001247
	GO TO 12	0001248

14	TYPE 501, FNAME	
	GO TO 8	0001249
12	IF(NUMF.EQ.0) GO TO 20	0001250
	DO 13 I=1, NUMF	0001251
	IF(FILES(I).EQ.FNAME) GO TO 21	0001252
13	CONTINUE	0001253
20		0001254
	IF(NUMF.LE.20) GO TO 22	0001255
	NUMF=20	0001256
	TYPE 23	0001257
	GO TO 8	0001258
22	FILES(NUMF)=FNAME	0001259
	IOUT= 24	0001260
	CALL OFILE(IOUT, FNAME)	0001261
100	RETURN	0001262
	FORMAT(NO MORE THAN 20 FILES MAY BE CREATED IN ONE RUN.)	0001263
500	THE THE THE PERSON OF THE PERS	0001264
]	FORMAT(ATTEMPT TO REFERENCE A FILE NOT CREATED THIS RUN. 1/ L DO YOU STILL WANT IT? (Y OR N): 1,\$)	0001265
501	FORMAT(1X, A6, MAY NOT BE USED AS AN OUTPUT FILE NAME.)	0001266
	END SEND AS AN UDIPUT FILE NAME!	0001267
		0001268

SUBROUTINE NAME: OFILE

Purpose: This subroutine is used to associate dynamically the name of a new data set with a FORTRAN output unit number (that is, logical device number). When this subroutine is called, the file is opened, and write statements referencing the unit number given in the argument list are directed to the named file. The file may be closed by use of a rewind statement.

Calling sequence: CALL OFILE (I, NAME)

Arguments:

I—An integer variable or constant specifying a logical device number.

NAME—Either a literal (hollerith) constant or variable containing a file name consisting of five or fewer characters.

Subroutines called: None Common data referenced: None Called by: COLPNT, OBEY Error checking and reporting: None

Program logic: This routine is a DEC 1070, TOPS-10 system resident routine. It provides the capabilities referred to in the section "Purpose" above. If the GRASP system is to be implemented on some other main frame, a comparable routine must be written or acquired. Therefore, a listing has not been provided.

SUBROUTINE NAME: OPREP

Purpose: This routine is used to prompt for and accept the name of a file and a page size.

Calling sequence: CALL OPREP (&n,&m,NPAGE)
Arguments:

- n—Statement number (in calling routine) to which a branch will be made if an EOF is sensed by KEYBRD.
- m—Statement number (in calling routine) to which a branch will be made if the nonstandard return from OBEY is taken.

NPAGE—Page size (in lines) as entered by user.

Subroutines called: KEYBRD, OBEY, ICONV, PACK

Common data referenced: NAMES, WHICH in /FILNAM/

Called by: DUMPIT, LIST

Error checking and reporting: An error flag set by ICONV is tested. If set, the user is requested to reenter the value. Program logic:

- 1. A file name is prompted for and accepted (via KEYBRD). This name is then packed into FNAME and compared with blank.
- 2. If blank, FNAME is set to the default file name obtained in /FILNAM/.
- 3. FNAME is then passed to OBEY via EQUATE.
- 4. A page size is then prompted for and accepted in character form. The numeric value is obtained by a reference to ICONV. If zero, then NPAGE is set to 10 million.

15 18 20	SUBROUTINE OPREP(*,*,NPAGE) COMMON /FILNAM/ FNAMES, WHICH, PAD INTEGER DBLNK, DFAULT, FNAME, EQUATE(4), TANK(5), FNAMES(21), WHICH 1, PAD(4) LOGICAL BAD EQUIVALENCE (EQUATE(4), FNAME) DATA DBLNK, EQUATE/* ', 'EQUA', 'TE 1', '1', '/ TYPE 20 DFAULT=FNAMES(WHICH) CALL KEYBRD(&15, TANK, 5) CALL PACK(TANK, FNAME, 5, 5) IF(FNAME.EQ.DBLNK) FNAME=DFAULT CALL OBEY(&18, EQUATE, 4)) TYPE 30 CALL KEYBRD(&15, TANK, 5) NPAGE=ICONV(TANK, 5, I, BAD) IF (BAD) GO TO 10 IF (NPAGE.EQ.O) NPAGE=10000000 RETURN RETURN 1 RETURN 2 FORMAT ('ENTER NAME OF FILE: ', \$) FORMAT ('ENTER NAME OF FILE: ', \$)	0001269 0001270 0001271 0001272 0001273 0001274 0001275 0001277 0001277 0001279 0001280 0001281 0001282 0001283 0001284 0001285 0001286 0001287 0001288
20		0001289

SUBROUTINE NAME: PACK

Purpose: All user input to the GRASP system is in unpacked form (in other words, one single left-justified character per word). PACK is used to convert from this unpacked form to packed form. This is necessary because character data in files accessed by GRASP is in packed form to conserve space.

Calling sequence: CALL PACK (SOURCE, DESTN, N, SIZE)
Arguments:

SOURCE—The array containing the unpacked character string.

DESTN—The array which is to contain the packed character string.

N-The number of characters to pack.

SIZE—The size (in characters) of the area to receive the packed data.

Subroutines called: None

Common data referenced: None

Called by: DRIVER, COLPNT, CONDTN, DECOMP, FILES, FTNC, LOGEXP, OPREP, PARSE, PNTER, RELEXP, RETRVE, VLIST

Error checking and reporting: None

Program logic: The ENCODE statement is used to move the characters from the unpacked string (SOURCE) to the packed string (DESTN).

SUBROUTINE PACK(SOURCE, DESTN, N, SIZE)	0001293
<pre>INTEGER SOURCE(1),DESTN(1),SIZE</pre>	0001294
<pre>ENCODE(SIZE,1,DESTN) (SOURCE(1),I=1,N)</pre>	0001295
1 FORMAT(80A1)	0001296
RETURN	0001297
END	0001298

SUBROUTINE NAME: PARSE

Purpose: PARSE converts arithmetic expressions to an encoded Reverse-Polish form. Extensive syntax checking, conversion, and preliminary addressing are performed to facilitate later evaluation by EVAL. The arithmetic expressions may contain the usual arithmetic operators (+,-,*,/), numeric constants, item names, and the following functions:

ABS ()—absolute value;

SQRT ()—square root;

LOG ()-log base 10;

SQR ()—square;

TEN ()—power of 10.

Parentheses may be used for grouping to control the order of evaluation.

Calling sequence: CALL PARSE(EXPR,L,TYPE,POLISH, I,ERR)

Arguments:

EXPR-Arithmetic expression to be parsed in unpacked character form.

L-The length of EXPR.

TYPE, POLISH—Arrays which will contain the encoded Reverse-Polish form. See section on subroutine EVAL for additional encoding information.

I-Length of TYPE and POLISH.

ERR-Logical flag set if an error is detected.

Subroutines called: INIT, FIND, BFIND, INCONV, PACK Common data referenced: NAMES, IPNTS, IDIM in blank common.

Called by: PREVAL

Error checking and reporting: The expression is checked for normal FORTRAN-like syntax (such as balanced parentheses, binary operators bracketed by valid names or expressions, and correct spelling of function names). The message "ERROR IN EXPRESSION" is typed if an error is detected. If an operand or function name is not recognized, that message is typed.

Program logic: The logical variable CALLED is tested. If it has not been set by a previous call, it is set to .TRUE. and INIT is called to "hash code" the elements of SYMBOL

into CHARS and CODES. Next, the variables ERR, ROW, TOP, I, and C are initialized. The remainder of the computation involves scanning EXPR, an element at a time. As in LOGEXP, a transition-matrix technique is used to parse the expression, converting it to reverse-Polish form. The transition matrix (TM) is given below:

A-Z - + / * () blank 0-9 1. f(1)/2 f(8)/1 error error error f(10)/1 error f(2)/1 f(11)/3 2. f(3)/2 f(4)/1 f(5)/1 f(6)/1 f(7)/1 f(12)/1 f(9)/2 f(2)/2 f(3)/2 (3)/3 error f(4)/1 f(5)/1 f(6)/1 f(7)/1 error f(9)/3 f(2)/3 f(3)/3

where the f(i) are separate tasks as follows:

f(1)-Start a name.

f(2)-Go scan next character.

f(3)—Append current character to name.

f(4-7)—Binary arithmetic operator sensed: Set CODE to indicated operator; pop stack until CODE is less than the topmost stack element; push CODE down on stack.

f(8)—Unary minus sensed: set CODE and push down on stack.

f(9)—Right parenthesis sensed: pop stack until topmost element is code for left parenthesis (PAREN); decrease size of stack by one.

f(10)—Left 'parenthesis sensed; push down parenthesis code PAREN.

f(11)—Digit or period sensed: start a constant. NAME is used to contain the constant in character form.

f(12)—Left parenthesis sensed in row 2: hence, the contents of NAME are assumed to be a function name. Check for validity and print an error message if invalid; otherwise, set CODE and push down on stack.

The proper element of TM is selected by the variables ROW and COLUMN. The COLUMN value is determined by a lookup (via FIND) of the current character and the ROW value is set by the last element of TM referenced. Once the proper element of TM is selected, the next ROW value is set and a branch is made to the current task.

This process is repeated until all elements of EXPR have been processed. See the section on subroutine EVAL for details of the encoding of TYPE and POLISH.

```
SUBROUTINE PARSE(EXPR, L, TYPE, POLISH, I, ERR)
                                                                    0001299
 COMMON NAMES, ITYPE, IPNTS, IDIM
 DIMENSION NAMES(500), POLISH(1), STACK(41), EXPR(1), NAME(8), TM(30001301
                                                                    0001300
1,9), SYMBOL(45), COLS(45), TYPE(1), ITYPE(500), IPNTS(500), IFNCTS0001302
2(5), CHARS(47), CODES(47)
 DOUBLE PRECISION NAMES, VARBLE, DBLNK
 INTEGER TM, TOP, ROW, COLUMN, ELEMNT, SWITCH, TYPE, C, COLS, SYMBOL, CHARS, CO001305
10DES, CHAR, EXPR
                                                                    0001306
 LOGICAL POP, NUM, ERR, CALLED
                                                                    0001307
DATA TM/12,32,0,81,2*41,0,2*51,0,2*61,0,2*71,101,121,2*0,92,93,21,0001308
122, 23, 113, 32, 33/
 DATA SYMBOL/'A','8','C','D','E','F','G','H','I','J','K','L','M','NOGO1310
                                                                    0001309
1*, "O", 'P", 'Q", 'R', 'S", 'T', 'U", 'V", 'W", 'X", 'Y", 'Z", 'O', '1", '2", '3", 0001311
DATA COLS/26*1,11*9,8,3,2,5,4,6,7,1/
                                                                    0001312
DATA IBLNK, CALLED, DBLNK/ 1 .. FALSE., 1
                                                                   0001313
DATA PAREN, PLUS, DIFF, PROD, DIV, UNARY/0.,-1.,-2.,-3.,-4.,-5./
                                                                   0001314
                                                                   0001315
```

```
DATA IFNCTS/'ABS', 'SQRT', 'LOG', 'SQR', 'TEN'/
                                                                           0001316
    IF (CALLED) GO TO 20
                                                                           0001317
    CALLED=.TRUE.
                                                                           0001318
    CALL INIT(CHARS, CODES, 47, SYMBOL, 45)
                                                                           0001319
 20 ERR=.FALSE.
                                                                           0001320
    ROW=1
                                                                           0001321
    TOP=0
                                                                           0001322
    I = 0
                                                                           0001323
    C = 0
                                                                           0001324
 30 C=C+1
                                                                           0001325
    IF (C.LE.L) GO TO 50
                                                                           0001326
    IF (ROW.EQ.1) GO TO 350
                                                                           0001327
    IF (POP) GO TO 250
                                                                           0001328
    IF (NUM) GO TO 40
                                                                           0001329
    SWITCH=1
                                                                           0001330
    GO TO 300
                                                                           0001331
 40 SWITCH=2
                                                                           0001332
    GO TO 320
                                                                           0001333
 50 CHAR= EXPR(C)
                                                                           0001334
    CALL FIND(&350, CHAR, COLUMN, CHARS, CODES, 47)
                                                                           0001335
    COLUMN=COLS(COLUMN)
                                                                           0001336
    ELEMNT=TM(ROW, COLUMN)
                                                                           0001337
    JOB=ELEMNT/10
                                                                           0001338
    ROW=ELEMNT-10*JOB
                                                                           0001339
    GO TO (60,30,70,130,140,150,160,170,180,230,240,270), JOB
                                                                           0001340
    GO TO 350
                                                                           0001341
 60 NAME(1)=CHAR
                                                                           0001342
    NCHAR=1
                                                                           0001343
    POP=.FALSE.
                                                                           0001344
    NUM=.FALSE.
                                                                           0001345
    GO TO 30
                                                                           0001346
 70 NCHAR=NCHAR+1
                                                                           0001347
    NAME (NCHAR) = CHAR
                                                                           0001348
    GO TO 30
                                                                            0001349
 80 IF (POP) GO TO 100
                                                                           0001350
    POP=.TRUE.
                                                                           0001351
    IF (NUM) GO TO 90
                                                                           0001352
    SWITCH= 3
                                                                           0001353
    GO TO 300
                                                                           0001354
 90 SWITCH=4
                                                                           0001355
    GO TO 320
                                                                           0001356
100 IF (TOP.EQ.O) GO TO 120
                                                                           0001357
    IF (CODE.LT.STACK(TOP)) GO TO 120
                                                                           0001358
    SWITCH=5
                                                                           0001359
    VALUE=STACK (TOP)
                                                                            0001360
    INDEX=VALUE
                                                                           0001361
    GO TO 330
                                                                           0001362
110 TOP=TOP-1
                                                                           0001363
    GO TO 100
                                                                           0001364
120 TOP=TOP+1
                                                                            0001365
    STACK(TOP)=CODE
                                                                           0001366
    GO TO 30
                                                                           0001367
130 CODE=DIFF
                                                                            0001368
    GO TO 80
                                                                            0001369
140 CODE=PLUS
                                                                           0001370
    GO TO 80
                                                                            0001371
150 CODE=DIV
                                                                           0001372
    GO TO 80
                                                                           0001373
160 CODE=PROD
                                                                            0001374
```

```
GO TO 80
                                                                           0001375
 170 CODE=UNARY
                                                                           0001376
     GO TO 120
                                                                           0001377
 180 IF (POP) GO TO 200
                                                                           0001378
     POP=.TRUE.
                                                                           0001379
     IF (NUM) GO TO 190
                                                                           0001380
     SWITCH=6
                                                                           0001381
     GD TO 300
                                                                           0001382
 190 SWITCH=7
                                                                           0001383
     GO TO 320
                                                                           0001384
 200 IF (TOP.EQ.O) GO TO 350
                                                                           0001385
     IF (PAREN.EQ.STACK(TOP)) GO TO 220
                                                                           0001386
     SWITCH=8
                                                                           0001387
     VALUE=STACK(TOP)
                                                                           0001388
     INDEX=VALUE
                                                                           0001389
     GO TO 330
                                                                          0001390
 210 TOP=TOP-1
                                                                          0001391
     GO TO 200
                                                                          0001392
 220 TOP=TOP-1
                                                                          0001393
     GO TO 30
                                                                          0001394
 230 TOP=TOP+1
                                                                          0001395
     STACK (TOP)=PAREN
                                                                          0001396
     GO TO: 30
                                                                          0001397
 240 NAME(1)=CHAR
                                                                          0001398
     NCHAR=1
                                                                          0001399
     NUM=.TRUE.
                                                                          0001400
     POP=.FALSE.
                                                                          0001401
     GO TO 30
                                                                          0001402
250 IF (TOP.EQ.O) GO TO 370
                                                                          0001403
     SWITCH=9
                                                                          0001404
     VALUE=STACK (TOP)
                                                                          0001405
     IF (VALUE.EQ.PAREN) GO TO 350
                                                                          0001406
     INDEX=VALUE
                                                                          0001407
     GO TO 330
260 TOP=TOP-1
                                                                          0001408
    GD TO 250
                                                                          0001409
270 IVAL=IBLNK
                                                                          0001410
                                                                          0001411
    IF (NCHAR.EQ.O) GO TO 350
    CALL PACK (NAME, IVAL, NCHAR, 4)
                                                                          0001412
                                                                          0001413
    DO 280 J=1,5
                                                                          0001414 -
    IF (IVAL.EQ.IFNCTS(J)) GO TO 290
280 CONTINUE
                                                                          0001415
                                                                         0001416
    TYPE 410, IVAL
                                                                          0001417
    GO TO 350
                                                                          0001418
290 CODE=J-11
                                                                          0001419
    TOP=TOP+1
                                                                          0001420
    STACK (TOP)=CODE
                                                                          0001421
    GO TO 230
300 VARBLE=DBLNK
                                                                          0001422
                                                                          0001423
    CALL PACK (NAME, VARBLE, NCHAR, 8)
    CALL BFIND(&310, VARBLE, INDEX, NAMES, IPNTS, IDIM)
                                                                          0001424
                                                                          0001425
    GO TO 330
                                                                          0001426
310 TYPE 390, VARBLE
                                                                          0001427
    GO TO 360
                                                                          0001428
320 VALUE=ICONV(NAME, NCHAR, J, ERR)
                                                                          0001429
    IF (ERR) GO TO 350
                                                                         0001430
    INDEX =0
                                                                         0001431
    IF (J.NE.O) VALUE=VALUE*10.**J
                                                                         0001432
```

330	I = I + 1	0001433
	IF (I.LE.15) GO TO 340	0001434
	TYPE 420	0001435
	GO TO 350	0001436
340	POLISH(I) = VALUE	0001437
	TYPE(I)=INDEX	0001438
	GO TO (250,250,100,100,110,200,200,210,260), SWITCH	0001439
350	TYPE 380, (EXPR(J), J=1,L)	0001440
360	ERR=.TRUE.	0001441
370	RETURN	0001442
380	FORMAT (' ERROR IN EXPRESSION: ',5GA1/23X,3OAI)	0001443
	FORMAT (' UNDEFINED NAME ', A8)	0001444
	FORMAT (1X, A5, 'IS NOT A PERMISSIBLE FUNCTION. HENCE')	0001445
420	FORMAT (MORE THAN 15 NAMES AND OPERATORS USED. HENCE!)	0001446
	END	0001447

SUBROUTINE NAME: PAUSE

Purpose: This routine is used to provide a system-generated pause in output. If a nonblank character is entered by the user, the nonstandard return is taken.

Calling sequence: CALL PAUSE (&n)

Argument:

n-Statement (in caller) to which a branch will be made if a nonblank character is returned by KEYBRD, or if

the nonstandard return is taken from KEYBRD.

Subroutine called: KEYBRD

Common data referenced: None

Called by: BDEF, COLPNT, DUMPIT, NAME, ROWPNT

Error checking and reporting: None

Program logic: PAUSE accepts a single (left-justified) character from KEYBRD. If an EOF is sensed or the character

is nonblank, take the nonstandard return.

	SUBROUTINE PAUSE(*)	
		0001448
	DATA IBLNK/ 1/, IBELL/ 03400000000/	0001449
	TYPE 1,18ELL	
		0001450
	CALL KEYBRO(810,1,1)	0001451
	IF (I.EQ.IBLNK) RETURN	0001452
10	RETURN 1	
	_ · · · · · · · · · ·	0001453
1	FORMAT(1X,A1)	0001454
	END .	
		0001455

FUNCTION NAME: PNTER

Purpose: PNTER is used to look up user-entered characterstring or multiple-choice-type values in the value part of "conditions" statements. Lookup is performed in the appropriate dictionary, and the value returned is a pointer to the particular dictionary item. If the value is not found, an error flag is set and zero is returned.

Calling sequence: IPT = PNTER (VALUE, IDIM, NAME, ITYPE, ERR)

Arguments:

VALUE—Unpacked character-string value to be looked up. IDIM—Length of the string in VALUE.

NAME—Item number for which the character string represents a value.

ITYPE—Item type of item pointed to by NAME.

ERR—Error flag which is set if the value is not found in the dicitionary pointed to by NAME.

Subroutines called: ACCESS, BINTYP, PACK

Common data referenced: None

Called by: RELEXP

Error checking and reporting: If the character-string value is not found, a message is typed, the error flag is set, and zero is returned as the value of PNTER.

Program logic: If the length of the string is given as zero, a value of blank is returned immediately. Otherwise, the string is packed into STRING. The value of ITYPE then determines whether the character-type dictionaries should be accessed (via ACCESS) or the multiple-choice-type dictionaries should be accessed (via BINTYP). If a charactertype dictionary is indicated, a call to ACCESS is made, where the fifth parameter has a value of 3. This returns K as the pointer to the first dictionary item. ACCESS is then called, using the value 4 as the fifth parameter (which returns the K'th entry and updates K to point to the next entry), until all entries have been returned or until a match is found. If a match is found, the entry number is returned as a value. Otherwise, zero is returned as a value, and the nonstandard return is taken. If a multiple-choice-type dictionary is indicated, a call to BINTYP returns the possible values in LABEL. The string (equivalenced to BLABEL) is then compared with the items of LABEL.

		INTEGER FUNCTIONPHTER(VALUE, IDIM, NAME, ITYPE, ERR)	0001456
		DOUBLE PRECISION LABEL(25), BLABEL	0001457
		INTEGER VALUE(1), TANK(25), BITEM(15,25), STRING(12)	0001458
		LOGICAL ERR	0001459
		EQUIVALENCE (STRING(1), BLABEL)	0061460
		DATA IBLNK/ 1/	0001461
		ERR=.FALSE.	0001462
		N=IBLNK	0001463
		IF (IDIM.EQ.O) GO TO 110	0001464
		DO 10 I=1,12	0001465
	10	STRING(I)=IBLNK	0001466
		CALL PACK (VALUE, STRING, IDIM, 60)	0001467
		DO 20 I=1,12	0001468
		IF (STRING(13-I).NE.IBLNK) GO TO 30	0001469
	20	CONTINUE	0001470
		GO TO 110	0001471
	30	LENGT H= 13−I	0001472
		IF(ITYPE-3) 35,35,80	0001473
35		CALL ACCESS(NAME, K, TANK, NUM, 3)	0001474
		N= 0	0001475
40		IF(K.EQ.0) GO TO 60	0001476
		N=N+1	0001477
		CALL ACCESS (NAME, K, TANK, NWORDS, 4)	0001478
		IF (NWORDS.LT.LENGTH) GO TO 40	0001479
		DO 50 I=1,LENGTH	0001480
		IF (TANK(I).NE.STRING(I)) GO TO 40	0001481
	50	CONTINUE	0001482
		GO TO 110	0001483
	60	ERR=.TRUE.	0001484
		TYPE 130, (VALUE(I), I=1, IDIM)	0001485
		GO TO 100	0001486
	80	CALL BINTYP(NAME, LABEL, BITEM, L, M)	0001487
		DO 90 N=1,M	0001488
		IF (BLABEL.EQ.LABEL(N)) GO TO 110	. 0001489

90	CONTINUE	001490
	TYPE 140, BLABEL	001491
	ERR= .TRUE.	001492
100	{}	001493
110	PNTER=N OI	001494
	RETURN	001495
130	FORMAT (CHARACTER TYPE VARIABLE DOES NOT ASSUME VALUE: 1/1x,60A1)	001496
140	FORMAL L' BINARY TYPE VARIABLE DOES NOT ASSUME VALUE .A8) OF	001497
	END	001498

SUBROUTINE NAME: PREVAL

Purpose: PREVAL acts as an interface between the calling routine (VLIST) and the arithmetic-expression parsing routine PARSE. This interface allows a reduction in the number of dimensions for the variables in /EXPRNS/ which contain the Reverse-Polish form of the arithmetic expressions entered by the user.

Calling sequence: CALL PREVAL(&n,IEXPR,L,KNT)
Arguments:

n—Statement (in calling routine) to which a branch is made if the routine PARSE sets an error flag.

IEXPR—Contains (in unpacked character form) the expression to be parsed.

L-The length of IEXPR.

KNT—Arithmetic expression counter.

Subroutine called: PARSE

Common data referenced: POLISH, ITYPE, LPS in /EXPRNS/

Called by: VLIST

Error checking and reporting: Error flag returned from PARSE is tested.

Program logic:

- 1. The expression counter KNT is incremented.
- 2. Call PARSE, passing the input arguments IEXPR, L, and the KNT'th columns of ITYPE, POLISH along with the KNT'th element of LPS, and an error flag.
- 3. Take the nonstandard return if the error flag ERR has been set.

SUBROUTINE PREVAL(*, IEXPR, L, KNT)	0001499
COMMON /EXPRNS/ POLISH,ITYPE,LPS	0001500
DIMENSION POLISH(15,8), ITYPE(15,8), LPS(8), IEXPR(1)	0001501
LOGICAL ERR	0001502
KNT=KNT+1	0001503
CALL PARSE(IEXPR, L, ITYPE(1, KNT), POLISH(1, KNT), LPS(KNT), ERR)	0001504
IF (ERR) RETURN 1	0001505
RETURN	0001506
END	0001507

SUBROUTINE NAME: QUIT

Purpose: QUIT performs "wrap-up" processing prior to exiting from the GRASP system. This involves a typed statement regarding the disposition of files created during the current session.

Calling sequence: CALL QUIT (OFILES, NFILES) Arguments:

OFILES-List of output files created during this session. NFILES-The number of items in OFILES.

Common data referenced: None Called by: DRIVER

Subroutines called: KEYBRD, RLIST

Error checking and reporting: The user's response to prompts is checked for validity.

Program logic:

- 1. The list of created file names is typed, and the user is asked if he would like to save any of them.
- 2. If so, he is asked to enter a list of numbers corresponding to those files he wishes to save.
- 3. The system then instructs him how to delete the files he does not wish to save. This routine is provided primarily for bookkeeping. The file-maintenance functions can be performed at the program level on those systems having this capability.

	SUBROUTINE QUIT (OFILES, NFILES)	0001508
	DIMENSION IMAGE(30), LIST(20), KLIST(20)	0001509
	INTEGER OFILES(20), FILE, YES, REPLY	0001510
	DATA YES, NO/'Y', 'N'/	0001511
	IF (NFILES.EQ.O) GO TO 100	0001512
	TYPE 110, (I,OFILES(I), I=I, NFILES)	0001513
	TYPE 120	0001514
10	TYPE 130	0001515
	CALL KEYBRD (&100, REPLY, 1)	0001516
	IF (REPLY.EQ.YES) GO TO 40	0001517
	IF (REPLY.EQ.NO) GO TO 20	0001518
	TYPE 150	0001519
20	GO TO 10	0001520
20	NKILL=NFILES	0001521
20	00 30 I=1, NFILES	0001522
30	KLIST(I)=I	0001523
4.0	GO TD 80	0001524
40	IF (NFILES.EQ.1) GO TO 100	0001525
50	TYPE 160	0001526
20	CALL KEYBRD (&100, IMAGE, 30)	0001527
	CALL RLIST(&50,IMAGE,LIST,NSAVE,20)	0001528
	IF (NSAVE.EQ.O) GO TO 20 NKILL=0	0001529
	DO 70 I=1,NFILES	0001530
	DO 60 J=1,NSAVE	0001531
	IF (LIST(J).EQ.I) GO TO 70	0001532
60	CONTINUE	0001533
	NKILL=NKILL+1	0001534
	KLIST(NKILL)=I	0001535
70	CONTINUE	0001536
	IF (NKILL) 100,100,80	0001537
8C	TYPE 90, (OFILES (KLIST (I)), I=1, NK ILL)	0001538
	RETURN	0001539
90	FORMAT(ISSUE .DEL COMMANDS FOR THE FOLLOWING FILES: /(1x,10A6))	0001540
110	FORMAT (// THE FOLLOWING FILES HAVE BEEN CREATED ', DURING THIS	0001541
]	LESSION: 1/(15,5X,A6))	0001542
	FORMAT (// DO YOU WISH TO SAVE ANY OF THEM?)	0001544
130	FORMAT (' (ENTER YES OR NO): ",\$)	0001545
150	FORMAT (* YOUR REPLY WAS NOT UNDERSTOOD. *)	0001546
160	FORMAT (* ENTER A LIST OF NUMBERS CORRESPONDING TO */* THOSE FILE	5001540
	L YUU WISH TO SAVE (IE. 1-3,5).')	0001548
	END	0001549

SUBROUTINE NAME: RELEXP

Purpose: This subroutine is used to decode the "condition" appearing in IMAGE into the components NAMEPT, RCODE, and IVAL. If it is unsuccessful, an error message is typed and an error flag is set. The "condition" is in unpacked character form and is assumed to be a name followed by a relation followed by a value. Name must be an item name in the current data base (as established by the file command). Relation must be one of the following: EQ, equal; LT, less than; GT, greater than; LE, less than or equal; GE, greater than or equal; NE, not equal; BE, between. Value must be a number, number pair, character string, set of qualifiers, permissible multiple-choice acronym, or blank. The following table gives valid constructions for "conditions":

Item type	Relation	Value
Integer or real	EQ, LT, GT, LE, GE, NE_BE	Numeric. Numeric pair.
Character	EQ, LT, GT, LE, GE, NE	Any printable string. Printable string con- taining comma.
_	EQ, NE	Multiple-choice acronym.
Qualified real	EQ, LT, GT, LE, GE, NE_BE EQ, NE	Numeric. Numeric pair. Qualifier set 1 in parentheses.

¹ Qualifier set is one or more of the following characters, each of which occur, at most, once; G, H, L, N, T, or blank.

Calling sequence: CALL RELEXP(&n,IMAGE,NAMEPT, RCODE,IVAL,ERR)

Arguments:

- n—Statement number (in calling routine) to which a branch will be made if an all-blank condition is detected.
- IMAGE—Contains "condition" in unpacked-character form. NAMEPT—Returned pointer to item name.
- RCODE—Returned encoding of relation having the following possible values:
 - 1-7 corresponding to the relations
 - EQ, LT, GT, LE, GE, NE, BE.
 - 11 or 16 corresponding to the relations EQ or NE, applied to a set of qualifiers.

IVAL—Returned as one of the following:

- 1. Integer or real value.
- 2. Pointer to a particular entry in the character dictionary associated with the item pointed to by NAMEPT.
- 3. Bit encoding, giving the position of a particular multiplechoice acronym in the file containing possible acronym values for the item pointed to by NAMEPT.
- 4. Pointer to the number pair in the common block BTWN which will be used by this instance of the BE relation.
- 5. Bit encoding of a qualifier set.

ERR—Returned error flag that is set if an error is detected. Subroutines called: SCAN, BFIND, ICONV, PNTER, PACK Common data referenced:

NAMES, ITYPE, PNTERS, IDIM in blank common IVALS, NBE in /BTWN/

Called by: CONDTN

Error checking and reporting:

- All testing is performed to insure conformity to the table of valid constructs appearing in the preceding "purpose" section.
- An error flag that may be set by the routines ICONV or PNTER is tested.
- A nonstandard return from BFIND indicates an invalid name.

An error message is printed reporting any of the following errors:

- Unable to find relation (that is, EQ, LT, GT, LE, GE, NE, BE).
- b. Incorrect qualifier set.
- Qualifier codes are referenced in forms other than EQ or NE.
- d. Invalid name as first syntactic unit of condition.
- No comma separating a value pair used with the BE relation.

Program logic:

- A call to SCAN is made to bracket the name as the first syntactic element. If the image is all blank, the nonstandard return is taken.
- 2. The name is packed into NAME via ENCODE, and BFIND is used to do the lookup. If the name is not found, a message is typed, and the error flag is set.
- 3. The next call to SCAN brackets the relation. It is packed into REL and tested against the list of valid relations. Note that RCODE is used as the index. If invalid, a message is typed, and the error flag is set.
- The value part of the condition is then bracketed via the next call to SCAN. If the value field is blank, IVAL is set to blank.
- Otherwise, the type of name is determined using ITYPE in blank common.
- 6. The logical variable BE (indicating the "between" relation) is determined. If set, the second value is determined and stored in the BTWN common area, and IVAL is set to point to the BTWN location. The second value determination is logically similar to the first which is described in step 8
- 7. If BE was not set, the value element is tested as a qualifier set. If it is one, the appropriate tests are made, and IVAL is bit encoded to show which codes are present. RCODE is, also, incremented by 10 as a flag indicating comparison of qualifier cores.
- 8. If the value element was not a qualifier set, and the relation was not BE, IVAL is set via a call to ICONV, if type was numeric. Note that for real values, VAL (equivalenced to IVALL) is set. IVAL is then set by IVALL, which shares storage with VAL. For character and multiple-choice types, IVAL is set using the external function PNTER.

GRASP SOURCE PROGRAM

SUBROUTINE RELEXP(*,IMAGE,NAMEPT,RCODE,IVAL,ERR)

COMMON NAMES,ITYPE,PNTERS,IDIM

COMMON /BTWN/ IVALS,NBE

DIMENSION RELS(7), IVALS(2,10), IMAGE(80), ITYPE(500), NAMES(500) 0001553

```
DOUBLE PRECISION NAME, NAMES, DBLNK
                                                                            0001554
     INTEGER FCNAME, FCOP, FCCON, RCODE, PNTER, BLANK, PNTERS (500), E, REL, RELSO001555
    1, COMMA, RPAREN, IQUAL(6)
                                                                            0001556
     LOGICAL ERR, BE
                                                                            0001557
     EQUIVALENCE (VAL, IVALL), (IQUAL, BLANK)
                                                                            0001558
     DATA COMMA, RPAREN, LPAREN, DBLNK, IQUAL/1, 1, 1, 1(1, 1
                                                                            0001559
    1 ' ', 'G', 'H', 'L', 'N', 'T'/,
                                                                            0001560
    1 RELS/'EQ', 'LT', 'GT', 'LE', 'GE', 'NE', 'BE'/
                                                                            0001561
     ERR=.FALSE.
                                                                            0001562
     I = 1
                                                                            0001563
     CALL SCAN(8295, IMAGE, I, FCNAME, LCNAME, 1)
                                                                            0001564
     NAME=DBLNK
                                                                            0001565
     CALL PACK(IMAGE(FCNAME), NAME, LCNAME-FCNAME+1,8)
                                                                            0001566
     CALL BFIND(8110, NAME, NAMEPT, NAMES, PNTERS, IDIM)
                                                                            0001567
     I=LCNAME+1
                                                                            0001568
     CALL SCAN(&20, IMAGE, I, FCOP, J, 1)
                                                                            0001569
     IF(J.NE.FCOP+1) GO TO 20
                                                                            0001570
     REL=BLANK
                                                                            0001571
     CALL PACK(IMAGE(FCOP), REL, 2, 4)
                                                                            0001572
     DO 10 RCODE = 1.7
                                                                            0001573
     IF(RELS(RCODE).EQ.REL) GO TO 30
                                                                            0001574
  10 CONTINUE
                                                                            0001575
  20 TYPE 320
                                                                            0001576
     GO TO 144
                                                                            0001577
  30 I=J+1
                                                                            0001578
     CALL SCAN(&40, IMAGE, I, FCCON, LCCON, 2)
                                                                            0001579
     GO TO 140
                                                                            0001580
  40 IVAL=BLANK
                                                                            0001581
     GO TO 210
                                                                            0001582
 295 RETURN 1
                                                                            0001583
 140 J=ITYPE(NAMEPT)
                                                                            0001584
     BE=RCODE.EQ.7
                                                                            0001585
     IF(BE) GO TO 220
                                                                            0001586
     IF(IMAGE(FCCON).NE.LPAREN) GO TO 150
                                                                            0001587
     IF(J.NE.5) GO TO 150
                                                                            0001588
     IF(IMAGE(LCCON).EQ.RPAREN) GO TO 142
                                                                            0001589
1405 TYPE 141
                                                                            0001590
     GO TO 144
                                                                            0001591
 142 IF(RCODE.EQ.1) GO TO 145
                                                                            0001592
     IF(RCODE.EQ.6) GO TO 145
                                                                            0001593
     TYPE 143
                                                                            0001594
 144 ERR=. TRUE.
                                                                            0001595
     GO TO 210
                                                                            0001596
 145 RCODE=RCODE+10
                                                                            0001597
     I VAL=0
                                                                            0001598
     FCCON=FCCON+1
                                                                            0001599
     LCCON=LCCON-1
                                                                            0001600
     DO 147 K=FCCON, LCCON
                                                                            0001601
     J= IMAGE(K)
                                                                            0001602
     DO 146 I=1,6
                                                                            0001603
    IF(IQUAL(I).EQ.J) GO TO 147
                                                                            0001604
146 CONTINUE
                                                                            0001605
    GO TO 1405
                                                                            0001606
147 IVAL=IVAL+2**(I-1)
                                                                            0001607
    GO TO 210
                                                                            0001608
110 TYPE 310, NAME
                                                                            0001609
    GO TO 144
                                                                            0001610
150 GO TO (160,170,190,196,170),J
                                                                            0001611
160 IVAL=ICONV(IMAGE(FCCON), LCCON-FCCON+1, E, ERR)
                                                                            0001612
    GO TO 200
                                                                            0001613
```

170	K=ICONV(IMAGE(FCCON), LCCON-FCCON+1, E, ERR)	
2.0	IF (K.NE.BLANK) GO TO 180	0001614
	IVAL=K	0001615
	GO TO 200	0001616
100	VAL=K*10.**E	0001617
100		0001618
	IVAL= IVALL	0001619
100	GO TO 200	0001620
190	IVAL=PNTER(IMAGE(FCCON), LCCON-FCCON+1, NAMEPT, J, ERR)	0001621
200	IF (ERR) GO TO 210	0001622
	IF (.NOT.BE) GO TO 210	0001623
	NBE=NBE+1	0001624
	IVALS (1, NBE)=IVAL	0001625
	I VAL=NBE	0001626
	RETURN	0001627
220	DO 230 I=FCCON, LCCON	0001628
	IF (IMAGE(I).EQ.COMMA) GO TO 240	0001629
230	CONTINUE	0001630
	TYPE 330	0001631
246	GO TO 144	0001632
240	GO TO (250, 260, 280, 260), J	0001633
250	IVAL=ICONV(IMAGE(I+1), LCCON-I, E, ERR)	0001634
0.0	GO TO 290	0001635
260	K=ICONV(IMAGE(I+1), LCCON-I, E, ERR)	0001636
	IF (K.NE.BLANK) GO TO 270	0001637
	IVAL=K	0001638
	GO TO 290	0001639
270	VAL=K*10.**E	0001640
	IVAL=IVALL	0001641
	GO TO 290	0001642
280	IVAL=PNTER(IMAGE(I+1), LCCON-I, NAMEPT, J, ERR)	0001643
	IF (ERR) GD TO 210	0001644
	IVALS (2,NBE+1)=IVAL	0001645
	LCCON=I-1	0001646
	GO TO 150	0001647
141	FORMAT(QUALIFIER CODES MUST BE ONE OR MORE OF "L, ,N,T,G,H" ,	0001648
1	* AND ENCLOSED IN PARENTHESIS. 1	0001649
143	FORMAT (ONLY EQ/NE CAN BE USED WITH QUALIFIER CODES.)	0001650
310	FURMAI (* INVALID NAME = *.A8)	0001651
320	FORMAT('UNABLE TO FIND RELATION (LT,GT,LE,GE,EQ,NE,BE))	0001652
33U	FURMAL (* NU COMMA SEPARATING CONSTANTS FOLLOWING BE OPERATOR)	0001653
	END	0001654

SUBROUTINE NAME: RETRVE

Purpose: RETRVE is used to retrieve records from a selected file and write them on some other selected file. User-specified encoded retrieval criteria are passed to RETRVE via its argument list.

Calling sequence: CALL RETRVE(&n,&m,IFILES,OFILES, NFILES,POLISH,LPS,VARS,CODES,VALS,NCOND)

Arguments:

n—Statement number (in calling routine) to which a branch is made if previously undetected (by LOGEXP) errors are encountered.

m—Statement number (in calling routine) to which a branch is made if KEYBRD senses an EOF.

IFILES, OFILES—Arrays of input and output file names, respectively.

NFILES—Number of elements in either IFILES or OFILES (IFILES and OFILES are of equal size).

POLISH—Array containing the Reverse-Polish form of the logic expression to be used for data retrieval.

LPS-The number of elements in POLISH.

VARS, CODES, VALS—Arrays that give an encoding of the conditional expressions entered by the user.

NCOND-Number of elements in VARS, CODES, and VALS.

Subroutines called: KEYBRD, OBEY, GETPUT, COMP, UNCODE, PACK

Common data referenced:

FNAMES, SELECT in /FILNAM/

ITYPE in blank common

INPUT, OUTPUT in /IOUNIT/

Called by: DRIVER

Error checking and reporting:

- 1. Check to assure entry of retrieval criteria (that is, LPS>0)
- Check to assure absence of undetected errors in the retrieval criteria.

Messages are typed corresponding to the two error situations above.

Program logic:

- LPS is checked to insure that retrieval criteria have been entered.
- 2. The elements of VALS are moved to IVAL to allow the equivalencing necessary for mixed modes (in particular, integer and real) possible in retrieval criteria.
- Input- and output-file names are prompted and accepted, then associated with FORTRAN unit numbers via calls to KEYBRD and OBEY. The new file names are added to IFILES and OFILES.
- 4. The input file is then read, one record at a time (via GETPUT), until the nonstandard (EOF) return is taken. After each call to GETPUT, the record (IREC) is tested against the retrieval criteria indicated in POLISH, VARS, CODES, and VALS via the logical valued push-down stack technique described as follows: Any element of POLISH less than 27 points to one of the conditional expressions encoded in VARS, CODES, VALS. That expression is evaluated via a reference to the logical function COMP, and the result is placed in the push-down stack. If POLISH(I)>26, it points to one of the logical operators "and," "or," "not" (denoted by *, +, -). If the operator is -, the "not" operation is performed on the topmost stack element. If the operator is * or +, the operation is performed on the topmost two stack elements, the size of the stack is decremented, and the resultant (logical) value replaces the new topmost stack element. After the last element of POLISH has been processed, the size of the stack should be 1, and the value of this element indicates whether or not the record meets the retrieval criteria. If so, it is added to the output file by a call to GETPUT. Counts of records read and records retrieved are kept and typed at the end of retrieval process-

	SUBROUTINE RETRYE(*, *, IFILES, OFILES, NFILES, POLISH, LPS, VARS, CODES,	0001655
	IVALS, NCOND)	0001656
	COMMON NAMES, ITYPE, IPTS, IDIM	0001657
	COMMON /IOUNIT/ INPUT, OUTPUT	0001658
	COMMON /FILNAM/ FNAMES, SELECT, PAD	0001659
	DIMENSION VAL(26)	00016.60
	DOUBLE PRECISION NAMES (500)	0001661
	INTEGER IVAL(26), CODES(1), VARS(1), WHICH, DREC(500), OUTPUT, TOP, POL	0001662
	lish(l), itype(500), one, two, vals(l), equate(4), ipts(500), select	0001663
	INTEGER FILEID, DBLANK, IFILES(1), OFILES(1), DFAULT, FNAMES(21)	0001664
	LOGICAL COMP, VALUE, STACK(20), EVAL, PAD(4)	0001665
	EQUIVALENCE (IREC, REC), (IVAL, VAL), (STACK, EVAL), (EQUATE(4), FILEID)	0001666
	DATA ONE, TWO, DBLANK/'l','2',' '/, EQUATE/'EQUA', 'TE 1',2*' '/	0001667
	IF (LPS.GT.0) GO TO 10	0001668
	TYPE 180	0001669
	GO TO 170	0001670
10	DO 20 I=1,NCOND	0001671
20	[VAL(I)=VALS(I)	0001672
	DFAULT=FNAMES(SELECT)	0001673
	NRECS=0	0001674
	NFOUND=0	0001675

	NFILES=NFILES+1	0001676
	EQUATE(3)=ONE	0001677
	TYPE 190	
	CALL KEYBRD(&175, DREC, 5)	0001678
		0001679
	CALL PACK (DREC, FILEID, 5,5)	0001680
	IF (FILEID.EQ.DBLANK) FILEID=DFAULT	0001681
	IFILES(NFILES)=FILEID	0001682
	CALL OBEY(&170, EQUATE, 4)	0001683
	EQUATE(3)=TWO	0001684
	TYPE 210	0001685
	CALL KEYBRD (&175, DREC, 5)	0001686
	CALL PACK (DREC, FILEID, 5,5)	0001687
	OFILES (NFILES)=FILEID	0001688
-	CALL OBEY(&170, EQUATE, 4)	0001689
30	CALL GETPUT(&140,DREC,1)	
	NRECS=NRECS+1	0001690
	TOP=0 .	0001691
	DO 110 J=1, LPS	0001692
	INDEX=POLISH(J)	0001693
		0001694
	IF (INDEX.GT.26) GO TO 70	0001695
	TOP=TOP+1	0001696
	WHICH=VARS(INDEX)	0001697
	I=ITYPE(WHICH)	0001698
	IREC=DREC(WHICH)	0001699
	GO TO (40,50,40,60,62), I	0001700
40	STACK(TOP)= COMP(IREC ,IVAL(INDEX),D1,D2,CODES(INDEX),1)	0001701
	GO TO 110	0001702
50	STACK(TOP) = COMP(ID1, ID2, REC , VAL(INDEX), CODES(INDEX), 2)	0001703
	GO TO 110	0001704
60	STACK(TOP) = COMP(IREC , IVAL(INDEX), D1, D2, CODES(INDEX), 3)	0001705
	GO TO 110	
62	IF(IREC.NE.DBLANK) GD TO 63	0001706
UZ	IF(CODES(INDEX).LT.11) GO TO 50	0001707
		0001708
	STACK(TOP)=.FALSE.	0001709
	GO TO 110	0001710
63	REC=UNCODE(REC, IQ)	0001711
	IF(CDDES(INDEX)-11) 50,64,66	0001712
64	STACK(TOP)=MOD(IVAL(INDEX)/2**(IQ-1),2).EQ.1	0001713
	GO TO 110	0001714
66	STACK(TOP)=MOD(IVAL(INDEX)/2**(IQ-1),2).EQ.O	0001715
	GO TO 110	0001716
7 <i>G</i>	VALUE=STACK(TOP)	0001717
	IF (INDEX-30) 80,90,100	0001718
80	TOP=TOP-1	0001719
•••	STACK(TOP)=STACK(TOP).OR.VALUE	0001720
	GO TO 110	0001721
an	TOP=TOP-1	
70		0001722
	STACK(TOP)=STACK(TOP).AND.VALUE	0001723
	GO TO 110	0001724
	STACK(TOP)=.NOT.STACK(TOP)	0001725
110	CONTINUE	0001726
	IF (TOP.EQ.1) GO TO 120	0001727
	TYPE 220	0001728
	REWIND INPUT	0001729
	RETURN 1	0001730
120	IF (EVAL) GO TO 130	0001731
	GO TO 30	0001732
130	CALL GETPUT(8140,DREC,2)	0001733
	NFOUND=NFOUND+1	0001734
	GO TO 30	0001735
		0001133

140 TYPE 230, NRECS, IFILES(NFILES)	0001736
IF (NFOUND.GT.O) GO TO 150	0001737
TYPE 240	0001738
NFILES=NFILES-1	0001739
GO TO 160	0001740
150 TYPE 250, NFOUND, FILEID	0001741
160 REWIND INPUT	0001742
REWIND OUTPUT	0001743
170 RETURN	00.01744
175 RETURN 2	3001745
180 FORMAT (* LOGIC MUST BE SUPPLIED BEFORE A RETRIEVAL CAN BE M.	ADE 1) 0001746
190 FORMAT (* ENTER INPUT FILE NAME: *,\$)	0001747
210 FORMAT (* ENTER OUTPUT FILE NAME: ",\$)	0001748
220 FORMAT (' ERROR IN LOGIC EXPRESSION')	0001749
230 FORMAT (* ALL *, 16, * RECORDS OF *, A6, * SEARCHED. *)	0001750
240 FORMAT (THERE ARE NO RECORDS WHICH SATISFY THE REQUEST!)	0001751
250 FORMAT (IIO, RECORDS FOUND WHICH SATISFY THE REQUEST. 1/1 TH	EY HAV0001752
1E BEEN STORED IN 1,A6)	0001753
END	0001754

SUBROUTINE NAME: RLIST

Purpose: RLIST is used to convert an unpacked character string representing a list of user-entered numbers into a corresponding numeric list.

Calling sequence: CALL RLIST(&n,IMAGE,LIST,NUMC, MOST)

Arguments:

n—Statement number (in caller) to which a branch will be made if an uncorrectable error in the entered character string is detected.

IMAGE—The unpacked character-string form of the list of numbers.

LIST-The list of numbers which are returned in numeric form.

NUMC-The number of items in LIST.

MOST—The maximum number of items that LIST may contain.

Subroutines called: None

Common data referenced: None

Called by: DEFLST, QUIT

Error checking and reporting: If an illegal character (not 0-9, dash, or comma) is detected, an error message is typed and the nonstandard return is taken. If the list isn't

composed of numbers or number ranges separated by commas, an error message is typed, and the nonstandard return is taken.

Program logic: Each character of the unpacked string is processed via the following transition matrix:

0—9		_
1. f(1)/2 2. f(2)/2	error f(3)/1	error f(3)/3
3. f(1)/4	error	error
4. f(2)/4	f(4)/1	error

f(i) are defined as:

- f(1)—Start a number value.
- f(2)—Build number value by adding digit on right.
- f(3)—Number built, add it to list.
- f(4)—Fill LIST with values up to and including current value.

Rows 1 and 2 are used to process a single list element or the first of a number-range pair.

Rows 3 and 4 are used to process the second of a number-range pair. Blanks are completely ignored.

The columns of the transition matrix are associated with the indicated characters, and the rows correspond to individual states.

	SUBROUTINE RLIST(*, IMAGE, LIST, NUMC, MOST)	0001755
	INTEGER LIST(1), IMAGE(30), CHAR(12), COL(12), IMAT(4,3)	0001756
	DATA IMAT/12,22,14,24,0,31,0,41,0,33,0,0/,IBLNK/ */	0001757
	DATA CHAR/'0', 11', 12', 13', 14', 15', 16', 17', 18', 19', 1, 1, 1-1/	0001758
	DATA COL/10*1,2,3/	0001759
	NUMC = 0	0001760
	LAST=1	0001761
	I P=0	0001762
	IROW=1	0001763
10	IP=IP+1	,0001764
	IF (IP.GT.30) GO TO 120	0001765
	ICHAR = IMAGE (IP)	0001766
	IF (ICHAR.EQ.IBLNK) GO TO 10	0001767
	00 20 I=1,12	0001768
	IF (ICHAR.EQ.CHAR(I)) GO TO 40	0001769
20	CONTINUE	0001770
	TYPE 150, ICHAR	0001771
30	RETURN 1	0001772
35	TYPE 145, IVAL	0001773
	GO TO 30	0001774
40	IFS=IMAT(IROW, COL(I))	0001775
	IF (IFS.NE.0) GO TO 60	0001776
50	TYPE 160	0001777
	GO TO 30	0001778
60	IROW=MOD(IFS,10)	0001779
	IFS=IFS/10	0001780
	GO TO (70,80,90,100), IFS	0001781
70	I VAL = I - 1	0001782
	GO TO 10	0001783
80	IVAL=10*IVAL+I-1	0001784
	GO TO 10	0001785

90	NUMC=NUMC+1	0001786
	IF (NUMC'.GT.MOST) GO TO 110	0001787
	IF(IVAL.GT.MOST) GO TO 35	0001788
	LIST (NUMC) = IVAL	0001789
	GO TO (10,140), LAST	0001790
160	LIST(NUMC+1)=LIST(NUMC)+1	0001791
	NUMC = NUMC + 1	0001792
8.	IF (NUMC.GT.MOST) GO TO 110	0001793
	IF(IVAL.GT.MOST) GO TO 35	0001794
	IF (LIST(NUMC).LT.IVAL) GO TO 100	0001795
	GO TO (10,140), LAST	0001796
110	TYPE 170, MOST	0001797
	NUMC = MOST	0001798
	GO TO 140	0001799
120	IF (NUMC.NE.O) GO TO 130	0001800
	IF (IROW.EQ.1) GO TO 140	0001801
	NUMC = 1	0001802
	LIST(1)=IVAL	0001803
	GO TO 140	0001804
130	IF (MOD(IROW, 2).NE.O) GO TO 50	0001805
	LAST=2	0001806
		0001807
	GO TO (90,100), IROW	0001808
	RETURN	0001809
	FORMAT(15, DOES NOT CORRESPOND TO A CATEGORY. RE-ENTER NUMBERS*)	
	FORMAT (1X, A1, IS AN ILLEGAL CHARACTER. RE-ENTER NUMBERS.)	0001811
	FORMAT (* EACH NUMBER OR NUMBER RANGE (IE. 4-7) EXCEPT ', 'THE LAST	
	I MUST BE FOLLOWED BY A COMMA.*/* RE-ENTER NUMBERS.*)	0001813
	FORMAT (* TOO MANY NUMBERS GIVEN. ONLY THE FIRST , 13, WILL BE USE	
	1D•*)	0001815
	EN D	0001816

SUBROUTINE NAME: ROWPNT

Purpose: ROWPNT prints selected items or expressions, one to a line, from a selected file.

Calling sequence: CALL ROWPNT(&n,NPAGE)

Arguments:

n—Statement (in caller) to which VLIST will branch when an EOF is encountered by KEYBRD.

NPAGE—Number of lines per page of printed output.

Subroutines called: VLIST, ACCESS, GETPUT, PAUSE, EVAL, UNCODE, BINTYP, BLIST

Common data referenced:

POLISH, ICODE, LPS in /EXPRNS/ITYPE in blank common

Called by: LIST

Error checking and reporting: None

Program logic:

- 1. The list of items to be printed is obtained via a call to VLIST.
- 2. A call to ACCESS is made to initialize the lookup of dictionary-type items.
- 3. Each record of the selected file is obtained via GETPUT and a line counter is incremented and tested. If it exceeds the page size, a pause is generated via PAUSE.
- 4. After each record is obtained, the selected items are evaluated (if necessary) and printed.

	SUBROUTINE ROWPNT(*, NPAGE)	0001817
	COMMON NAMES, ITYPE, IPTS, IPAD	0001818
	COMMON /EXPRNS/ POLISH, ICODE, LPS	0001819
	DOUBLE PRECISION NAMES, LABEL, NAMESI, VNAMES(20)	0001820
	INTEGER BLANK, TANK, IPTS (500), IQUAL (6), POLISH(15,8),	0001821
	1 ICODE(15,8),LPS(8)	0001822
	DIMENSION ITYPE(500), BITEM(15,25), ITEMS(20), IREC(500),	0001823
	1 REC(500), NAMES(500), TANK(25), LABEL(25), LIST(25)	0001824
	LOGICAL ERR	0001825
	EQUIVALENCE (REC, IREC), (IVAL, VAL), (LIST, TANK), (BLANK, IQUAL)	0001826
	DATA IQUAL/* *,*G*,*H*,*L*,*N*,*T*/	0001827
	K OUNT = 0	0001828
	CALL VLIST(&270, VNAMES, ITEMS, NUM)	0001829
	IF (NUM.EQ.0) GO TO 260	0001830
	TYPE 280	0001831
	CALL ACCESS(II, IVAL, TANK, J, 1)	0001832
120	CALL GETPUT(&260, IREC, 1)	0001833
	KOUNT = KOUNT + NUM+1	0001834
	IF (KOUNT-LE-NPAGE) GO TO 130	0001835
	KOUNT=0	0001836
	CALL PAUSE(£260)	0001837
130	DO 240 JJ=1,NUM	0001838
	II=ITEMS(JJ)	0001839
	IF(II.GT.0) GO TO 135	0001840
	[I = - I I	0001841
	NAMES I=VNAMES(JJ)	0001842
	VAL=EVAL(IREC, ICODE(1, II), POLISH(1, II), LPS(II), ERR)	0001843
	IF(ERR) GO TO 240	0001844
	GO TO 150	0001845
135	IVAL=IREC(II)	0001846
	IF (IVAL.EQ.BLANK) GO TO 240	0001847
	KIND=ITYPE(II)	0001848
	NAMES I= VNAMES(JJ)	0001849
	GO TO (140,150,160,220,170), KIND	0001850
140	TYPE 300, NAMESI, IVAL	0001851
•	GO TO 240	0001851
150	TYPE 310, NAMESI, VAL	0001852
	GO TO 240	0001854
160	CALL ACCESS(II, IVAL, TANK, J, 2)	0001855
	TYPE 320, NAMESI, (TANK(I), I=1, J)	0001856
	GO TO 240	0001857
		0001001

170	VAL=UNCODE(VAL,IQ)	0001858
	TYPE 310, NAMESI, VAL, IQUAL(IQ)	0001859
	GO TO 240	0001860
220	CALL BINTYP(II, LABEL, BITEM, K, M)	0001861
	KOUNT = KOUNT + 1	0001862
	TYPE 340, NAMESI	0001863
	CALL BLIST(LIST, NUMS, IVAL)	0001864
	DO 230 I=1, NUMS	0001865
	KOUNT=KOUNT+1	0001866
	J=LIST(I)	0001867
230	TYPE 330, LABEL(J), (BITEM(L,J),L=1,K)	0001868
240	CONTINUE	0001869
	TYPE 290	0001870
	GO TO 120	0001871
260	RETURN	0001872
270	RETURN 1	0001873
280	FORMAT (///)	0001874
290	FORMAT (1X, 3(8H*******))	0001875
300	FORMAT (1X, A8, 1H=, I9)	0001876
310	FORMAT (1X, A8, 1H=, 1PG12.5, A1)	0001877
320	FORMAT (1X, A8, 1H=, 12A5/15X, 12A5)	0001878
330	FORMAT (5X, A8, 15A4)	0001879
340	FORMAT (1X, A8, 1H=)	0001880
	END	0001881

SUBROUTINE NAME: SCAN

Purpose: This subroutine is used to set character-position pointers for the syntactic elements of a condition (name, relation, value(s)) or a logical expression.

Calling sequence: CALL SCAN (&n,IMAGE,IS,I1,I2,IT)

Arguments:

n—Statement number (in calling routine) to which a branch will be made if IMAGE is all blanks.

IMAGE—String of unpacked left-justified characters.

IS-Starting position of the scan.

I1-Pointer to first character of syntactic element.

I2-Pointer to last character of syntactic element.

IT-Embedded blank switch.

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Subroutines called: None Common data referenced: None Called by: RELEXP, LOGEXP Error checking and reporting: None Program logic:

- 1. The position of the first nonblank character is determined.
- 2. If all characters after the IS'th are blank, the nonstandard return is taken.
- 3. If no embedded blanks are permitted (IT=1), the position of the last nonblank character to the right of the position found in step 1 is determined, and control passes to the caller.
- 4. Otherwise (if, IT=2), the position of the first nonblank character to the left of position 80 is determined and control returns to the caller.

	SUBROUTINE SCAN(*, IMAGE, IS, I1, I2, IT)	0001882
	INTEGER IMAGE(1)	0001883
	DATA IBLNK/ • •/	0001884
	DO 1 I=IS,80	0001885
	IF(IMAGE(I).NE.IBLNK) GO TO 2	0001886
1	CONTINUE	0001887
	RETURN 1	0001888
2	I 1= I	0001889
	J= I1+1	0001890
	GO TO (3,10),IT	0001891
3	DO 4 I2=J,80	0001892
	IF(IMAGE(I2).EQ.IBLNK) GO TO 5	0001893
4	CONTINUE	0001894
	I 2= 81	0001895
5	I 2= I 2-1	0001896
6	RETURN	0001897
10	00 11 I=J,80	0001898
	I 2=80-I+J	0001899
	IF(IMAGE(I2).NE.IBLNK) GO TO 6	0001900
	CONTINUE	0001901
	GO TO 6	0001902
	END	0001903
		2301703

SUBROUTINE NAME: START

Purpose: START determines availability of data bases and

their associated files.

Calling sequence: CALL START

Arguments: None
Subroutine called: IFILE
Common data referenced:

All variables in /FILNAM/ except NUMF

Called by: DRIVER

Error checking and reporting: None

Program logic:

- 1. The name GFILE is associated with FORTRAN input unit 20.
- 2. A welcoming message is typed and records of GFILE are read to fill the /FILNAM/ common area.
- 3. As each record is read, parts of it are output to the terminal.

	·	
	SUBROUTINE START	0001904
	COMMON /FILNAM/ MASTER, MASK, DEFTN, DFILE, BFILE, NUMF, NUMI, IDIMS	0001905
	DOUBLE PRECISION CONTNT(4)	0001906
	INTEGER MASTER(4), MASK(4), DEFTN(4), DFILE(4), BFILE(4), IDIMS(4)	0001907
	CALL IFILE(20, GFILE)	0001908
	NUMF=1	0001909
	TYPE 1	0001910
10	READ(20,11,END=20) MASTER(NUMF),CONTNT,MASK(NUMF),	0001911
	1 DEFTN(NUMF),DFILE(NUMF),BFILE(NUMF),IDIMS(NUMF)	0001912
	TYPE 12, MASTER (NUMF), CONTNT	0001913
	NUMF=NUMF+1	0001914
	GO TO 10	0001915
20	NUMF=NUMF-1	0001916
	REWIND 20	0001917
	TYPE 2	0001918
	RETURN	0001919
1	FORMAT(/ WELCOME TO THE USGS GRASP RETRIEVAL SYSTEM. 1/	0001920
	1 • AT THE CURRENT TIME THE FOLLOWING DATA BASES ARE AVAILABLE: 1)	0001921
2	FORMAT(/ BEFORE ANY OF THESE DATA BASES MAY BE ACCESSED, 1/	0001922
	1 * THE "FILE" COMMAND SHOULD BE USED TO IDENTIFY THE DATA",	0001923
	2 * BASE OF INTEREST.*)	0001924
11	FORMAT(A5,1X,4A10,4(1X,A5),I4)	0001925
12	FORMAT(/1X, A6, 1- 1, 4A10)	0001926
	END	0001927

FUNCTION NAME: UNCODE

Purpose: UNCODE breaks down each qualified real value into a real value and a qualifier code.

Calling sequence: VALUE=UNCODE(VAL,ID)

Arguments:

VAL—Packed value and qualifier. ID—Encoding of qualifier value. Subroutines called: None

Common data referenced: None

Called by: COLPNT, DUMPIT, FIT, MEAN, RETRVE, ROWPNT, EVAL

Error checking and reporting: None

Program logic: The type REAL argument VAL may be visualized as composed of both whole and fractional parts. ID is set to the 3 low-order bits of the whole part. The whole part is then shifted right 3 bits, and the result is added to the fractional part to form the value returned by the function.

FUNCTION UNCODE (VAL, ID)	0001928
RSIGN=SIGN(1.0, VAL)	0001929
VAL=ABS(VAL)	0001929
I PART = VAL	0001931
REST=VAL-IPART	0001932
ID=MOD(IPART,8)	0001933
UNCODE=RSIGN*((IPART/8)+REST)	0001934
RETURN	0001935
END	0001936

SUBROUTINE NAME: VLIST

Purpose: VLIST prompts for and accepts (via KEYBRD) a set of item names or arithmetic expressions that will be printed by the caller. The user is provided the ability to reuse the list that was last entered.

Calling sequence: CALL VLIST(&m, VNAMES, LIST, N)
Arguments:

m—Statement number (in caller) to which a branch will be made if an EOF is sensed by KEYBRD.

VNAMES-List of item names to be printed.

LIST-Item numbers corresponding to VNAMES.

N-Number of elements in VNAMES and LIST.

Subroutines called: KEYBRD, SCAN, BFIND, PREVAL, PACK

Common data referenced:

NAMES, PNTS, IDIM in blank common Called by: BDEF, COLPNT, ROWPNT Error checking and reporting: None Program logic:

1. The user is asked if he wishes to enter a new list of item

- names. If not, the values of the arguments as set by a previous call are returned. Otherwise, a new list is processed as below.
- The routine requests the user to enter a set of item names or expressions. Each entry is processed as specified below until a blank entry is detected. Control is then returned to the caller.
- An entry is accepted via KEYBRD, and leading and/or trailing blanks are eliminated via SCAN.
- If the entry length is greater than seven characters, an expression is assumed. If the entry is not found to be an item name (via BFIND), an expression is assumed.
- If the entry is determined to be an item name, that name is stored in VNAMES, and the corresponding item number is stored in LIST.
- 6. If the entry is an expression, a call to PREVAL is made to parse it into Reverse-Polish form for later evaluation. KNT points to the Reverse-Polish form (stored in /EXPNS/ by PREVAL), and the negative of KNT is returned in LIST.
- The values of the arguments are saved for future calls if required.

	SUBROUTINE VLIST(*, VNAMES, LIST, N)	0001937
	COMMON NAMES, TYPE, PNTS, IDIM	0001938
	DOUBLE PRECISION NAMES(500), NAME, BLANK, VNAMES(1), VSAVE(20)	0001939
	INTEGER PNTS(500), TYPE(500), LIST(1), EXPR(80), HALVES(2), EXPHDG(20)	0061940
	1 ,LSAVE(20)	0001941
	EQUIVALENCE (HALVES(1), NAME)	0001942
	DATA IEQUAL BLANK/ = 1, 1 1/2 NSAVE ND/O. N'/	0001943
	DATA EXPHDG/11.1,12.1,13.1,14.1,15.1,16.1,17.1,18.1,19.1,110.1,11	10001944
	1.','12.','13.','14.','15.','16.','17.','18.','19.','20.'/	0001945
	IF(NS AVE. EQ.O) GO TO 5	0001946
	TYPE 4	0001947
	CALL KEYBRD(&110, I, 1)	0001948
	IF(I.NE.NO) GO TO 5	0001949
	N=NSAVE	0001950
	DO 6 I=1.NSAVE	0001951
	LIST(I)=LSAVE(I)	0001952
6	VNAMES(I)=VSAVE(I)	0001953
	GO TO 130	0001954
5	N=0	0001955
	KNT=0	0001956
	TYPE 120	0001957
10	N=N+1	0001958
	TYPE 140, EXPHDG(N)	0001959
	CALL KEYBRD(&110, EXPR, 80)	0001960
	CALL SCAN(&115, EXPR, 1, L1, L, 2)	0001961
	IF(L-L1.GT.6) GO TO 60	0001962
	L2=L1+6	0001963
	NAME=BLANK	0001964
	CALL PACK(EXPR(L1), NAME, L2-L1+1, 8)	0001965
	CALL BFIND(860, NAME, I, NAMES, PNTS, IDIM)	0001966
30	VNAMES(N) ≐NAME	0001967
	LIST(N)=I	0001968
	IF (N.EQ.20) RETURN	0001969
	GO TO 10	0001970

40	TE LUNT SO ON DETUNE	
80	IF (KNT.EQ.8) RETURN	0001971
	NAME= BLANK	0001972
	DO 70 K=1,10	0001973
7.0	IF (EXPR(K+L1-1).EQ.IEQUAL) GO TO 80	0001974
70	CONTINUE	0001975
	K=1	0001976
	HALVES(2)=EXPHDG(N)	0001977
	GO TO 90	0001978
80	J=MINO(K-1,7)+L1-1	0001978
	CALL PACK(EXPR(L1), NAME, J -L1+1, 8)	0001979
	K=K+1	0001980
90	CALL PREVAL (&100, EXPR(K+L1-1), L, KNT)	
	I = -KNT	0001982
	GO TO 30	0001983
	N=N-1	0001984
	GO TO 10	0001985
110	RETURN 1	0001986
115	N=N-1	0001987
	NS AV E=N	0001988
	DO 116 I=1,NSAVE	0001989
	LSAVE(I)=LIST(I)	0001990
116	VSAVE(I)=VNAMES(I)	0001991
130	RETURN	0001992
4	FORMAT(DO YOU WISH TO ENTER A NEW LIST OF NAMES OR .	0001993
1	EXPRESSIONS? (YES OR NO): +,\$)	0001994
120	FORMAT (* ENTER THE NAMES OF ITEMS OR THE EXPRESSIONS .	0001995
1	"WHICH YOU WANT PRINTED.")	0001996
140	FORMAT (1X, A4,\$)	0001997
	END	0001998
		0001999